recommender systems

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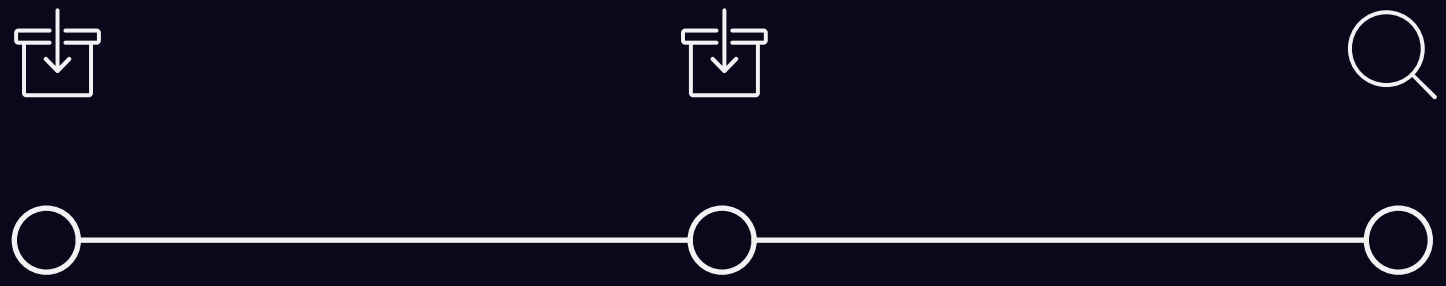
recommender systems
getting set up



let’s do this.

sundog-education.com/RecSys

setup walkthrough

course overview

- getting started
- intro to python
- evaluating recommender systems
- building a recommendation engine
- content-based filtering
- neighborhood-based collaborative filtering
- model-based methods
- intro to deep learning
- recommendations with deep learning
- scaling it up
- challenges of recommender systems
- case studies
- hybrid solutions
- more to explore

optional sections

- intro to python
- intro to deep learning

what is a recommender system

what it is not

A recommender system is NOT a system that “recommends” arbitrary values.

That describes machine learning in general.

for example

A system that “recommends” prices for a house you’re selling is **NOT** a recommender system.

A system that “recommends” whether a transaction is fraudulent is **NOT** a recommender system.

These are general *machine learning problems*, where you’d apply techniques such as
Regression, deep learning, XGBoost, or other techniques.

If that’s what you’re looking for, you want a more general machine learning course.

what it is

A system that predicts ratings or preferences a user might give to an item

Often these are sorted and presented as “top-N” recommendations

Also known as recommender engines, recommendation systems, recommendation platforms.

this is a recommender engine

many flavors of recommenders

recommending
things

recommending content

MOST EMAILED | MOST VIEWED | **RECOMMENDED FOR YOU**

19 articles viewed recently

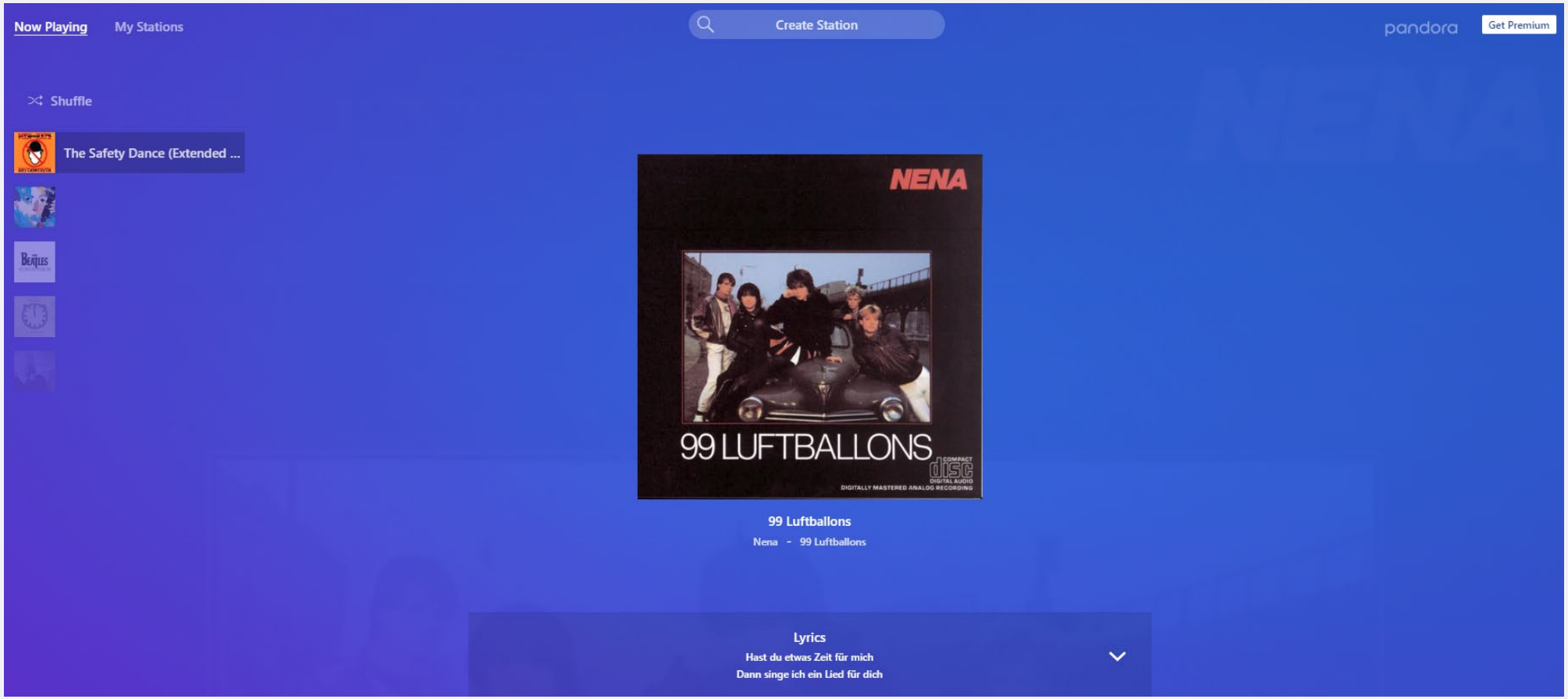
All Recommendations

1. Four More People Die From Tainted Romaine Lettuce
2. Addicted to Love
3. Royal Ladies, Royal Intrigue
4. A Protégé Behaves Badly. Should You Remain His Mentor?
5. Here's Why British Firms Say Their Boards Lack Women. Prepare to Cringe.
6. Move to Vermont. Work From Home. Get $10,000. (Or at Least Something.)
7. Wealth Gap for Families
8. How Many People Can't Tolerate Statins?
9. Your Next Trip Might Change Your Life
10. Imagining the Unhappy Life of Stan Laurel

Go to Your Recommendations »

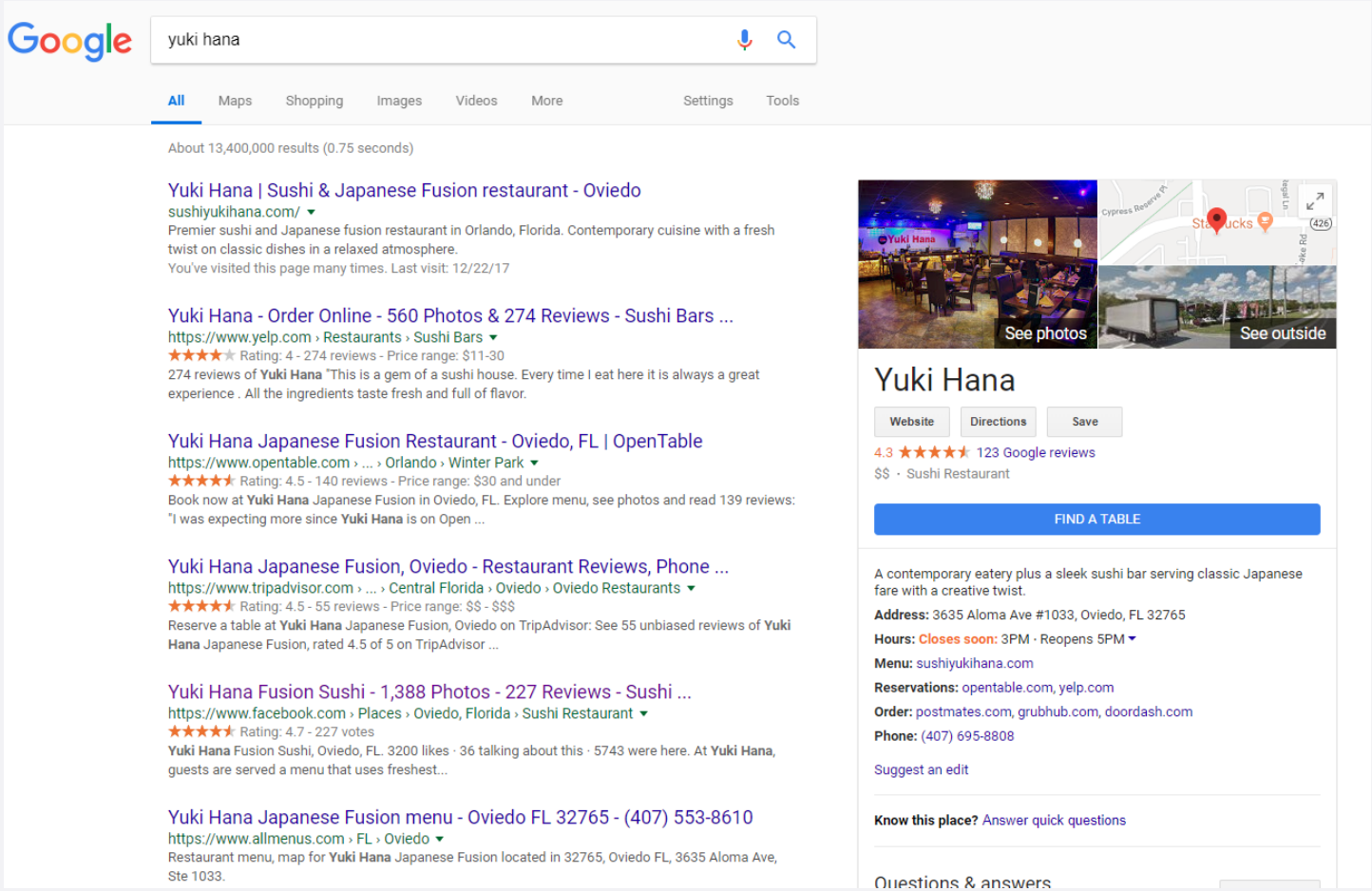
What's This? | Don't Show

recommending music



recommending people

recommending search results



understanding you

understanding you… explicitly

understanding you... implicitly

top-N recommenders

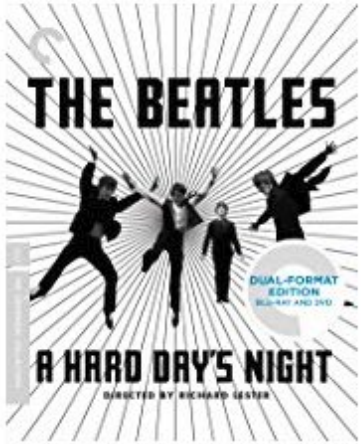
Music View All & Manage

Page 1 of 20

Star Trek: Discovery (Original Series Soundtrack) [Chapter 2]
Jeff Russo
1
$11.29 prime

Solo: A Star Wars Story (Original Motion Picture Soundtrack)
John Powell
17
$11.88 prime

The Beatles: Help! [Blu-ray]
John Lennon
768
$22.49 prime

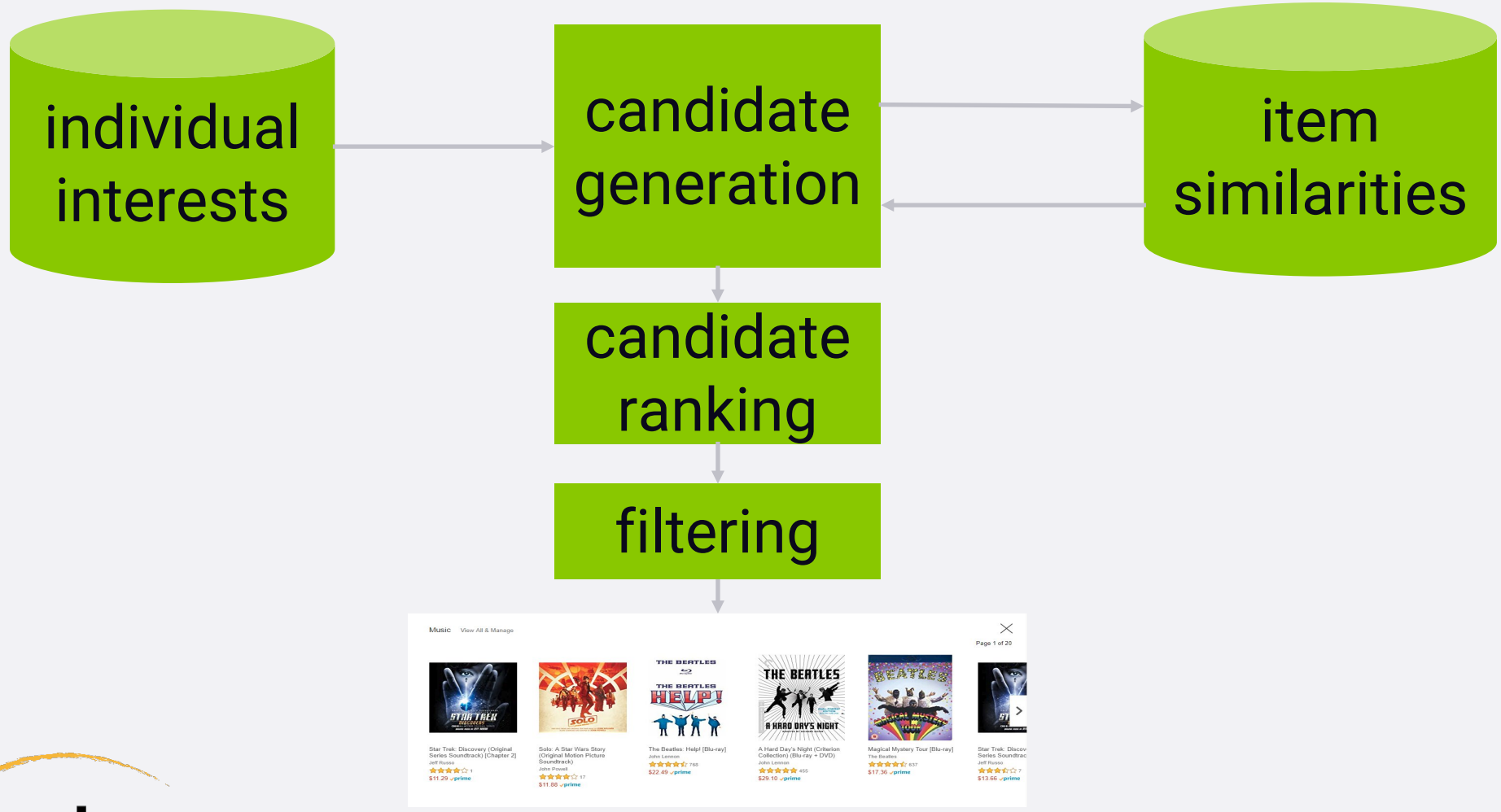


A Hard Day's Night (Criterion Collection) (Blu-ray + DVD)
John Lennon
455
$29.10 prime

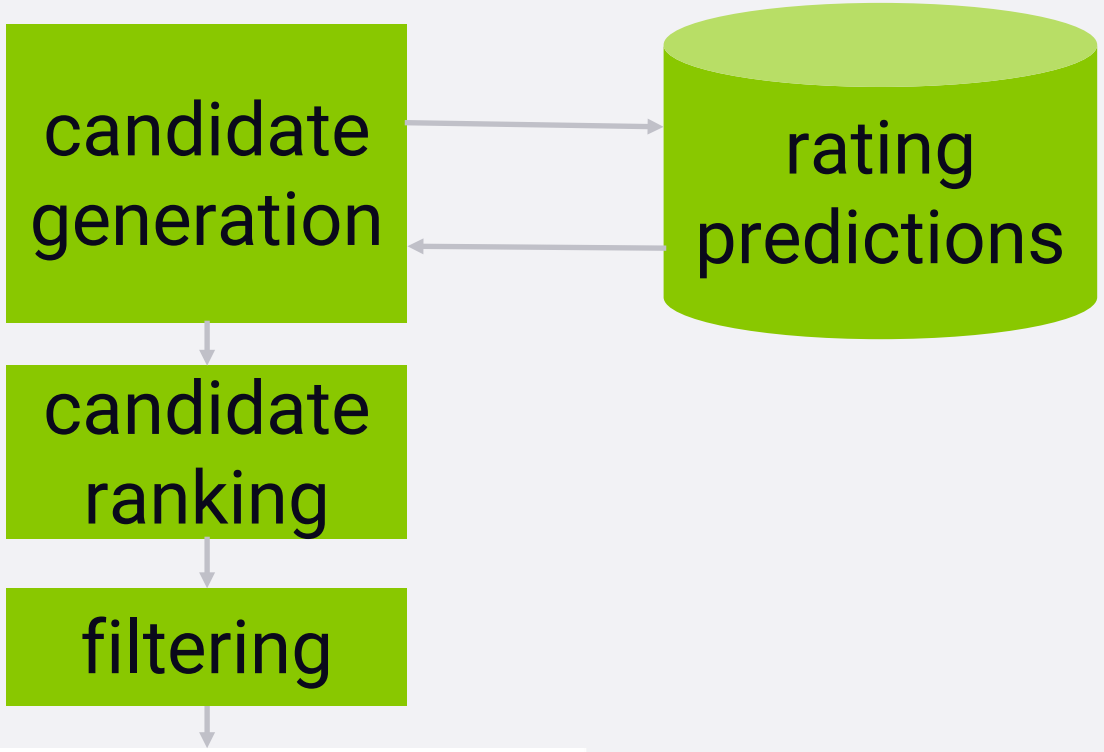
Magical Mystery Tour [Blu-ray]
The Beatles
637
$17.36 prime

Star Trek: Discov
Series Soundtrac
Jeff Russo
7
$13.66 prime

(one) anatomy of a top-N recommender



another way to do it



quiz time

which of the following are examples of implicit ratings?

- star reviews
- purchase data
- video viewing data
- click data

01

which of the following are examples of implicit ratings?

- star reviews
- purchase data
- video viewing data
- click data

01

which are examples of recommender systems?

- netflix's home page
- google search
- amazon's "people who bought also bought…"
- pandora
- online radio stations
- youtube
- wikipedia search

02

which are examples of recommender systems?

- netflix's home page
- google search
- amazon's "people who bought also bought…"
- pandora
- online radio stations
- youtube
- wikipedia search

02

03

- netflix recommendation widgets
- google search
- amazon “people who bought also bought”

which are examples of “Top-N” recommenders?

03

- netflix recommendation widgets
- google search
- amazon “people who bought also bought”

which are examples of “Top-N” recommenders?

04

- candidate generation
- filtering
- candidate shuffling
- ranking

which are components of a top-N recommender?

04

- candidate generation
- filtering
- candidate shuffling
- ranking

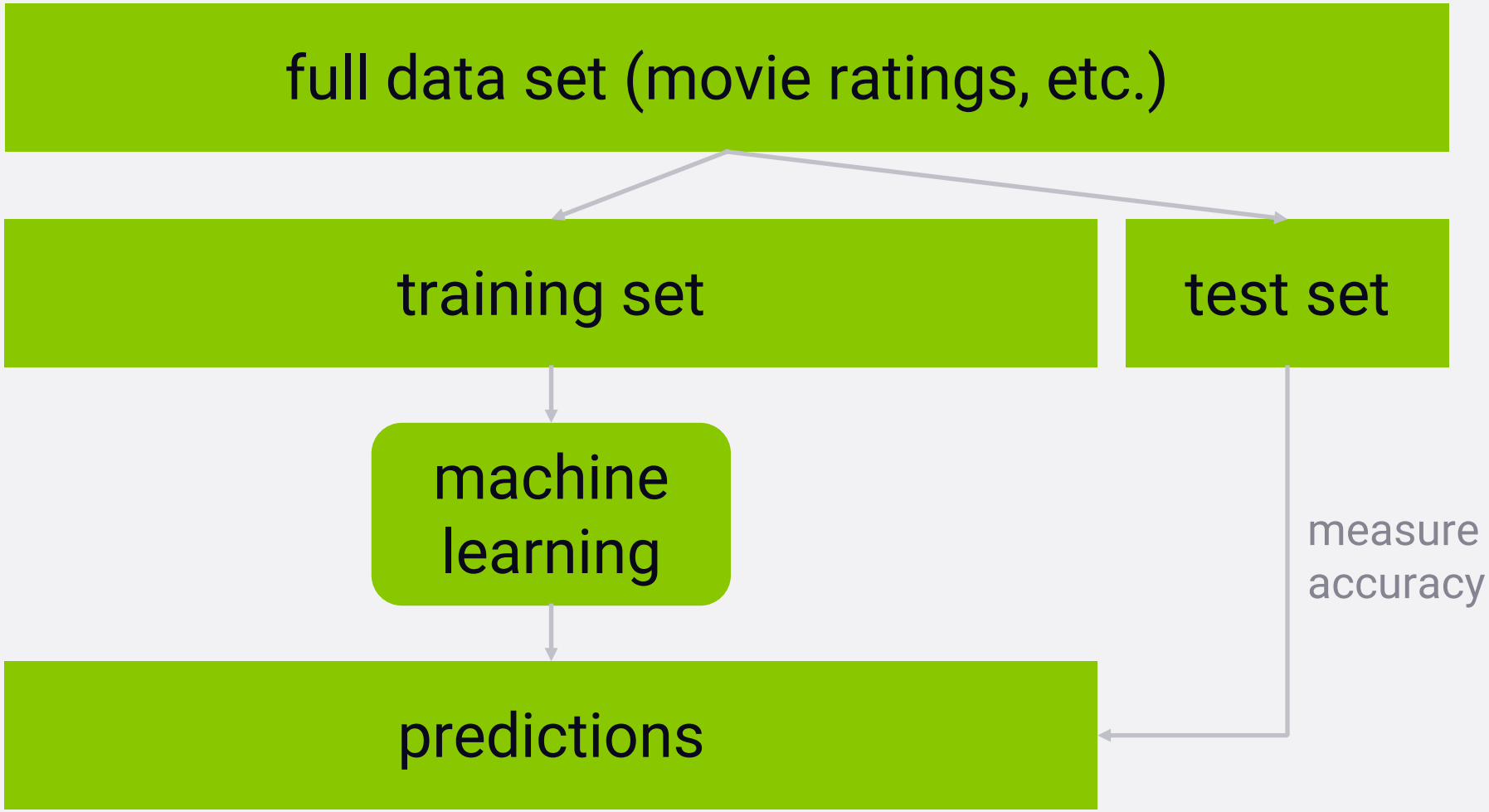
which are components of a top-N recommender?

intro to python

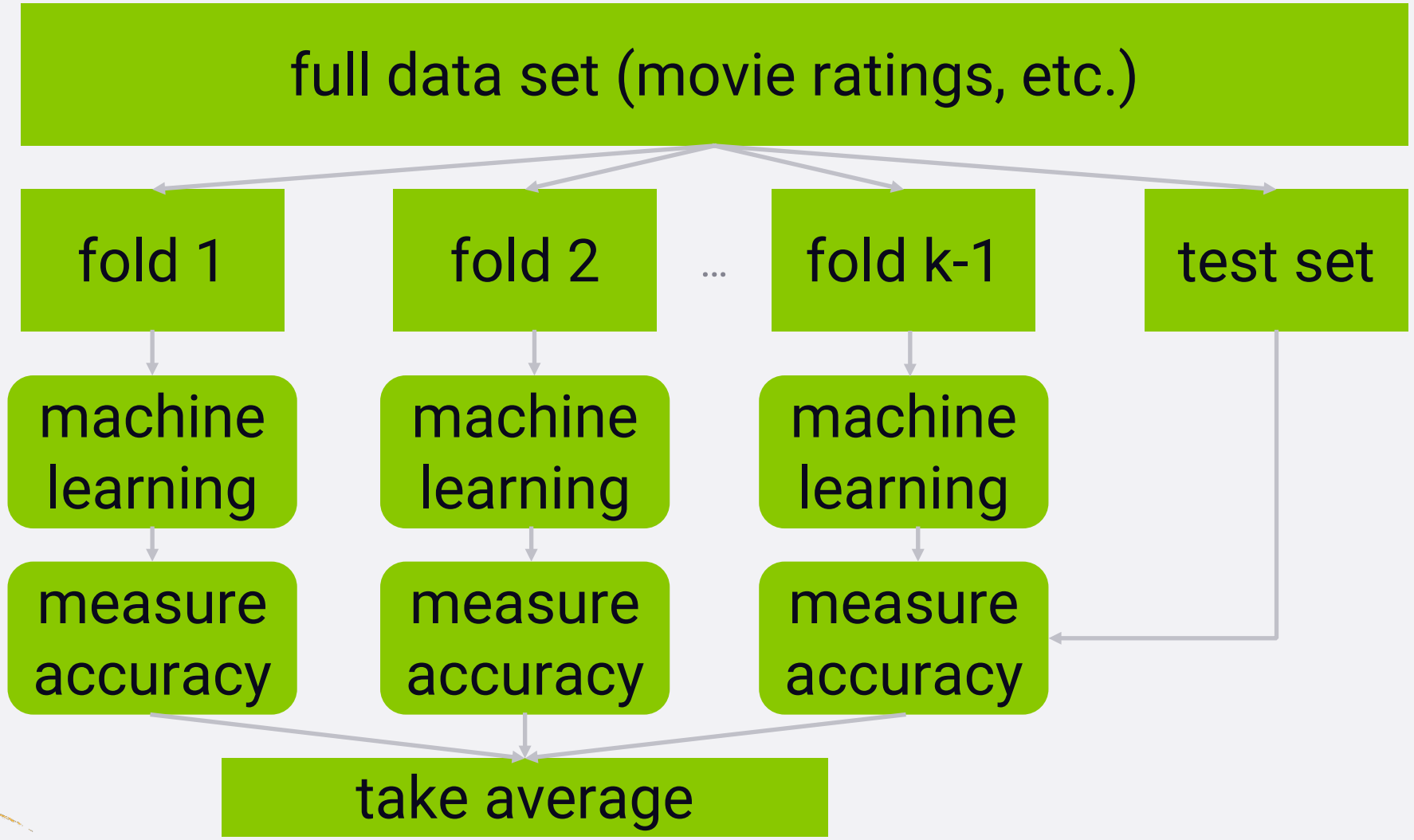
code walkthrough

evaluating recommender systems

train/test


full data set (movie ratings, etc.)
training set
test set
machine learning
measure accuracy
predictions

k-fold cross-validation



measuring accuracy

mean absolute error (MAE)

$$\frac{\sum_{i=1}^{n} |y_i - x_i|}{n}$$

predicted rating	actual rating	error
5	3	2
4	1	3
5	4	1
1	1	0

MAE = (2+3+1+0)/4 = 1.5

root mean square error (RMSE)

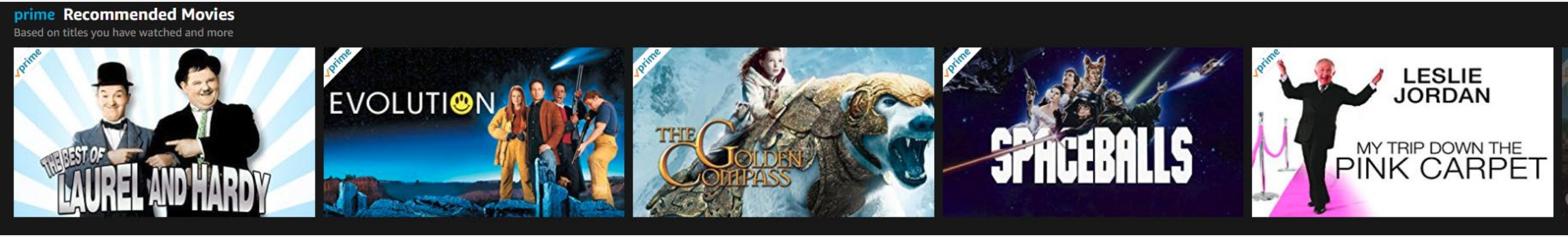
$$\sqrt{\frac{\sum_{i=1}^{n}(y_i - x_i)^2}{n}}$$

predicted rating	actual rating	$error^2$
5	3	4
4	1	9
5	4	1
1	1	0

RMSE= $\sqrt{(4+9+1+0)/4}$ = 1.87

how did we get here?

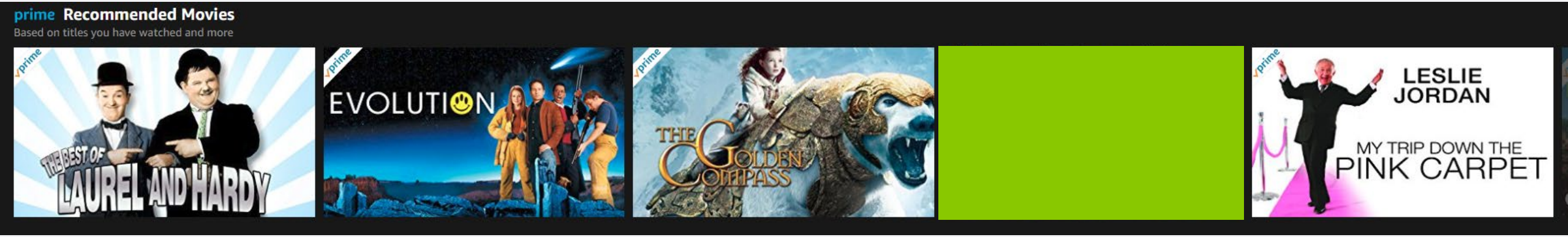
evaluating top-n recommenders



hit rate

$$\frac{hits}{users}$$

leave-one-out cross validation



average reciprocal hit rate (ARHR)

$$\frac{\sum_{i=1}^{n} \frac{1}{rank_i}}{Users}$$

rank	reciprocal rank
3	1/3
2	1/2
1	1

cumulative hit rate (cHR)

hit rank	predicted (or actual) rating
4	5.0
~~2~~	~~3.0~~
1	5.0
~~10~~	~~2.0~~

rating hit rate (rHR)

rating	hit rate
5.0	0.001
4.0	0.004
3.0	0.030
2.0	0.001
1.0	0.0005

coverage

% of <user, item> pairs that can be predicted

diversity

$$(1 - S)$$

S = avg similarity between recommendation pairs

novelty

mean popularity rank of recommended items

the long tail

churn

how often do recommendations change?

responsiveness

how quickly does new user behavior influence your recommendations?

what’s important?

online A/B tests!

perceived quality

quiz time

which metric was used to evaluate the netflix prize?

01

which metric was used to evaluate the netflix prize?

root mean squared error (RMSE)

01

what’s a metric for top-n recommenders that accounts for the rank of predicted items?

02

what's a metric for top-n recommenders that accounts for the rank of predicted items?

02

average reciprocal hit rank

03

which metric measures how popular or obscure your recommendations are?

03

novelty

which metric measures how popular or obscure your recommendations are?

04

which metric would tell us if we're recommending the same types of things all the time?

04

diversity

which metric would tell us if we're recommending the same types of things all the time?

which metric matters more than anything?

05

which metric matters more than anything?

the results of online a/b tests

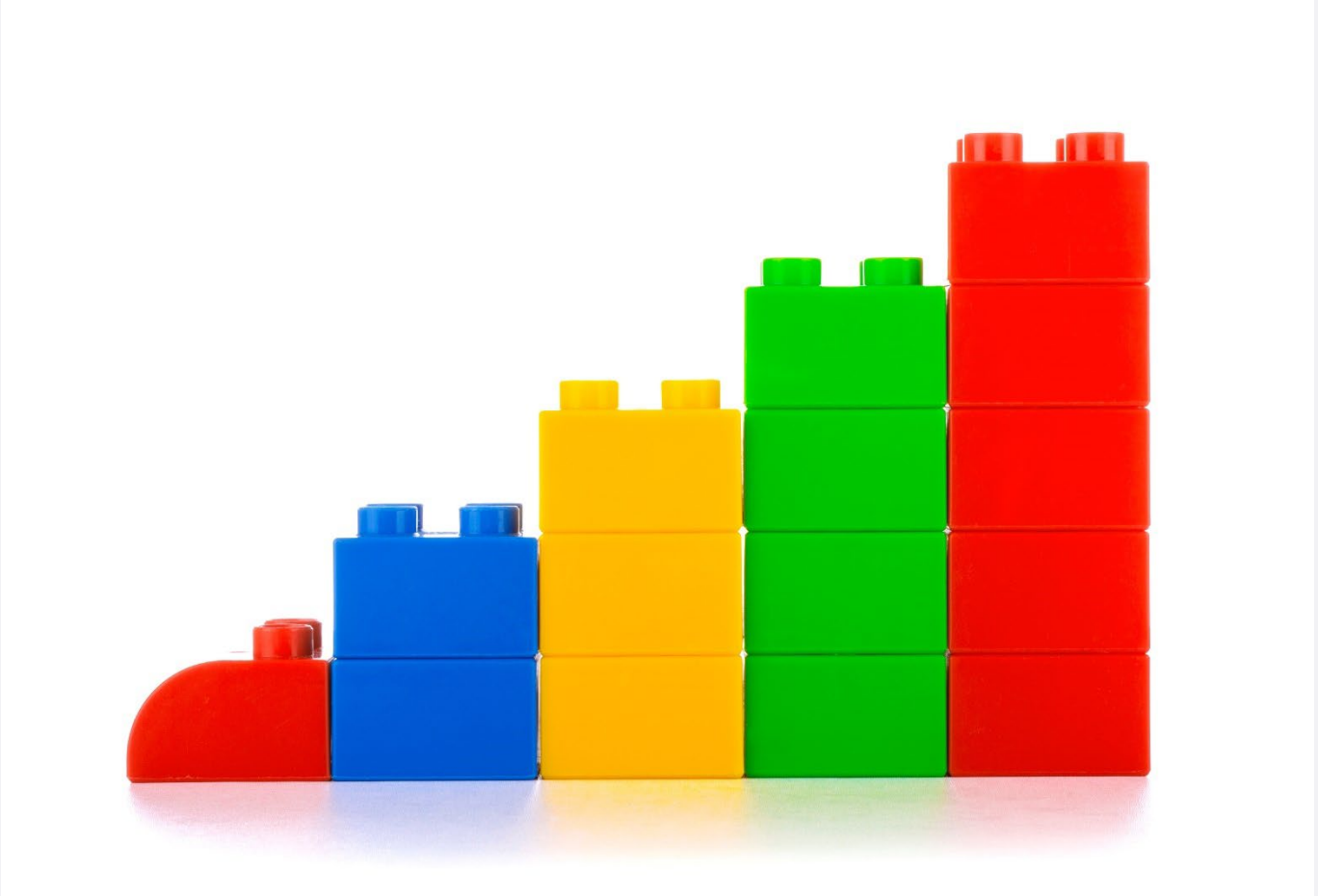
05

code walkthrough

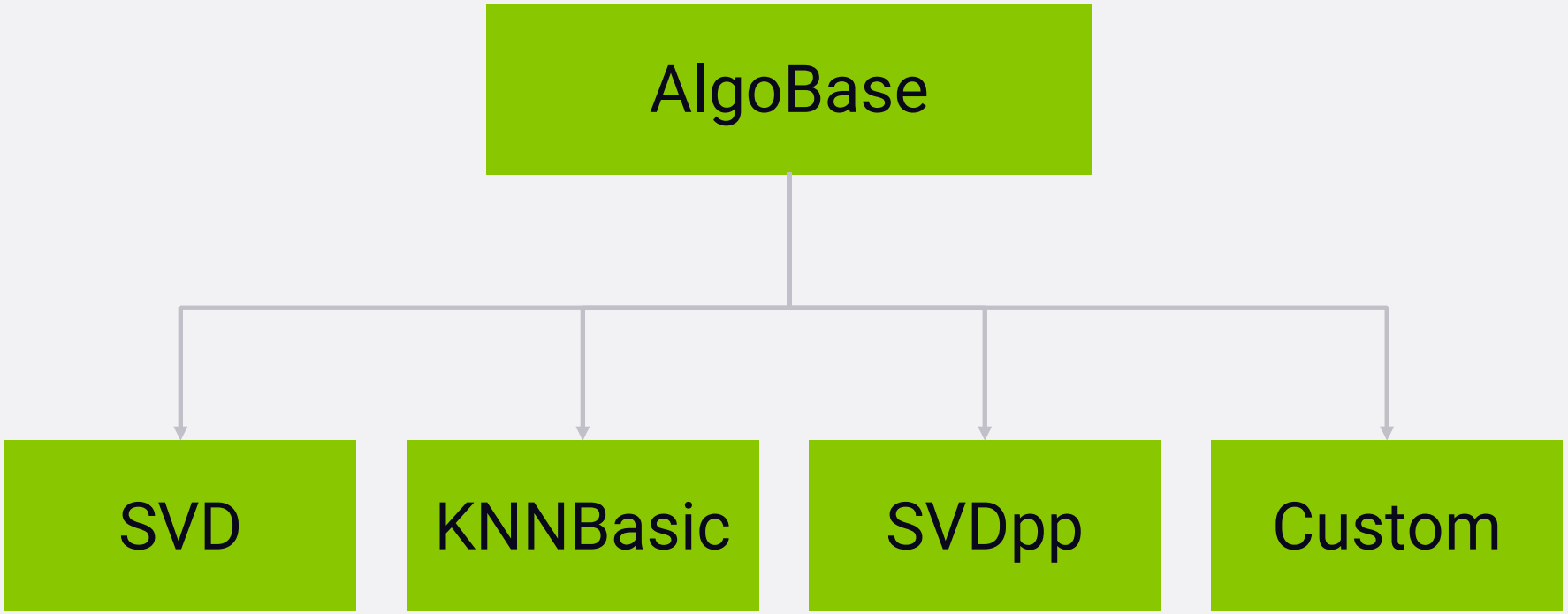
code walkthrough

code walkthrough

building a recommender engine



surpriselib algorithm base class



creating a custom algorithm

implement an estimate function

```
class MyOwnAlgorithm(AlgoBase):

    def __init__(self):
        AlgoBase.__init__(self)

    def estimate(self, user, item):
        return 3
```

building on top of surpriselib

EvaluatedAlgorithm(AlgoBase)

algorithm: AlgoBase
Evaluate(EvaluationData)

EvaluationData(Dataset)

GetTrainSet()
GetTestSet()
…

RecommenderMetrics

algorithm bake-offs

Evaluator(DataSet)

AddAlgorithm(algorithm)
Evaluate()

dataset: EvaluatedDataSet
algorithms: EvaluatedAlgorithm[]

it’s just this easy

```
# Load up common data set for the recommender algorithms
(evaluationData, rankings) = LoadMovieLensData()

# Construct an Evaluator to, you know, evaluate them
evaluator = Evaluator(evaluationData, rankings)

# Throw in an SVD recommender
SVDAlgorithm = SVD(random_state=10)
evaluator.AddAlgorithm(SVDAlgorithm, "SVD")

# Just make random recommendations
Random = NormalPredictor()
evaluator.AddAlgorithm(Random, "Random")


# Fight!
evaluator.Evaluate(True)
```

let’s jump in

code walkthrough

content-based filtering

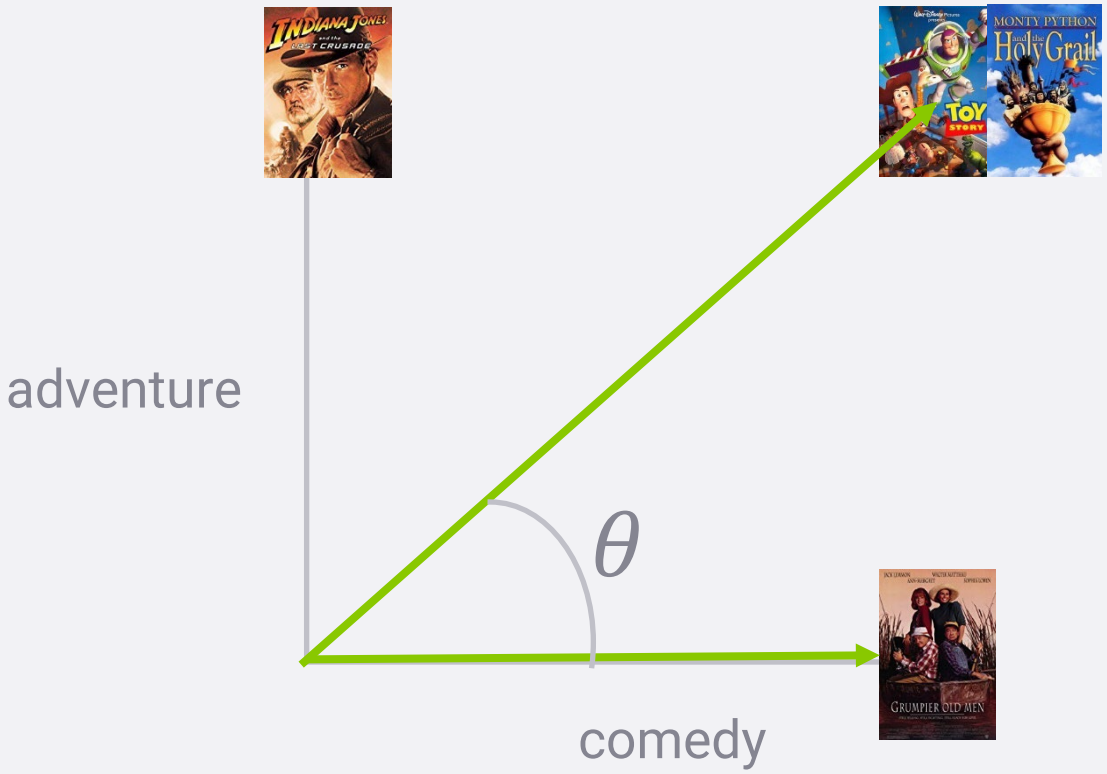
examples of movie attributes

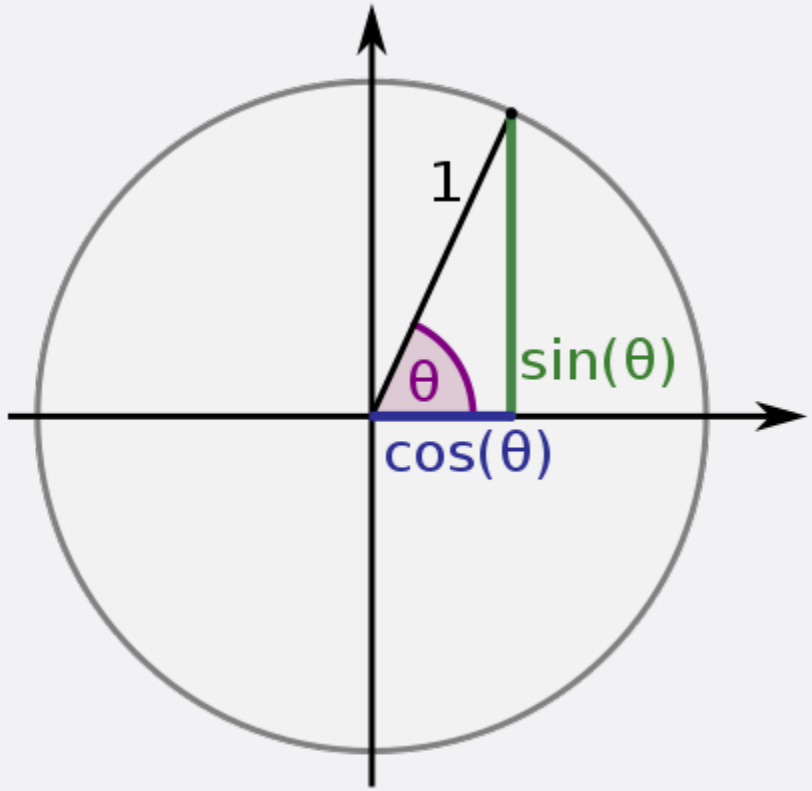
movielens genre data

movieId	title	genres
1	Toy Story (1995)	Adventure|Animation|Children|Comedy|Fantasy
2	Jumanji (1995)	Adventure|Children|Fantasy
3	Grumpier Old Men (1995)	Comedy|Romance
4	Waiting to Exhale (1995)	Comedy|Drama|Romance
5	Father of the Bride Part II (1995)	Comedy

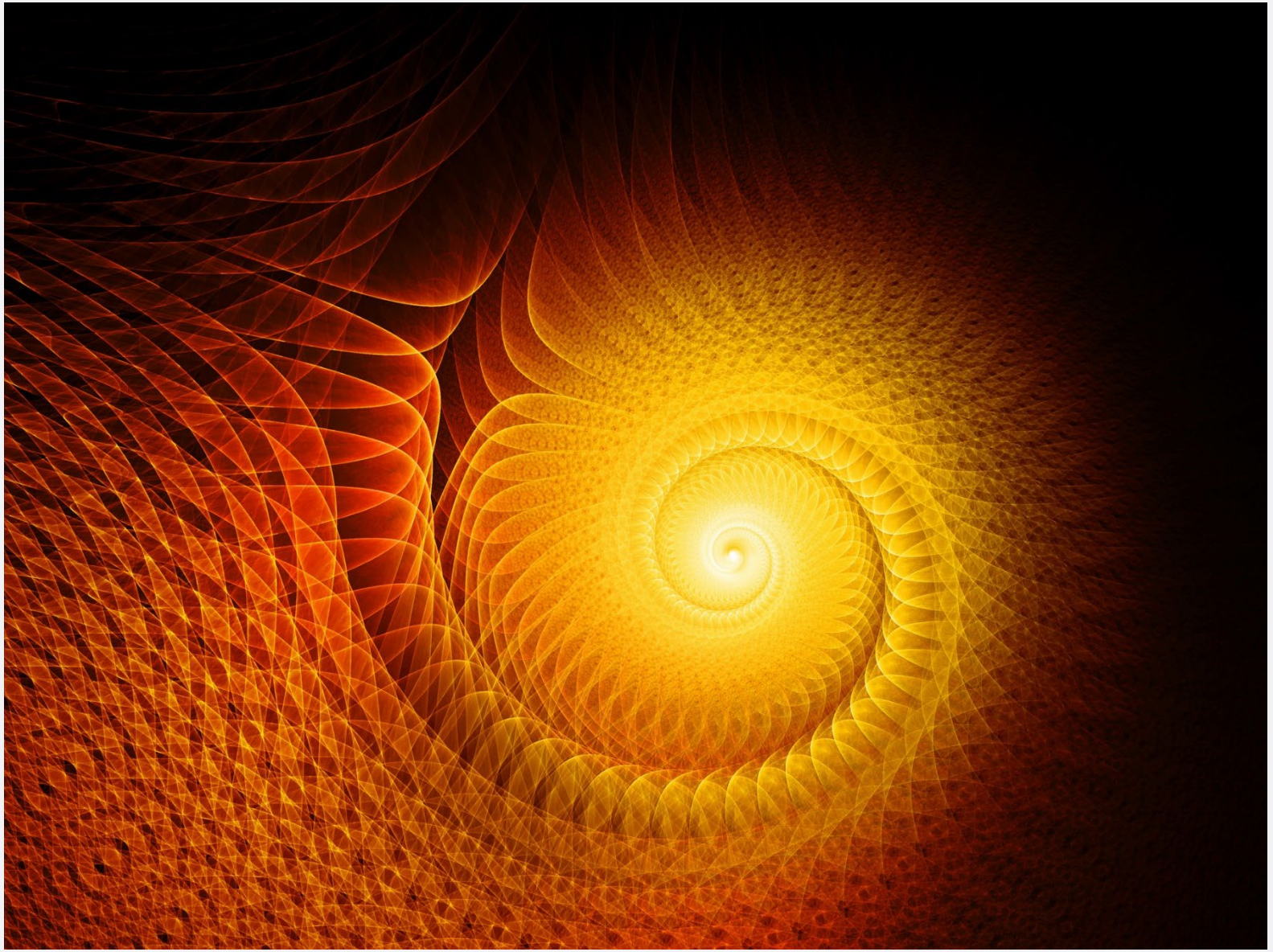
Action* Adventure* Animation* Children's* Comedy*
Crime* Documentary* Drama* Fantasy* Film-Noir* Horror*
Musical* Mystery* Romance* Sci-Fi* Thriller* War*
Western

cosine similarity





multi-dimensional space!



convert genres to dimensions

	title	genres
1	Toy Story (1995)	Adventure|Animation|Children|Comedy|Fantasy
2	Jumanji (1995)	Adventure|Children|Fantasy
3	Grumpier Old Men (1995)	Comedy|Romance
4	Waiting to Exhale (1995)	Comedy|Drama|Romance

Movie	action	adventure	animation	children's	comedy	crime	documentary	drama	fantasy	film-noir	horror	musical	western	mystery	romance	sci-fi	thriller	war	western2
Toy Story	0	1	1	1	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0
Jumanji	0	1	0	1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
Grumpier Old Men	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0
Waiting to Exhale	0	0	0	0	1	0	0	1	0	0	0	0	0	0	1	0	0	0	0
Father of the Bride	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0

multi-dimensional cosines

$$CosSim(x, y) = \frac{\sum_i x_i y_i}{\sqrt{\sum_i x_i^2}\sqrt{\sum_i y_i^2}}$$

turning it into code

$$CosSim(x, y) = \frac{\sum_i x_i y_i}{\sqrt{\sum_i x_i^2}\sqrt{\sum_i y_i^2}}$$

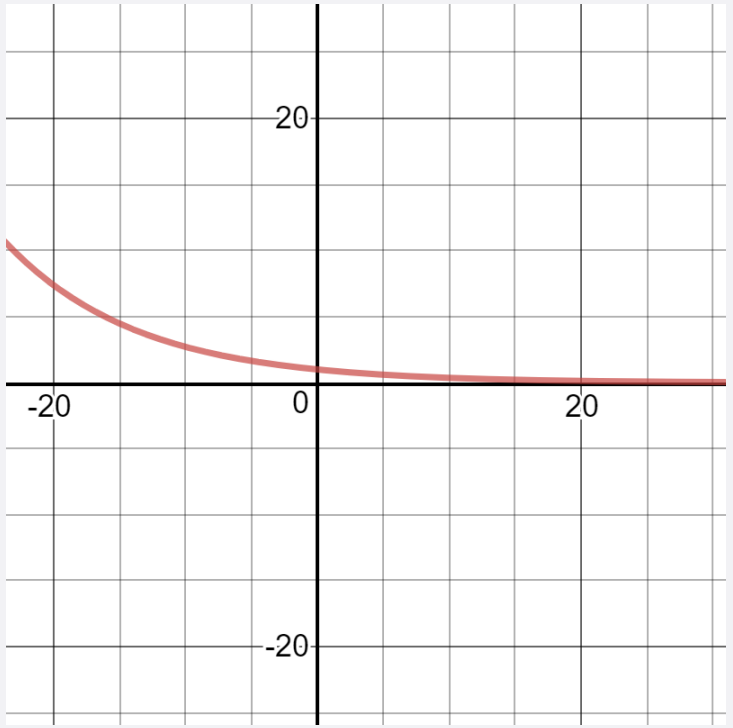
```
def computeGenreSimilarity(self, movie1, movie2, genres):
        genres1 = genres[movie1]
        genres2 = genres[movie2]
        sumxx, sumxy, sumyy = 0, 0, 0
        for i in range(len(genres1)):
            x = genres1[i]
            y = genres2[i]
            sumxx += x * x
            sumyy += y * y
            sumxy += x * y

        return sumxy/math.sqrt(sumxx*sumyy)
```

release years

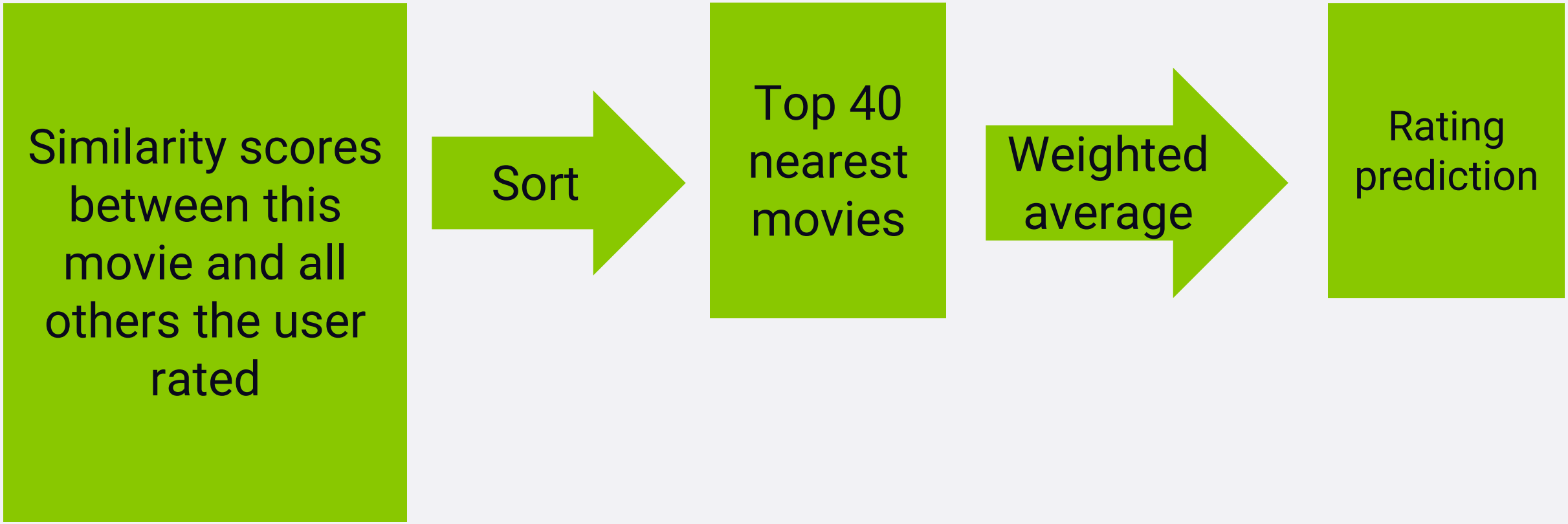
Toy Story (1995)
Jumanji (1995)
Grumpier Old Men (1995)
Waiting to Exhale (1995)
Father of the Bride Part II (1995)
Heat (1995)
Sabrina (1995)

time similarity

```
def computeYearSimilarity(self, movie1, movie2, years):
        diff = abs(years[movie1] - years[movie2])
        sim = math.exp(-diff / 10.0)
        return sim
```



k-nearest-neighbors



knn code

```
 # Build up similarity scores between this item and everything the user rated
neighbors = []
for rating in self.trainset.ur[u]:
    genreSimilarity = self.similarities[i,rating[0]]
    neighbors.append( (genreSimilarity, rating[1]) )

# Extract the top-K most-similar ratings
k_neighbors = heapq.nlargest(self.k, neighbors, key=lambda t: t[0])

# Compute average sim score of K neighbors weighted by user ratings
simTotal = weightedSum = 0
for (simScore, rating) in k_neighbors:
    if (simScore > 0):
        simTotal += simScore
        weightedSum += simScore * rating

if (simTotal == 0):
    raise PredictionImpossible('No neighbors')

predictedRating = weightedSum / simTotal

return predictedRating
```

let’s dive in

code walkthrough

implicit ratings

a note about implicit ratings.

the algorithms we cover work just as well with *implicit* ratings as *explicit* ratings.

implicit ratings would be things like clicking on a link, purchasing something – doing something that is an implicit indication of interest instead of an explicit rating.

implicit data can be powerful

it tends to be plentiful

implicit purchase ratings can be higher quality than explicit ratings

using implicit data

just model a click / purchase / whatever as a positive rating of some arbitrary (yet consistent) value.

do NOT model the absence of a click / purchase as a negative rating – it's just missing data.

the math generally works out the same.

not all implicit ratings are created equal.

purchases good.

clicks not so much.

bleeding edge alert!

mise en scène

mise en scène data

Column #	Column Name	Description
1	ML_ID	MovieLens movie ID
2	f1	Average shot length
3	f2	Mean of color variance across the key Frames
4	f3	Standard deviation of color variance across the key Frames
5	f4	Mean of motion average across all the frames
6	f5	Mean of motion standard deviation across all the frames
7	f6	Mean of lighting key across the key frames
8	f7	Number of shots

code walkthrough

credits

*Yashar Deldjoo, Mehdi Elahi, Paolo Cremonesi "**Using Visual Features and Latent Factors for Movie Recommendation**", ACM RecSys Workshop on New Trends in Content-based Recommender Systems (CBRecSys), ACM RecSys 2016, Massachusetts Institute of Technology (MIT), September 15-19, 2016*

http://recsys.deib.polimi.it/?page_id=353

exercise

which content attribute is most powerful in producing “good” recommendations?

genre, release year, or mise en scene?

my results

genre

RMSE: 0.9552

Black Mask (Hak hap) (1996)
Joy Ride (2001)
What's Up, Tiger Lily? (1966) Missing, The (2003)
City of God (Cidade de Deus) (2002)
24: Redemption (2008)
The Hateful Eight (2015)
Wyatt Earp (1994)
True Grit (2010)
Shooter, The (1997)

year

RMSE: 0.9626

Clerks (1994)
Disclosure (1994)
Ed Wood (1994)
Houseguest (1994)
Legends of the Fall (1994)
Madness of King George, The (1994)
Mary Shelley's Frankenstein (Frankenstein) (1994)
Quiz Show (1994)
Secret of Roan Inish, The (1994)
Shallow Grave (1994)

mise en scene

RMSE: 1.0663

Pain & Gain (2013)
Bring It On (2000)
Young Master, The (Shi di chu ma) (1980)
Celebrity (1998)
Yi Yi (2000)
Eating Raoul (1982)
Stuck on You (2003)
Cat Returns, The (Neko no ongaeshi) (2002)
Reckless (1984)
Sunless (Sans Soleil) (1983)

better year-based recs

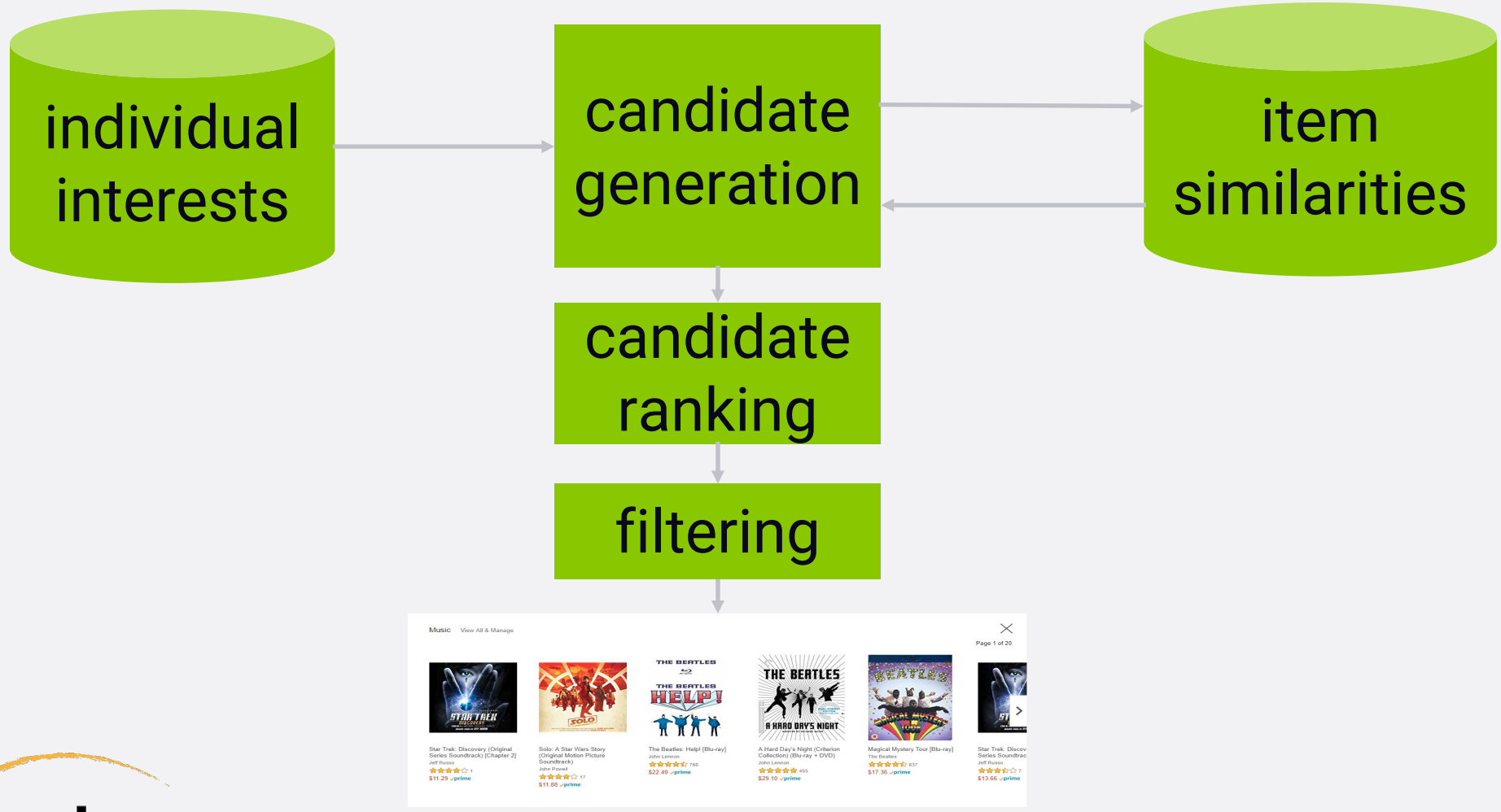
In Evaluator.py's SampleTopNRecs:

```
print ("\nWe recommend:")
            for userID, movieID, actualRating, estimatedRating, _ in predictions:
                intMovieID = int(movieID)
                recommendations.append((intMovieID, estimatedRating, ml.getPopularityRanks()[intMovieID]))

            recommendations.sort(key=lambda x: x[2])
            recommendations.sort(key=lambda x: x[1], reverse=True)
```

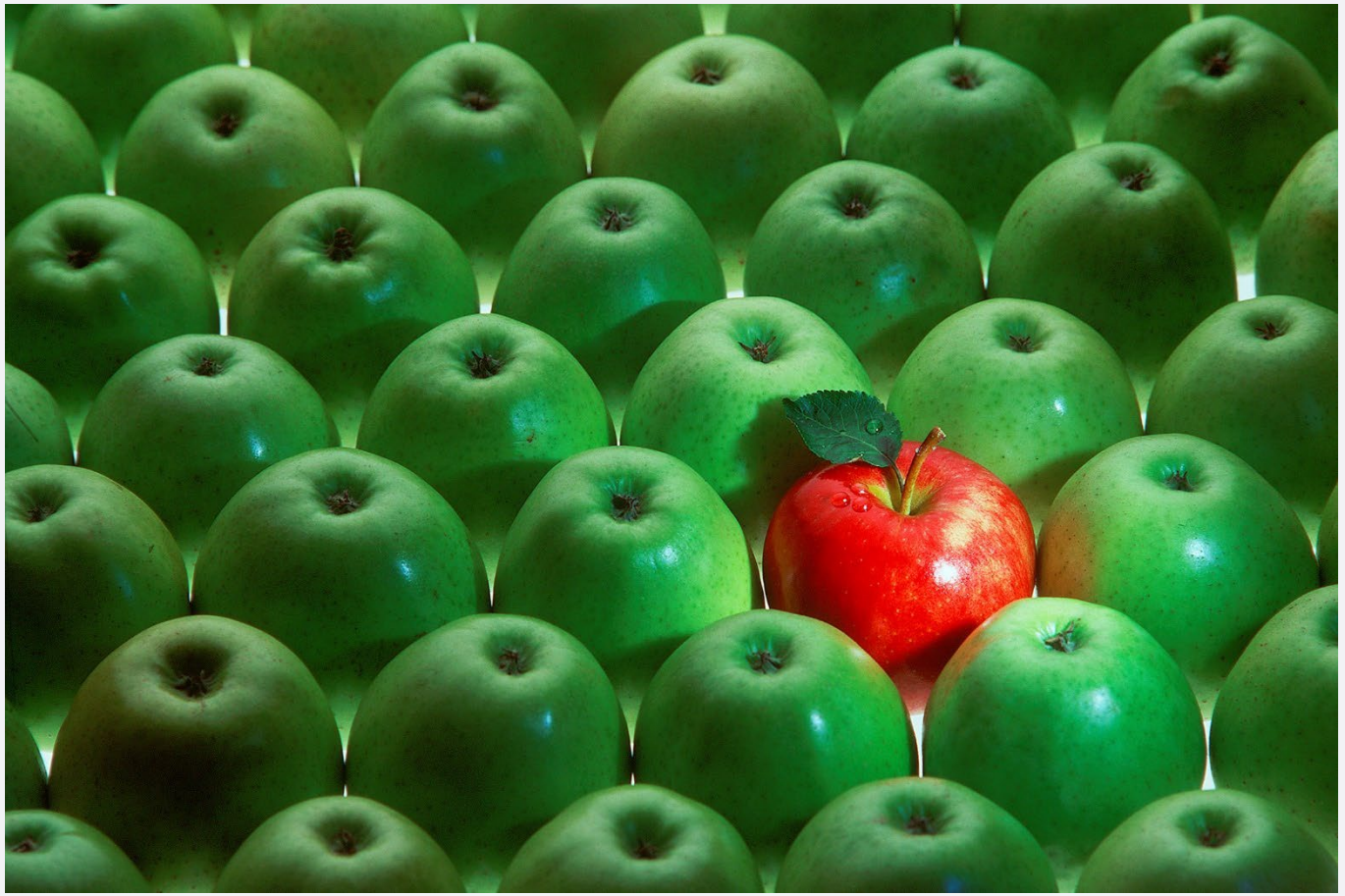
We recommend:
Clerks (1994) 3.37112480076
Quiz Show (1994) 3.37112480076
Ed Wood (1994) 3.37112480076
Legends of the Fall (1994) 3.37112480076
Crow, The (1994) 3.37112480076
Hoop Dreams (1994) 3.37112480076
Muriel's Wedding (1994) 3.37112480076
Disclosure (1994) 3.37112480076
Adventures of Priscilla, Queen of the Desert, The (1994) 3.37112480076
River Wild, The (1994) 3.37112480076

neighborhood-based collaborative filtering

(one) anatomy of a top-N recommender



ways to measure similarity



cosine similarity

$$CosSim(x, y) = \frac{\sum_i x_i y_i}{\sqrt{\sum_i x_i^2}\sqrt{\sum_i y_i^2}}$$

sparsity

	Indiana Jones	Star Wars	Shape of Water	Incredibles	Casablanca
Bob	4				
Ted					
Alice				5	

adjusted cosine

$$CosSim(x, y) = \frac{\sum_i \left((x_i - \bar{x})(y_i - \bar{y}) \right)}{\sqrt{\sum_i (x_i - \bar{x})^2} \sqrt{\sum_i (y_i - \bar{y})^2}}$$

(item-based) pearson similarity

$$CosSim(x, y) = \frac{\sum_i \left((x_i - \bar{i})(y_i - \bar{i}) \right)}{\sqrt{\sum_i (x_i - \bar{i})^2} \sqrt{\sum_i (y_i - \bar{i})^2}}$$

spearman rank correlation

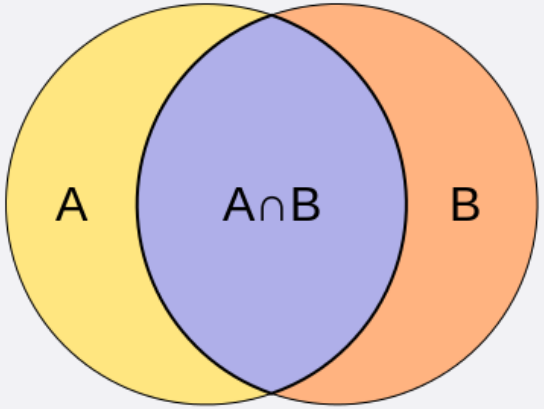
pearson similarity based on ranks, not ratings

mean squared difference

$$MSD(x,y) = \frac{\sum_{i \in I_{xy}} (x_i - y_i)^2}{|I_{xy}|}$$

$$MSDsim(x,y) = \frac{1}{MSD(x,y) + 1}$$

jaccard similarity



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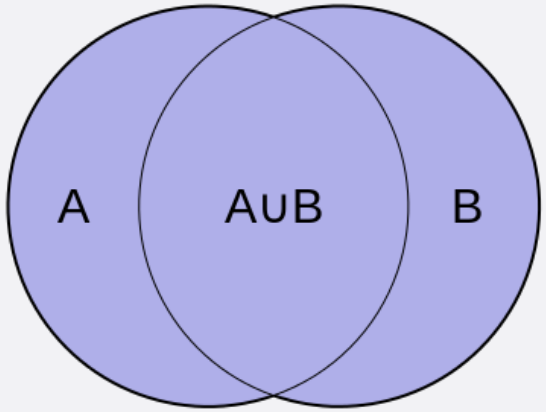


recap

cosine

adjusted cosine

pearson

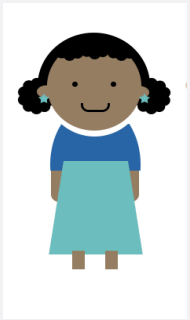
spearman

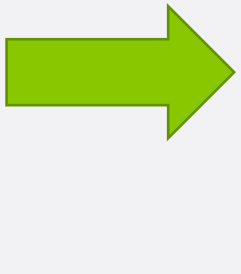
msd

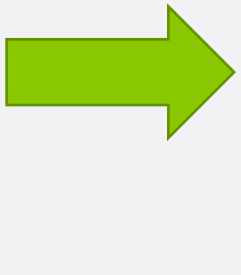
jaccard

user-based collaborative filtering

user-based collaborative filtering







user-based collaborative filtering

user-based collaborative filtering

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Bob	4	5			
Ted					1
Ann		5	5	5	

user-based collaborative filtering

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Bob	4	5			
Ted					1
Ann		5	5	5	

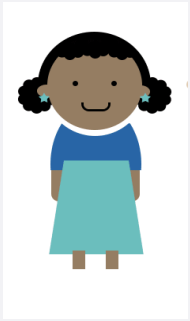
	Bob	Ted	Ann
Bob	1	0	1
Ted	0	1	0
Ann	1	0	1

user-based collaborative filtering

	Bob	Ted	Ann
Bob	1	0	1
Ted	0	1	0
Ann	1	0	1

Bob's neighbors: Ann: 1.0, Ted: 0

candidate generation



candidate scoring

1.0

1.0

1.0

candidate sorting

1.0

1.0

candidate filtering

1.0

1.0

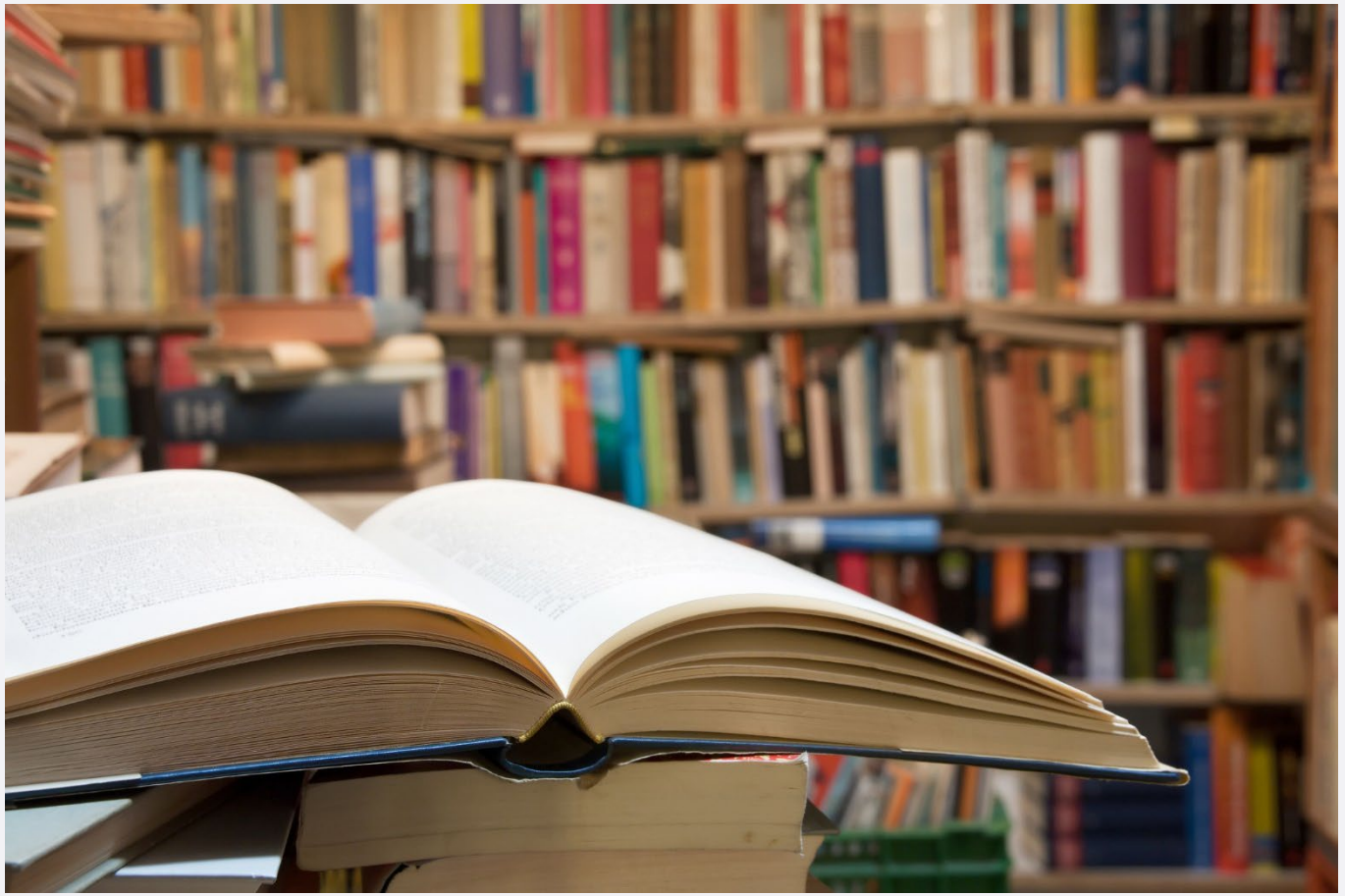
user-based collaborative filtering

- user -> item rating matrix
- user -> user similarity matrix
- look up similar users
- candidate generation
- candidate scoring
- candidate filtering

code walkthrough

item-based collaborative filtering

things, not people



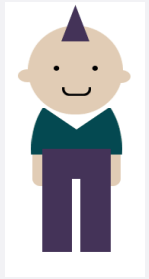
item-based collaborative filtering

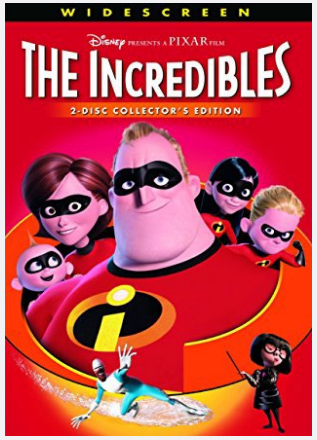
	Bob	Ted	Ann
Indiana Jones	4		
Star Wars	5		5
Empire Strikes Back			5
Incredibles			5
Casablanca		1	

item-based collaborative filtering

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Indiana Jones	1	1	0	0	0
Star Wars	1	1	1	1	0
Empire Strikes Back	1	1	1	1	0
Incredibles	1	1	1	1	0
Casablanca	0	0	0	0	1

item-based collaborative filtering





code walkthrough

exercise

Build recommendation candidates from items above a certain rating or similarity threshold, instead of the top 10.

exercise solution: item-based

```
#kNeighbors = heapq.nlargest(k, testUserRatings, key=lambda t: t[1])
kNeighbors = []
for rating in testUserRatings:
    if rating[1] > 4.0:
        kNeighbors.append(rating)
```

before

James Dean Story, The (1957)
Get Real (1998)
Kiss of Death (1995)
Set It Off (1996)
How Green Was My Valley (1941)
Amos & Andrew (1993)
My Crazy Life (Mi vida loca) (1993)
Grace of My Heart (1996)
Fanny and Alexander (Fanny och Alexander) (1982)
Wild Reeds (Les roseaux sauvages) (1994)
Edge of Seventeen (1998)

after

Kiss of Death (1995)
Amos & Andrew (1993)
Edge of Seventeen (1998)
Get Real (1998)
Grace of My Heart (1996)
Relax... It's Just Sex (1998)
My Crazy Life (Mi vida loca) (1993)
Set It Off (1996)
Bean (1997)
Joe's Apartment (1996)
Lost & Found (1999)

exercise solution: user-based

```
#kNeighbors = heapq.nlargest(k, similarUsers, key=lambda t: t[1])
kNeighbors = []
for rating in similarUsers:
    if rating[1] > 0.95:
        kNeighbors.append(rating)
```

before

Inception (2010)
Star Wars: Episode V - The Empire Strikes Back (1980)
Bourne Identity, The (1988)
Crouching Tiger, Hidden Dragon (Wo hu cang long) (2000)
Dark Knight, The (2008)
Good, the Bad and the Ugly, The (Buono, il brutto, il cattivo, Il) (1966)
Departed, The (2006)
Dark Knight Rises, The (2012)
Back to the Future (1985)
Gravity (2013)
Fight Club (1999)

after

Star Wars: Episode IV - A New Hope (1977)
Matrix, The (1999)
Star Wars: Episode V - The Empire Strikes Back (1980)
Fight Club (1999)
Back to the Future (1985)
Raiders of the Lost Ark (1981)
American Beauty (1999)
Toy Story (1995)
Godfather, The (1972)
Star Wars: Episode VI - Return of the Jedi (1983)
Lord of the Rings: The Fellowship of the Ring, The (2001)

evaluating collaborative filtering

exercise

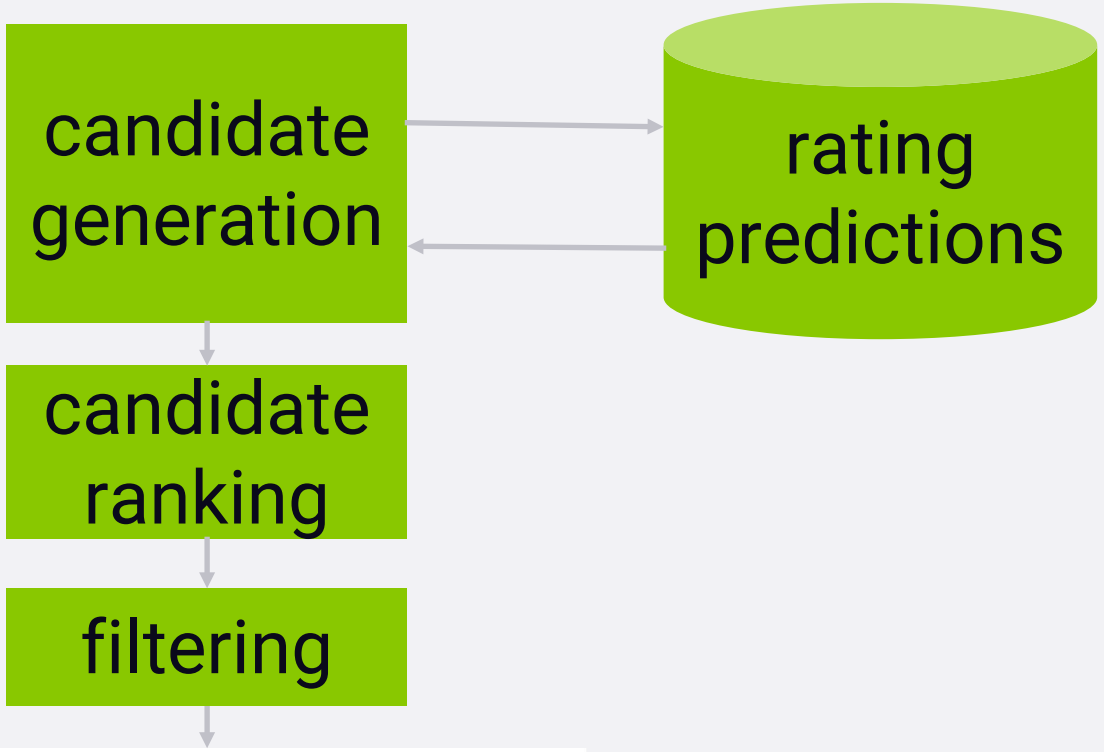
measure the hit-rate of item-based collaborative filtering.

exercise solution

```
sim_options = {'name': 'cosine',
               'user_based': False
               }


for uiid in range(trainSet.n_users):

    userRatings = trainSet.ur[uiid]
    kNeighbors = heapq.nlargest(k, userRatings, key=lambda t: t[1])

    candidates = defaultdict(float)
    for itemID, rating in kNeighbors:
        similarityRow = simsMatrix[itemID]
        for innerID, score in enumerate(similarityRow):
            candidates[innerID] += score * (rating / 5.0)

    # Build a dictionary of stuff the user has already seen
```

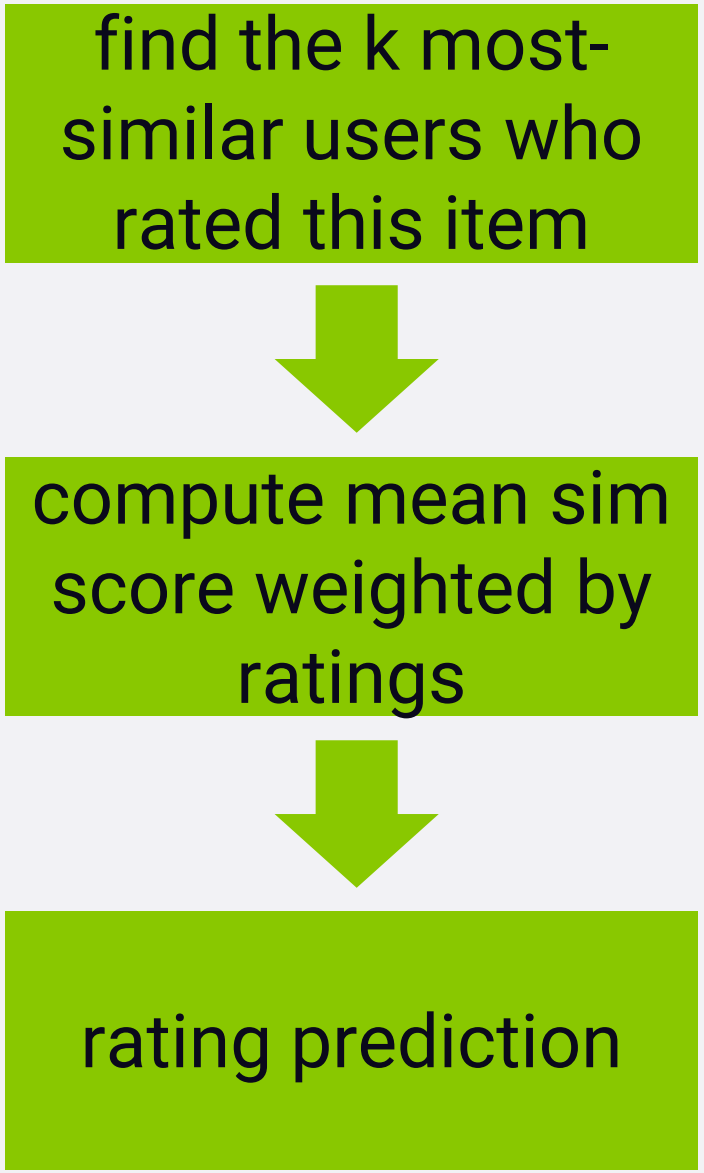
k-nearest-neighbors (knn) recommenders

another way to do it



user-based KNN

for user u and item i…

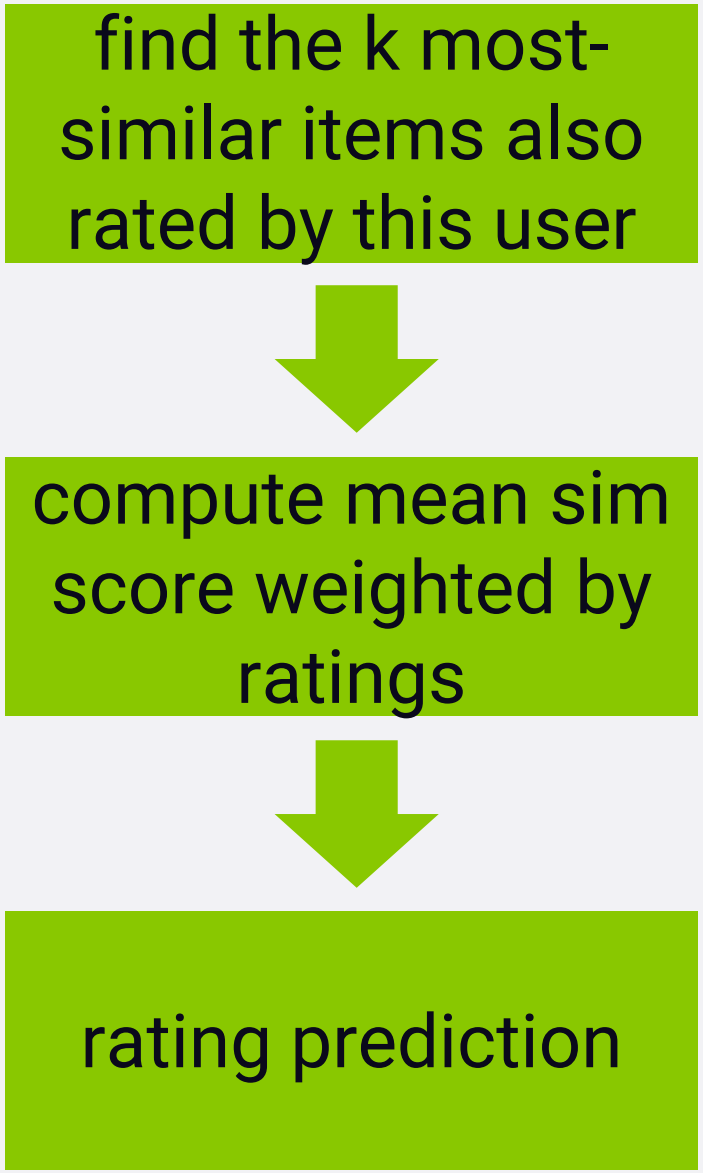


user-based knn

$$\hat{r}_{ui} = \frac{\sum_{v \in N_i^k(u)} sim(u, v) \cdot r_{vi}}{\sum_{v \in N_i^k(u)} sim(u, v)}$$

item-based KNN

for user u and item i…



user-based knn

$$\hat{r}_{ui} = \frac{\sum_{j \in N_u^k(i)} sim(i,j) \cdot r_{uj}}{\sum_{j \in N_u^k(j)} sim(i,j)}$$

code walkthrough

exercise

try out different similarity metrics: cosine, msd, and pearson.

exercise results: user-based

cosine

RMSE: 0.9961

One Magic Christmas (1985)
Step Into Liquid (2002)
Art of War, The (2000)
Taste of Cherry (1997)
King Is Alive, The (2000)
Innocence (2000)
Maelstrom (2000)
Faust (1926)
Seconds (1966)
Amazing Grace (2006)

msd

RMSE: 0.9713

One Magic Christmas (1985)
Step Into Liquid (2002)
Art of War, The (2000)
Taste of Cherry (1997)
King Is Alive, The (2000)
Innocence (2000)
Maelstrom (2000)
Faust (1926)
Seconds (1966)
Amazing Grace (2006)

pearson

RMSE: 1.0016

Othello (1995)
Step Into Liquid (2002)
Dreamscape (1984)
Taste of Cherry (1997)
King Is Alive, The (2000)
Innocence (2000)
Maelstrom (2000)
Last Seduction, The (1994)
Amazing Grace (2006)
Unvanquished, The (1957)

exercise results: item-based

cosine

RMSE: 0.9995

Life in a Day (2011)
Under Suspicion (2000)
Asterix and the Gauls (1967)
Find Me Guilty (2006)
Elementary Particles, The (2006)
Asterix and the Vikings (2006)
From the Sky Down (2011)
Vive L'Amour (1994)
Vagabond (1985)
Ariel (1988)

msd

RMSE: 0.9424

Life in a Day (2011)
Under Suspicion (2000)
Asterix and the Gauls (1967)
Find Me Guilty (2006)
Elementary Particles (2006)
Asterix and the Vikings (2006)
From the Sky Down (2011)
Vive L'Amour (1994)
Vagabond (1985)
Ariel (1988)

pearson

RMSE: 0.9928

Hearts and Minds (1996)
Pokemon the Movie 2000 (2000)
Eureka (2000)
Silent Running (1972)
It Might Get Loud (2008)
Dinner Rush (2000)
Brainstorm (1983)
Europa (Zentropa) (1991)
Gerry (2002)
Soul Kitchen (2009)

more experiments

KNNWithZScore

RMSE: 0.9347

One Magic Christmas (1985)
Taste of Cherry (1997)
King Is Alive, The (2000)
Innocence (2000)
MaelstrÃ¶m (2000)
Amazing Grace (2006)
Unvanquished, The (1957)
Undertow (2004)
Big Town, The (1987)
Masquerade (1988)

KNNWithMeans

RMSE: 0.9306

One Magic Christmas (1985)
Taste of Cherry (1997)
King Is Alive, The (2000)
Innocence (2000)
Maelstrom (2000)
Amazing Grace (2006)
Unvanquished, The (1957)
Undertow (2004)
Soul Kitchen (2009)
Big Town, The (1987)

KNNBaseline

RMSE: 0.9129

Digimon: The Movie (2000)
Pokemon 3: The Movie (2001)
City of Industry (1997) Amityville
Curse, The (1990)
Grand, The (2007)
Tracey Fragments, The (2007)
T-Rex: Back to the Cretaceous (1998)
Above the Law (1988)
Enforcer, The (1976)
Kirikou and the Sorceress (1998)

why is knn so bad?

bleeding edge alert!

translation-based recommendations

Translation-based Recommendation

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ABSTRACT

Modeling the complex interactions between users and items as well as amongst items themselves is at the core of designing successful recommender systems. One classical setting is predicting users' personalized sequential behavior (or 'next-item' recommendation), where the challenges mainly lie in modeling 'third-order' interactions between a user, her previously visited item(s), and the next item to consume. Existing methods typically decompose these higher-order interactions into a combination of *pairwise* relationships, by way of which user preferences (user-item interactions) and sequential patterns (item-item interactions) are captured by separate components. In this paper, we propose a unified method, *TransRec*, to model such third-order relationships for large-scale sequential prediction. Methodologically, we embed items into a 'transition space' where users are modeled as *translation* vectors operating on item sequences. Empirically, this approach outperforms the state-of-the-art on a wide spectrum of real-world datasets. Data and code are available at https://sites.google.com/a/eng.ucsd.edu/ruining-he/.

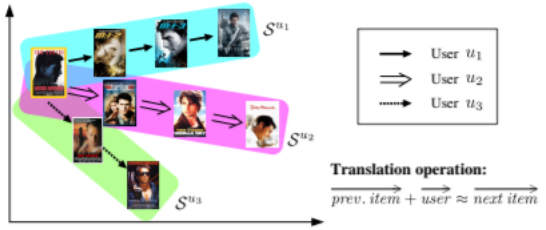


Figure 1: *TransRec* as a sequential model: Items (movies) are embedded into a 'transition space' where each user is modeled by a *translation* vector. The transition of a user from one item to another is captured by a user-specific translation operation. Here we demonstrate the historical sequences $\mathcal{S}^{u_1}$, $\mathcal{S}^{u_2}$, and $\mathcal{S}^{u_3}$ of three users. Given the same starting point, the movie *Mission: Impossible I*, u_1 went on to watch the whole series, u_2 continued to watch drama movies by Tom Cruise, and u_3 switched to similar action movies.

1 INTRODUCTION

Modeling and predicting the *interactions* between users and items, as well as the *relationships* amongst the items themselves are the main tasks of recommender systems. For instance, in order to predict *sequential* user actions like the next product to purchase, movie to watch, or place to visit, it is essential (and challenging!) to model the *third-order* interactions between a user (u), the item(s) she recently consumed (i), and the item to visit next (j). Not only

FPMC models third-order relationships between u, i, and j by the *summation* of two pairwise relationships: one for the compatibility between u and the next item j, and another for the sequential continuity between the previous item i and the next item j. Ultimately, this is a combination of MF and MC (see Section 3.5 for details).

Recently, there have been two lines of works that aim to improve

translation-based recommendations

https://sites.google.com/view/ruining-he/

translation-based recommendations

Table 1: Ranking results on different datasets (higher is better). The number of latent dimensions K for all comparison methods is set to 10. The best performance in each case is underlined. The last column shows the percentage improvement of *TransRec* over the best baseline.

Dataset	Metric	PopRec	BPR-MF	FMC	FPMC	HRM_{avg}	HRM_{max}	PRME	$TransRec_{\mathcal{L}_1}$	$TransRec_{\mathcal{L}_2}$	%Improv.
Epinions	*AUC*	0.4576	0.5523	0.5537	0.5517	0.6060	0.5617	0.6117	0.6063	0.6133	0.3%
	Hit@50	3.42%	3.70%	3.84%	2.93%	3.44%	2.79%	2.51%	3.18%	4.63%	20.6%
Google	*AUC*	0.5391	0.8188	0.7619	0.7740	0.8640	0.8102	0.8252	0.8359	0.8691	0.6%
	Hit@50	0.32%	4.27%	3.54%	3.99%	3.55%	4.59%	5.07%	6.37%	6.84%	34.9%
Amazon	*AUC*	0.6717	0.7320	0.7214	0.7302	0.7600	0.7436	0.7490	0.7659	0.7772	2.26%
	Hit@50	3.22%	4.51%	4.06%	4.13%	6.32%	4.93%	5.67%	7.16%	7.23%	14.4%
Foursquare	*AUC*	0.9168	0.9511	0.9463	0.9479	0.9559	0.9523	0.9565	0.9631	0.9651	0.9%
	Hit@50	55.60%	60.03%	63.00%	64.53%	60.75%	61.60%	65.32%	66.12%	67.09%	2.7%
Flixter	*AUC*	0.9459	0.9722	0.9568	0.9718	0.9695	0.9687	0.9728	0.9727	0.9750	0.2%
	Hit@50	11.92%	21.58%	22.23%	33.11%	32.34%	30.88%	40.81%	35.52%	35.02%	-13.0%

translation-based recommendations

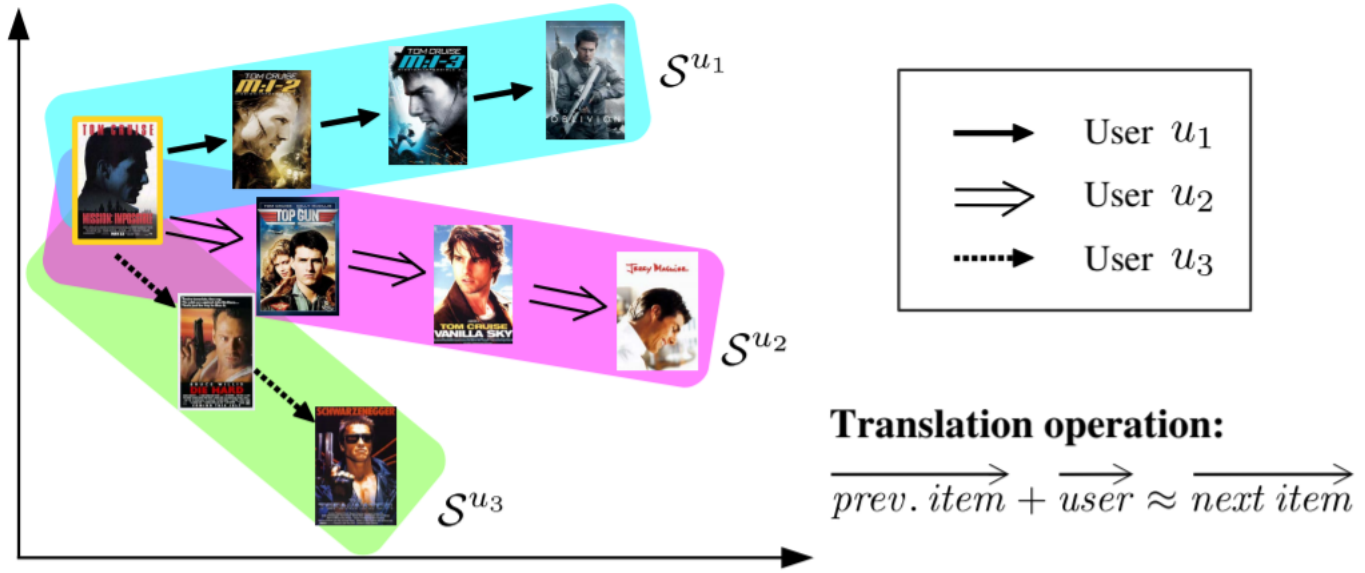


Figure 1: *TransRec*: Items (movies) are embedded into a 'transition space' where each user is modeled by a *translation* vector. The transition of a user from one item to another is captured by a user-specific translation operation.

model-based methods

matrix factorization

the problem

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Bob	4	5	?	?	?
Ted	?	?	?	?	1
Ann	?	5	5	5	?

principal component analysis

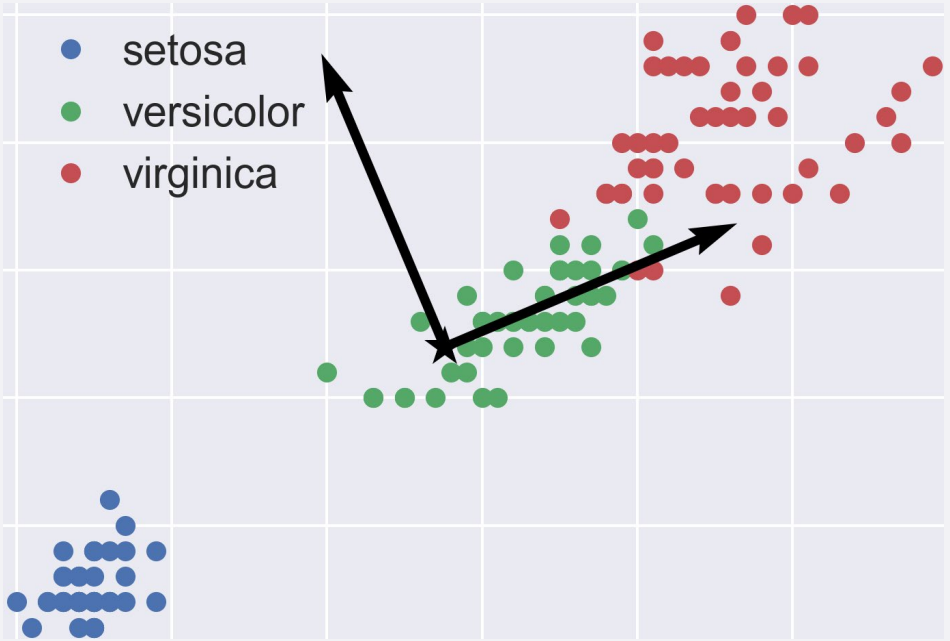
eigenvectors are principal components

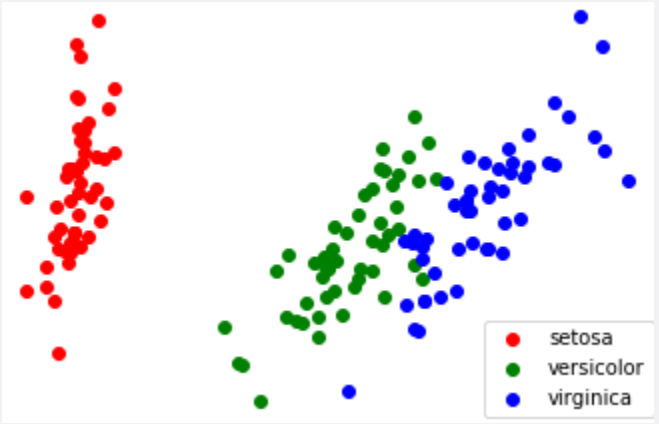
```
In [3]: from sklearn.datasets import load_iris
        from sklearn.decomposition import PCA

        iris = load_iris()

        print (iris.data)
```

```
[[ 5.1  3.5  1.4  0.2]
 [ 4.9  3.   1.4  0.2]
 [ 4.7  3.2  1.3  0.2]
 [ 4.6  3.1  1.5  0.2]
 [ 5.   3.6  1.4  0.2]
 [ 5.4  3.9  1.7  0.4]
```





pca on movie ratings

R

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Bob	4	5	5	4	4
Ted	3	3	3	5	4
Ann	4	5	5	5	2

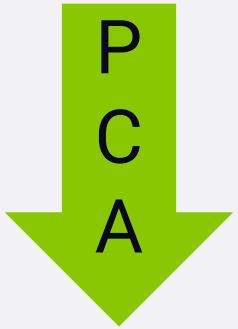
	"Action"	"Sci-Fi"	"Classic"
Bob	0.3	0.5	0.2
Ted	0.1	0.1	0.8
Ann	0.3	0.6	0.1

U

pca on movie ratings

R^T

	Bob	Ted	Ann
Indiana Jones	4	3	4
Star Wars	5	3	5
Empire Strikes Back	5	3	5
Incredibles	4	5	5
Casablanca	4	4	2



	"Action"	"Sci-Fi"	"Classic"
Indiana Jones	0.6	0.3	0.1
Star Wars	0.4	0.6	0
Empire Strikes Back	0.4	0.6	0
Incredibles	0.8	0.2	0
Casablanca	0.2	0	0.8

M

matrix factorization

$$R = U\Sigma M^T$$

singular value decomposition (svd)

but wait

	Indiana Jones	Star Wars	Empire Strikes Back	Incredibles	Casablanca
Bob	4	5	?	?	?
Ted	?	?	?	?	1
Ann	?	5	5	5	?

$$R = U\Sigma M^T$$

$$R_{Bob,Empire\ Strikes\ Back} = U_{Bob} \cdot M^T_{Empire\ Strikes\ Back}$$

stochastic gradient descent (sgd)

enough talk

code walkthrough

a matrix factorization bestiary

Non-Negative Matrix Factorization (NMF)

Probabilistic Matrix Factorization (PMF)

Probabilistic Latent Semantic Analysis (PLSA)

PureSVD

UV Decomposition

Weighted Regularized Matrix Factorization (WRMF)

SVD++

timeSVD++

HOSVD

CUR

Factorization Machines

Factorized Personalized Markov Chains

tuning svd

```
print("Searching for best parameters...")
param_grid = {'n_epochs': [20, 30], 'lr_all': [0.005, 0.010],
              'n_factors': [50, 100]}
gs = GridSearchCV(SVD, param_grid, measures=['rmse', 'mae'], cv=3)

gs.fit(evaluationData)

# best RMSE score
print("Best RMSE score attained: ", gs.best_score['rmse'])

params = gs.best_params['rmse']
SVDtuned = SVD(n_epochs = params['n_epochs'], lr_all = params['lr_all'], n_factors
= params['n_factors'])
```

exercise

tune the hyperparameters for SVD with the MovieLens data set.

svd tuning results

{'n_epochs': 20, 'lr_all': 0.005, 'n_factors': 50}

Untuned

RMSE: 0.9033

Sixth Sense, The (1999)
Casablanca (1942)
Hamlet (1996)
Monty Python and the Holy Grail (1975)
When We Were Kings (1996)
It Happened One Night (1934)
Bridge on the River Kwai, The (1957)
Smoke (1995)
Big Night (1996)
Seven Samurai (1954)

Tuned

RMSE: 0.9002

Lord of the Rings: The Return of the King, The (2003)
Modern Times (1936)
Lord of the Rings: The Two Towers, The (2002)
Lord of the Rings: The Fellowship of the Ring, The (2001)
Sunset Blvd. (a.k.a. Sunset Boulevard) (1950)
Lawrence of Arabia (1962)
Departed, The (2006)
Raging Bull (1980)
Matrix, The (1999)
Singin' in the Rain (1952)

bleeding edge alert!

sparse linear methods (SLIM)

SLIM: Sparse Linear Methods for Top-N Recommender Systems

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University of Minnesota, Minneapolis, MN
Email: {xning,karypis@cs.umn.edu}

***Abstract*—This paper focuses on developing effective and efficient algorithms for *top-N* recommender systems. A novel Sparse LInear Method (SLIM) is proposed, which generates *top-N* recommendations by aggregating from user purchase/rating profiles. A sparse aggregation coefficient matrix W is learned from SLIM by solving an ℓ_1-norm and ℓ_2-norm regularized optimization problem. W is demonstrated to produce high-quality recommendations and its sparsity allows SLIM to generate recommendations very fast. A comprehensive set of experiments is conducted by comparing the SLIM method and other state-of-the-art *top-N* recommendation methods. The experiments show that SLIM achieves significant improvements both in run time performance and recommendation quality over the best existing methods.**

***Keywords*-Top-N Recommender Systems, Sparse Linear Methods, ℓ_1-norm Regularization**

I. Introduction

The emergence and fast growth of E-commerce have significantly changed people's traditional perspective on purchasing products by providing huge amounts of products and detailed product information, thus making online transactions much

purchase/rating profiles by solving a regularized optimization problem. Sparsity is introduced into the coefficient matrix which allows it to generate recommendations efficiently. Feature selection methods allow SLIM to substantially reduce the amount of time required to learn the coefficient matrix. Furthermore, SLIM can be used to do *top-N* recommendations from ratings, which is a less exploited direction in recommender system research.

The SLIM method addresses the demands for high quality and efficiency in *top-N* recommender systems concurrently, so it is better suitable for real-time applications. We conduct a comprehensive set of experiments on various datasets from different real applications. The results show that SLIM produces better recommendations than the state-of-the-art methods at a very high speed. In addition, it achieves good performance in using ratings to do *top-N* recommendation.

The rest of this paper is organized as follows. In Section II, a brief review on related work is provided. In Section III, definitions and notations are introduced. In Section IV, the methods are described. In Section V, the materials used for

SLIM results

BPRkNN	0.001	1e-4	0.542	0.304	6.20(m)	20.28(m)	1e-5	0.010	0.242	0.130	1.02(m)	13.53(s)
SLIM	3	0.5	**0.579**	0.347	1.02(h)	16.23(s)	5	0.5	**0.255**	0.149	11.10(s)	0.51(s)
fsSLIM	100	0.0	0.546	0.292	12.57(m)	9.62(s)	100	0.5	0.252	0.147	16.89(s)	0.32(s)
fsSLIM	400	0.5	0.570	0.339	14.27(m)	12.52(s)	30	0.5	0.252	0.147	5.41(s)	0.16(s)

method	BX						ML10M					
	params		HR	ARHR	mt	tt	params		HR	ARHR	mt	tt
itemkNN	10	-	0.085	0.044	1.34(s)	0.08(s)	20	-	0.238	0.106	1.97(m)	8.93(s)
itemprob	30	0.3	0.103	0.050	2.11(s)	0.22(s)	20	0.5	0.237	0.106	1.88(m)	7.49(s)
userkNN	100	-	0.083	0.039	0.01(s)	1.49(s)	50	-	0.303	0.146	2.26(s)	34.42(m)
PureSVD	1500	10	0.072	0.037	1.91(m)	2.57(m)	170	10	0.294	0.139	1.68(m)	1.72(m)
WRMF	400	5	0.086	0.040	12.01(h)	29.77(s)	100	2	0.306	0.139	16.27(h)	1.59(m)
BPRMF	350	0.1	0.089	0.040	8.95(m)	12.44(s)	350	0.1	0.281	0.123	4.77(h)	5.20(m)
BPRkNN	1e-4	0.010	0.082	0.035	5.16(m)	42.23(s)	0.001	1e-4	**0.327**	0.156	15.78(h)	1.08(h)
SLIM	3	0.5	**0.109**	0.055	5.51(m)	1.39(s)	1	2.0	0.311	0.153	50.98(h)	41.59(s)
fsSLIM	100	0.5	0.109	0.053	36.26(s)	0.63(s)	100	0.5	0.311	0.152	37.12(m)	17.97(s)
fsSLIM	30	1.0	0.105	0.055	16.07(s)	0.18(s)	20	1.0	0.298	0.145	14.26(m)	8.87(s)

method	Netflix						Yahoo					
	params		HR	ARHR	mt	tt	params		HR	ARHR	mt	tt
itemkNN	150	-	0.178	0.088	24.53(s)	13.17(s)	400	-	0.107	0.041	21.54(s)	2.25(m)
itemprob	10	0.5	0.177	0.083	30.36(s)	1.01(s)	350	0.5	0.107	0.041	34.23(s)	1.90(m)
userkNN	200	-	0.154	0.077	0.33(s)	1.04(m)	50	-	0.107	0.041	18.46(s)	3.26(m)
PureSVD	3500	10	0.182	0.092	29.86(m)	21.29(m)	170	10	0.074	0.027	53.05(s)	11.18(m)
WRMF	350	10	0.184	0.085	22.47(h)	2.63(m)	200	8	0.090	0.032	16.23(h)	50.05(m)
BPRMF	400	0.1	0.156	0.071	43.55(m)	3.56(m)	400	0.1	0.093	0.033	10.36(h)	47.28(m)
BPRkNN	0.01	0.01	0.188	0.092	10.91(m)	6.12(m)	0.01	0.001	0.104	0.038	2.60(h)	4.11(h)
SLIM	5	1.0	**0.200**	0.102	7.85(h)	9.84(s)	5	0.5	**0.122**	0.047	21.30(h)	5.69(m)
fsSLIM	100	0.5	**0.202**	0.104	6.43(m)	5.73(s)	100	0.5	**0.124**	0.048	1.39(m)	41.24(s)
fsSLIM	150	0.5	**0.202**	0.104	9.09(m)	7.47(s)	400	0.5	**0.123**	0.048	2.41(m)	1.72(m)

Columns corresponding to params present the parameters for the corresponding method. For methods itemkNN and userkNN, the

how SLIM works

$$\tilde{a}_{ij} = a_i^T w_j$$

$$\tilde{A} = AW$$

B. Learning W for SLIM

We view the purchase/rating activity of user u_i on item t_j in A (i.e., a_{ij}) as the ground-truth item recommendation score. Given a user-item purchase/rating matrix A of size $m \times n$, we learn the sparse $n \times n$ matrix W in Equation 2 as the minimizer for the following regularized optimization problem:

$$\begin{aligned} \underset{W}{\text{minimize}} \quad & \frac{1}{2}\|A - AW\|_F^2 + \frac{\beta}{2}\|W\|_F^2 + \lambda\|W\|_1 \\ \text{subject to} \quad & W \geq 0 \\ & \text{diag}(W) = 0, \end{aligned} \tag{3}$$

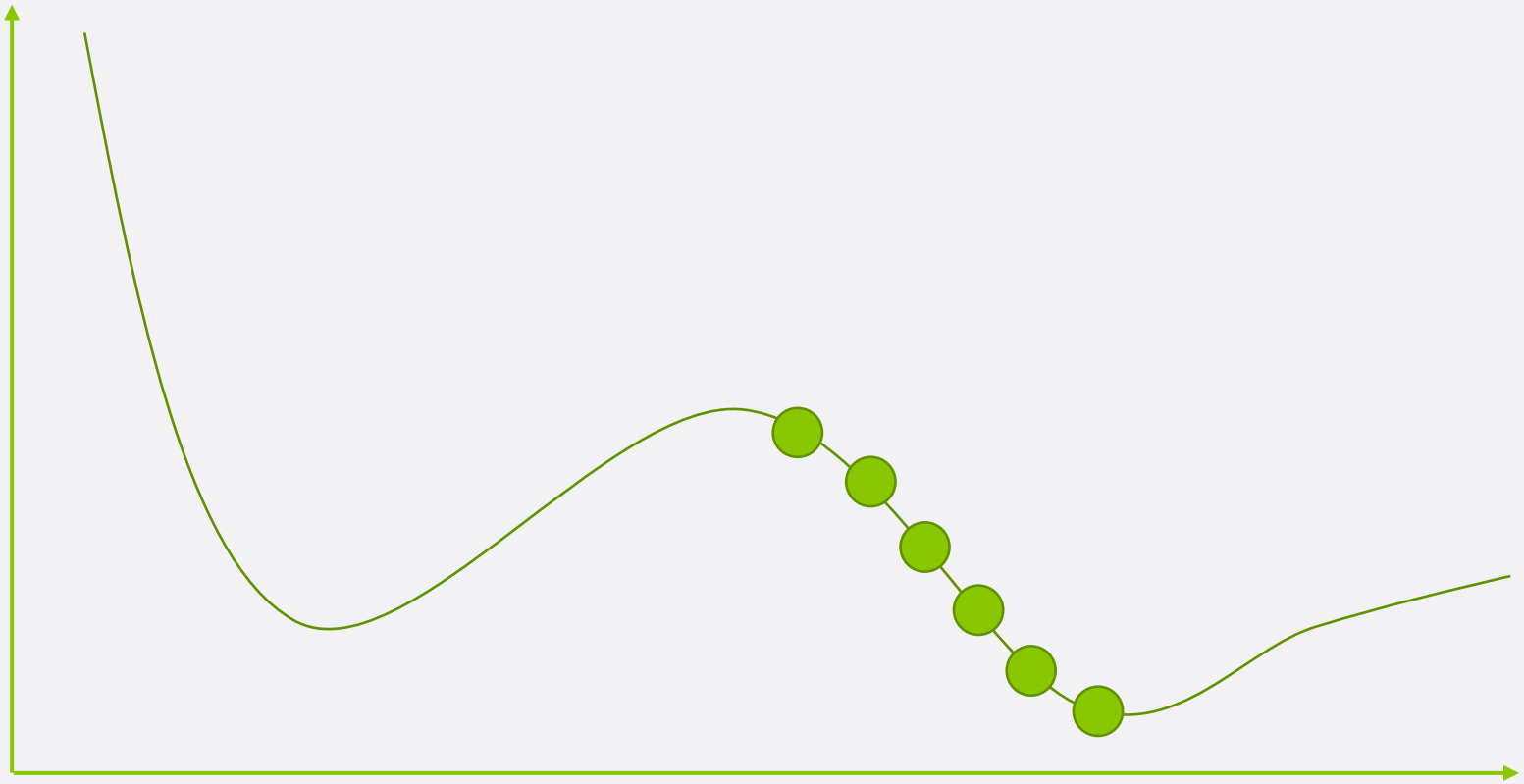
where $\|W\|_1 = \sum_{i=1}^{n}\sum_{j=1}^{n}|w_{ij}|$ is the entry-wise ℓ_1-norm of W, and $\|\cdot\|_F$ is the matrix Frobenius norm. In Equation 3, AW is the estimated matrix of recommendation scores (i.e., $\tilde{A}$) by the sparse linear model as in Equation 2. The first term $\frac{1}{2}\|A - AW\|_F^2$ (i.e., the residual sum of squares) measures how well the linear model fits the training data, and $\|W\|_F^2$ and $\|W\|_1^2$ are ℓ_F-norm and ℓ_1-norm regularization

recommendations with deep learning

intro to deep learning

deep learning pre-requisites

gradient descent



autodiff

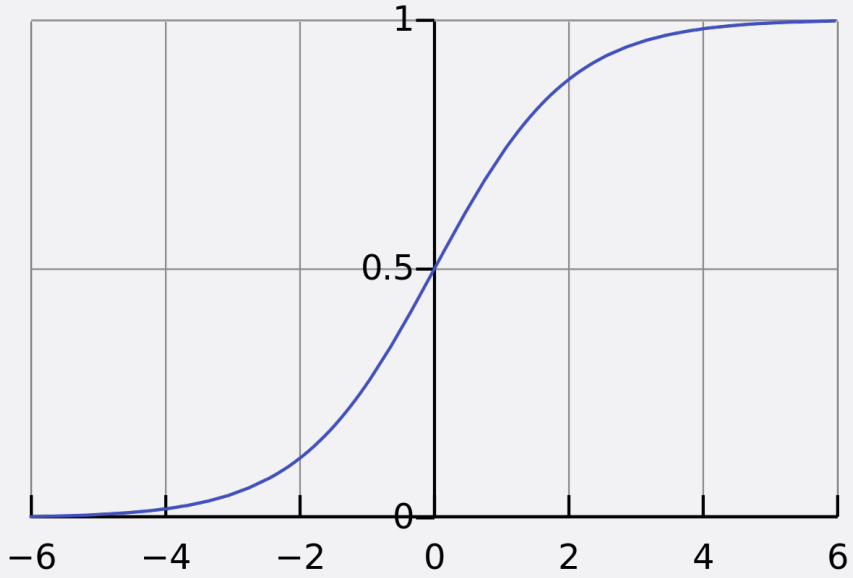
- Gradient descent requires knowledge of, well, the gradient from your cost function (MSE)
- Mathematically we need the first partial derivatives of all the inputs
  - This is hard and inefficient if you just throw calculus at the problem
- Reverse-mode autodiff to the rescue!
  - Optimized for many inputs + few outputs (like a neuron)
  - Computes all partial derivatives in # of outputs + 1 graph traversals
  - Still fundamentally a calculus trick – it's complicated but it works
  - This is what Tensorflow uses

softmax

- Used for classification
  - Given a score for each class
  - It produces a probability of each class
  - The class with the highest probability is the “answer” you get

$$h_\theta(x) = \frac{1}{1 + \exp(-\theta^T x)},$$

x is a vector of input values
theta is a vector of weights



in review

- Gradient descent is an algorithm for minimizing error over multiple steps
- Autodiff is a calculus trick for finding the gradients in gradient descent
- Softmax is a function for choosing the most probable classification given several input values

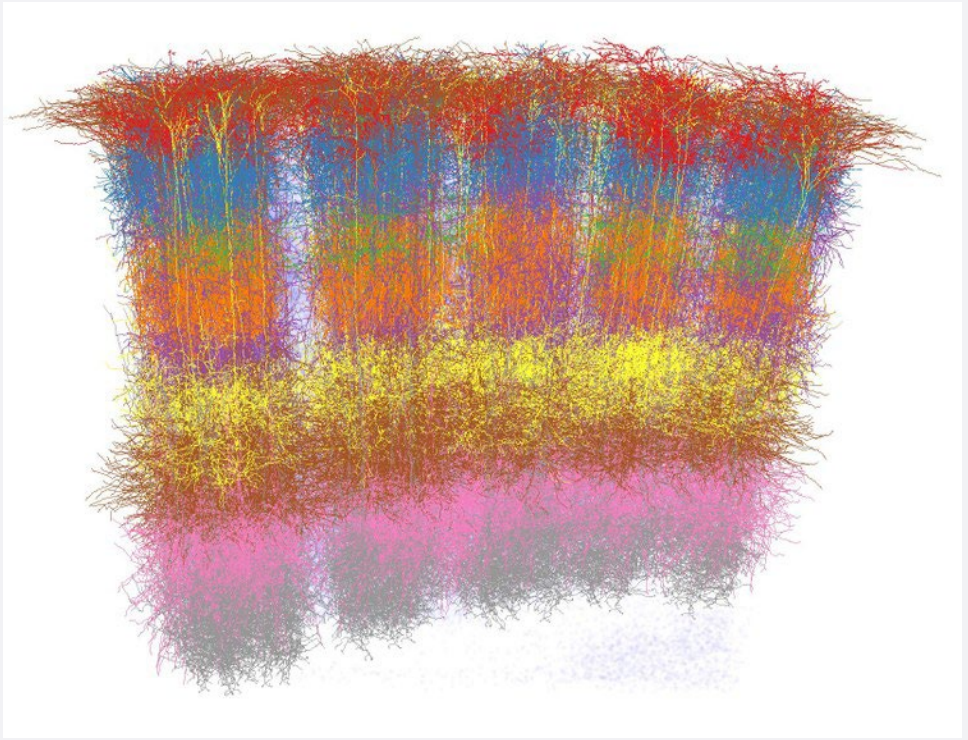
introducing artificial neural networks

the biological inspiration

- Neurons in your cerebral cortex are connected via axons
- A neuron “fires” to the neurons it’s connected to, when enough of its input signals are activated.
- Very simple at the individual neuron level – but layers of neurons connected in this way can yield learning behavior.
- Billions of neurons, each with thousands of connections, yields a mind

cortical columns

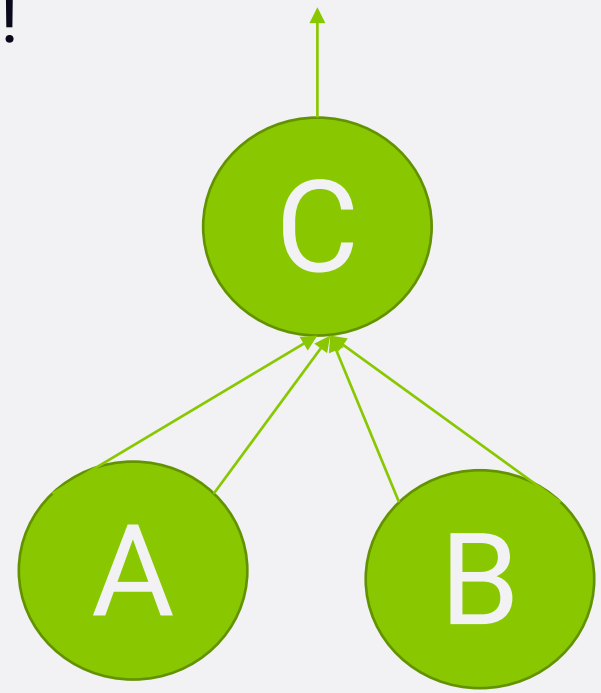
- Neurons in your cortex seem to be arranged into many stacks, or “columns” that process information in parallel
- “mini-columns” of around 100 neurons are organized into larger “hyper-columns”. There are 100 million mini-columns in your cortex
- This is coincidentally similar to how GPU’s work…



(credit: Marcel Oberlaender et al.)

the first artificial neurons

- 1943!!



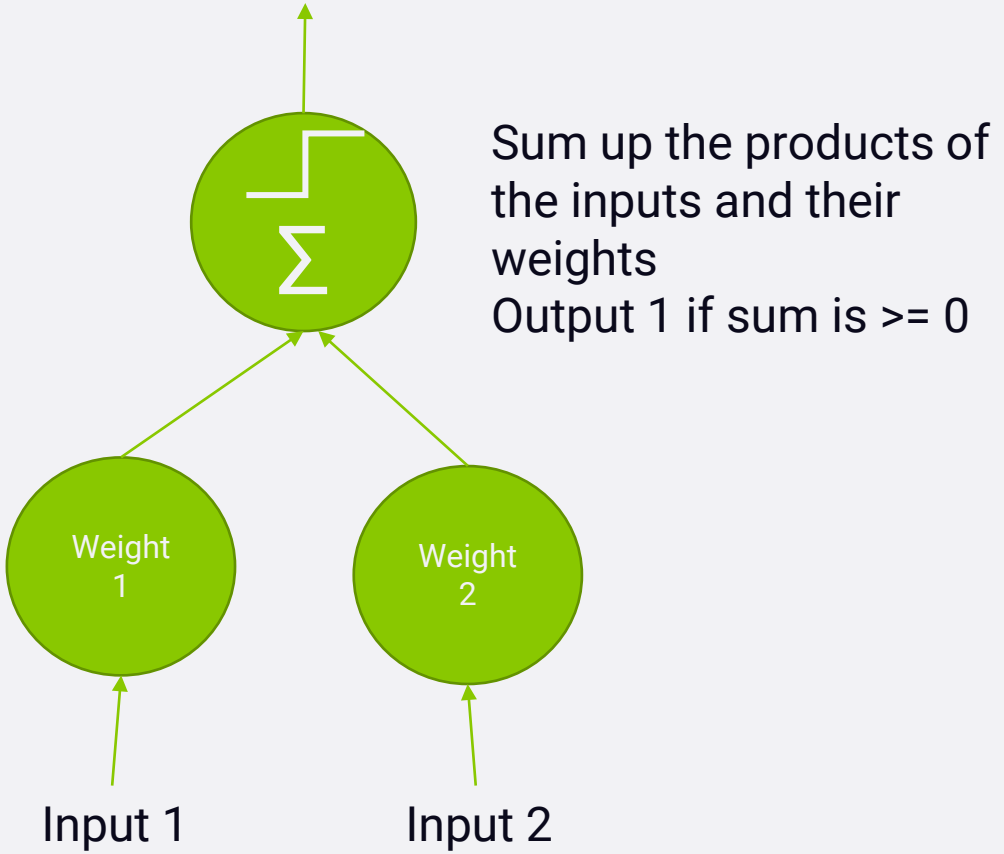
An artificial neuron “fires” if more than N input connections are active.

Depending on the number of connections from each input neuron, and whether a connection activates or suppresses a neuron, you can construct AND, OR, and NOT logical constructs this way.

This example would implement C = A OR B if the threshold is 2 inputs being active.

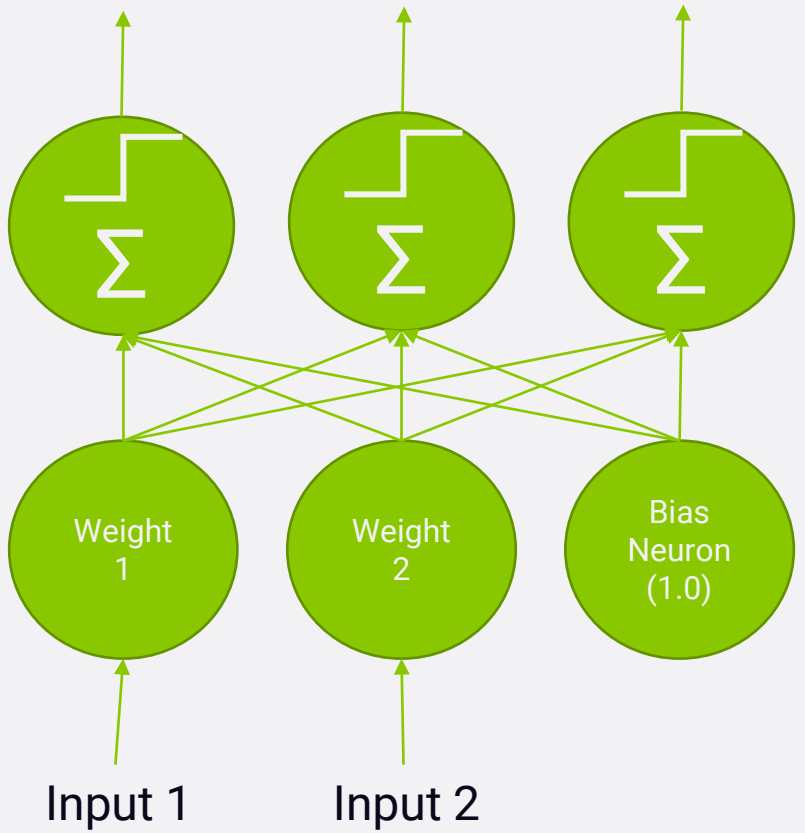
the linear threshold unit (ltu)

- 1957!
- Adds weights to the inputs; output is given by a step function



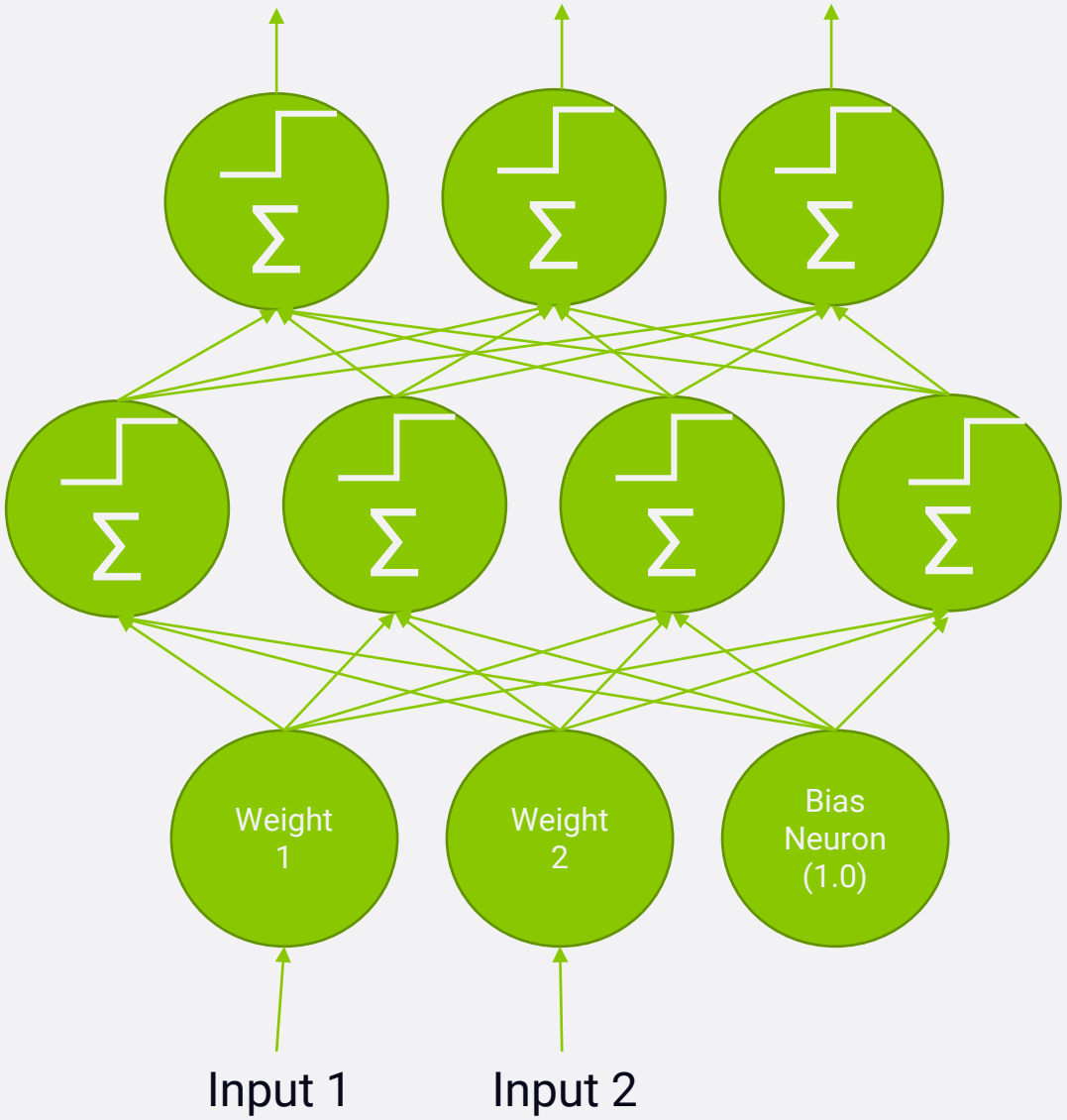
the perceptron

- A layer of LTU's
- A perceptron can learn by reinforcing weights that lead to correct behavior during training
- This too has a biological basis ("cells that fire together, wire together")



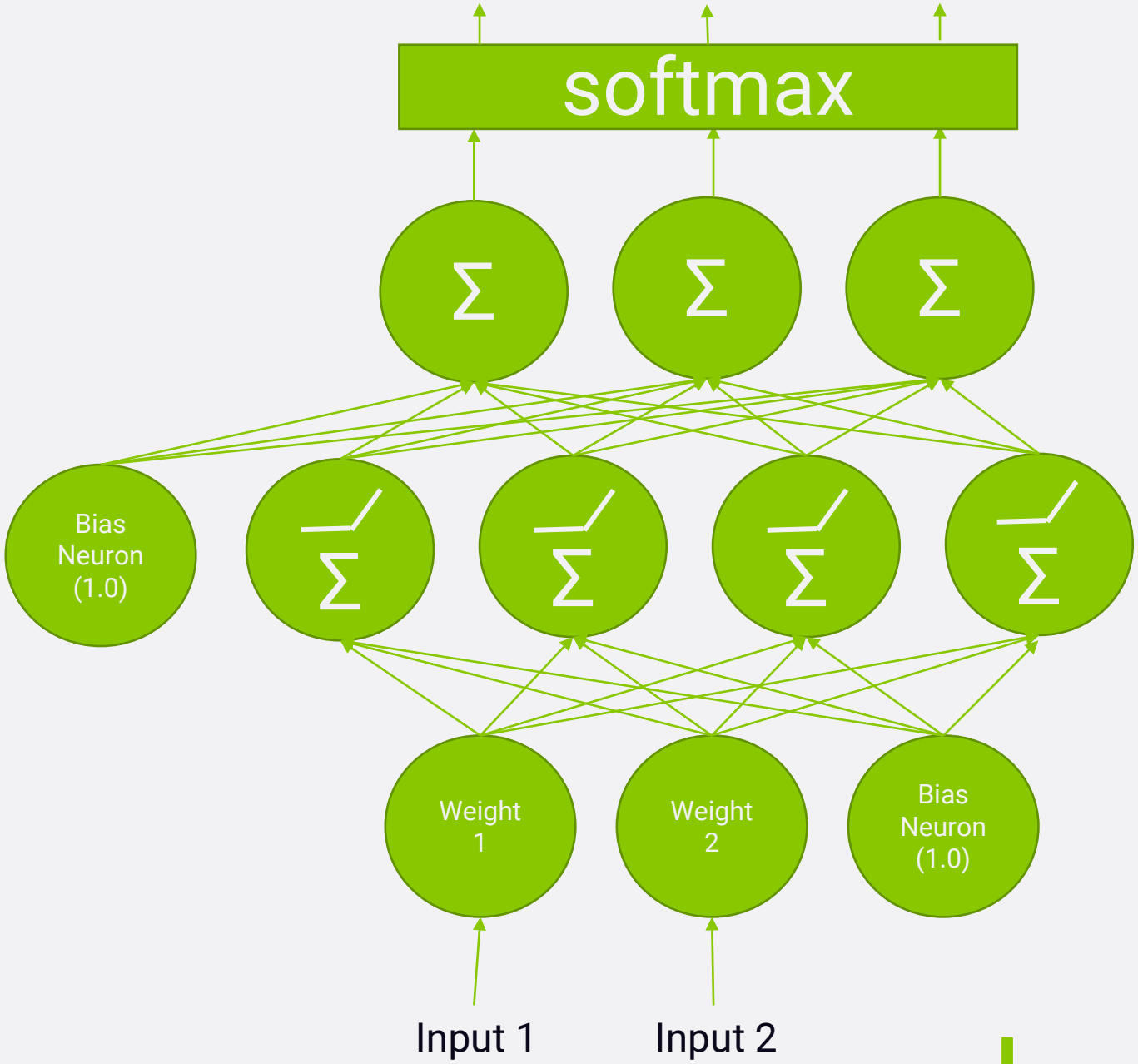
multi-layer perceptrons

- Addition of “hidden layers”
- This is a Deep Neural Network
- Training them is trickier – but we’ll talk about that.



a modern deep neural network

- Replace step activation function with something better
- Apply softmax to the output
- Training using gradient descent



let’s play

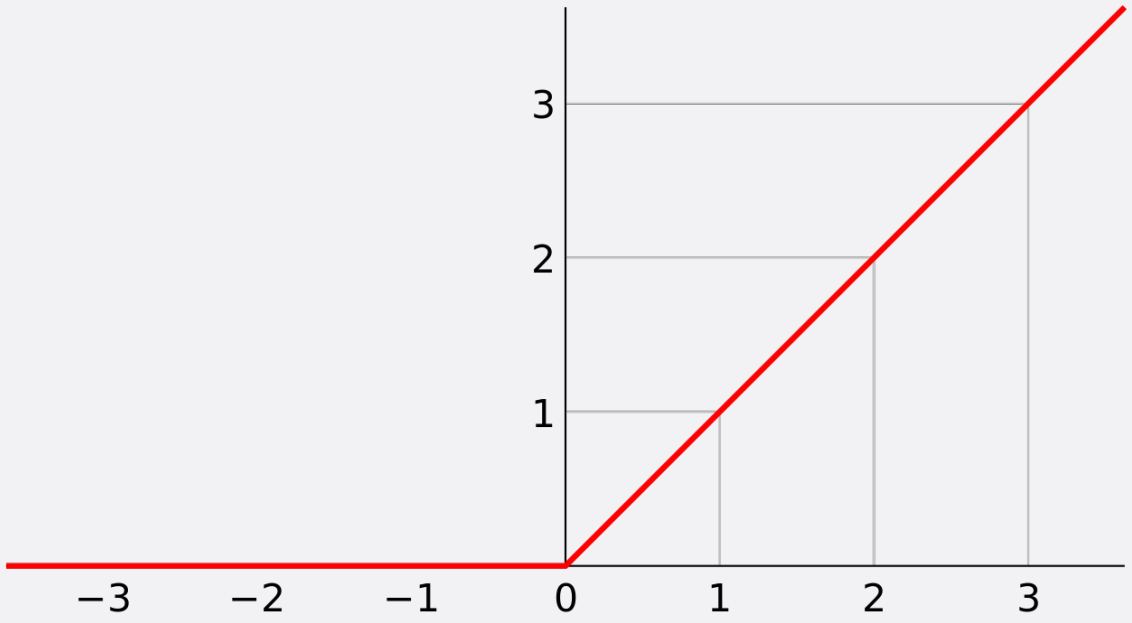
deep learning

backpropagation

- How do you train a MLP's weights? How does it **learn**?
- Backpropagation… or more specifically: Gradient Descent using reverse-mode autodiff!
- For each training step:
  - Compute the output error
  - Compute how much each neuron in the previous hidden layer contributed
  - Back-propagate that error in a reverse pass
  - Tweak weights to reduce the error using gradient descent

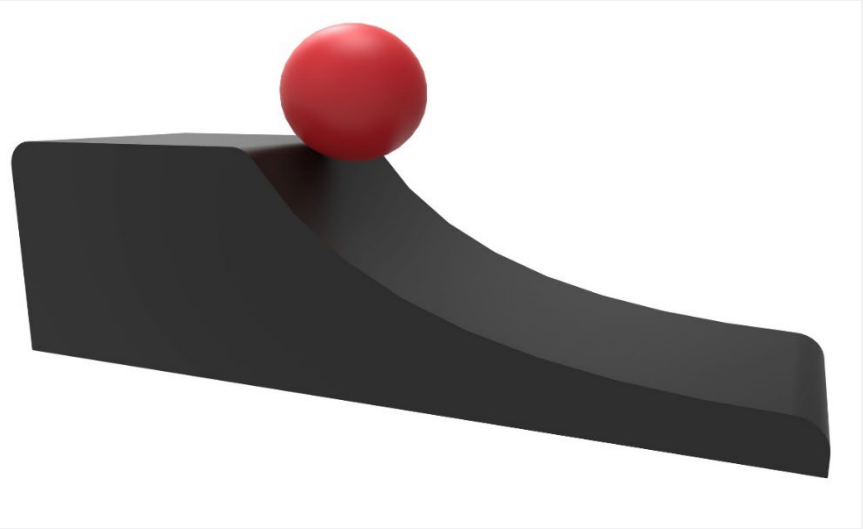
activation functions (aka rectifier)

- Step functions don't work with gradient descent – there is no gradient!
  - Mathematically, they have no useful derivative.
- Alternatives:
  - Logistic function
  - Hyperbolic tangent function
  - Exponential linear unit (ELU)
  - ReLU function (Rectified Linear Unit)
- ReLU is common. Fast to compute and works well.
  - Also: "Leaky ReLU", "Noisy ReLU"
  - ELU can sometimes lead to faster learning though.



ReLU function

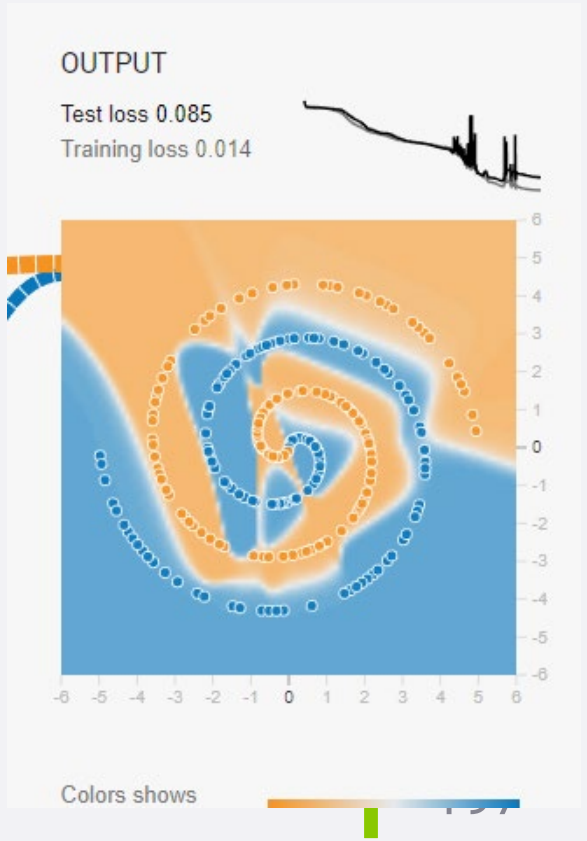
optimization functions



- There are faster (as in faster learning) optimizers than gradient descent
  - Momentum Optimization
    - Introduces a momentum term to the descent, so it slows down as things start to flatten and speeds up as the slope is steep
  - Nesterov Accelerated Gradient
    - A small tweak on momentum optimization – computes momentum based on the gradient slightly ahead of you, not where you are
  - RMSProp
    - Adaptive learning rate to help point toward the minimum
  - Adam
    - Adaptive moment estimation – momentum + RMSProp combined
    - Popular choice today, easy to use

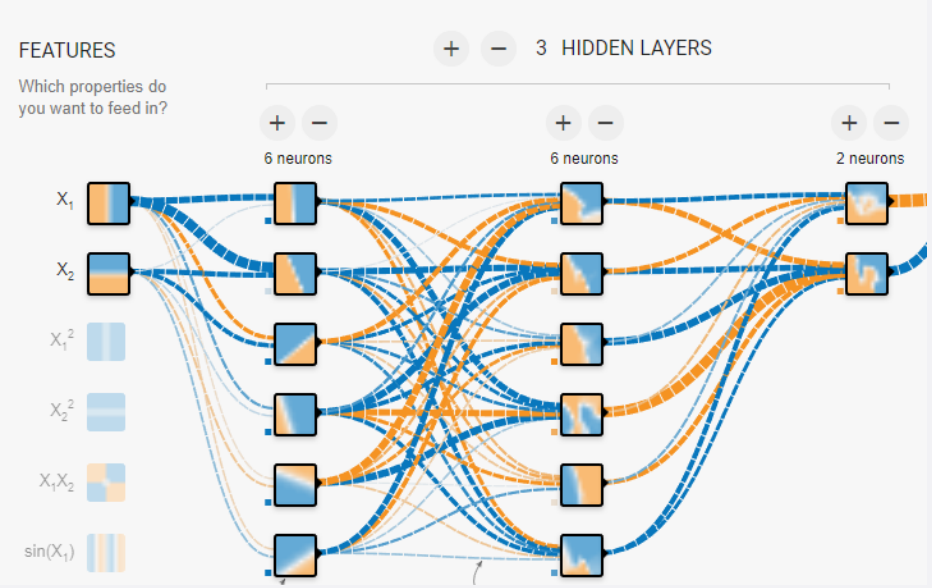
avoiding overfitting

- With thousands of weights to tune, overfitting is a problem
- Early stopping (when performance starts dropping)
- Regularization terms added to cost function during training
- Dropout – ignore say 50% of all neurons randomly at each training step
  - Works surprisingly well!
  - Forces your model to spread out its learning



tuning your topology

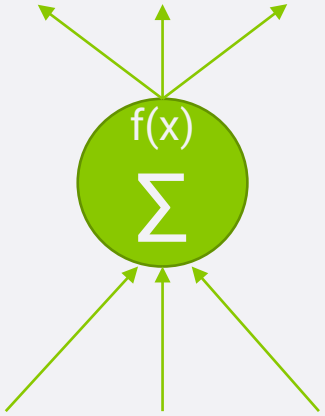
- Trial & error is one way
  - Evaluate a smaller network with less neurons in the hidden layers
  - Evaluate a larger network with more layers
    - Try reducing the size of each layer as you progress – form a funnel
- More layers can yield faster learning
- Or just use more layers and neurons than you need, and don't care because you use early stopping.
- Use "model zoos"



activation functions

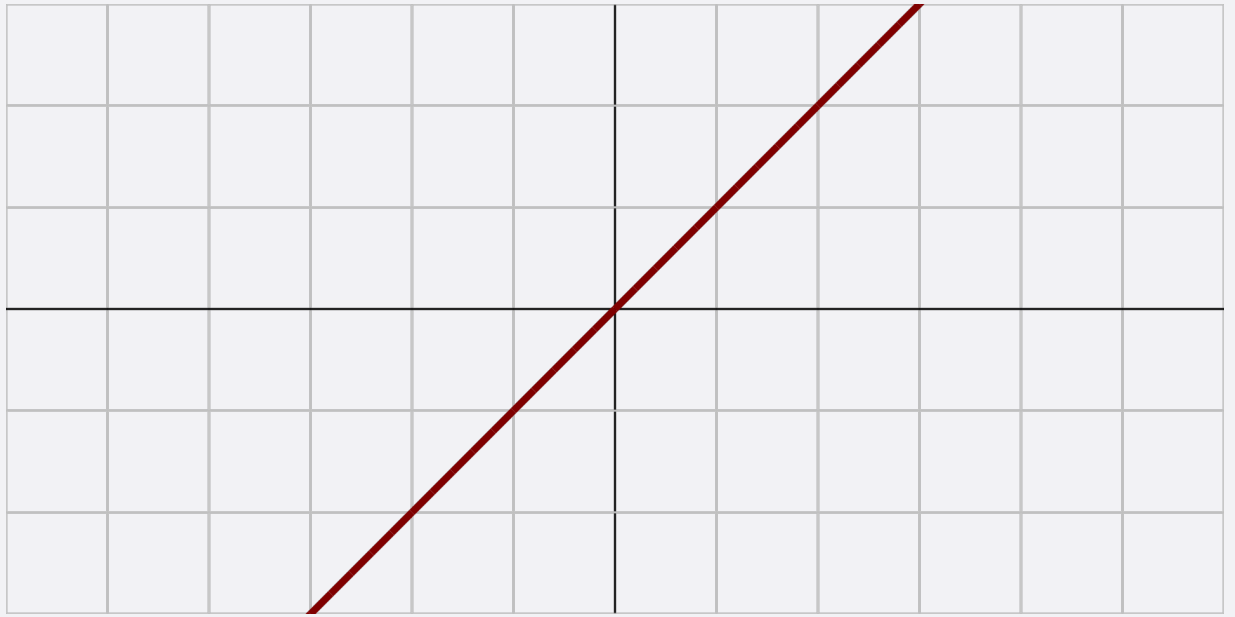
activation functions

- Define the output of a node / neuron given its input signals



linear activation function

- It doesn’t really *do* anything
- Can’t do backpropagation



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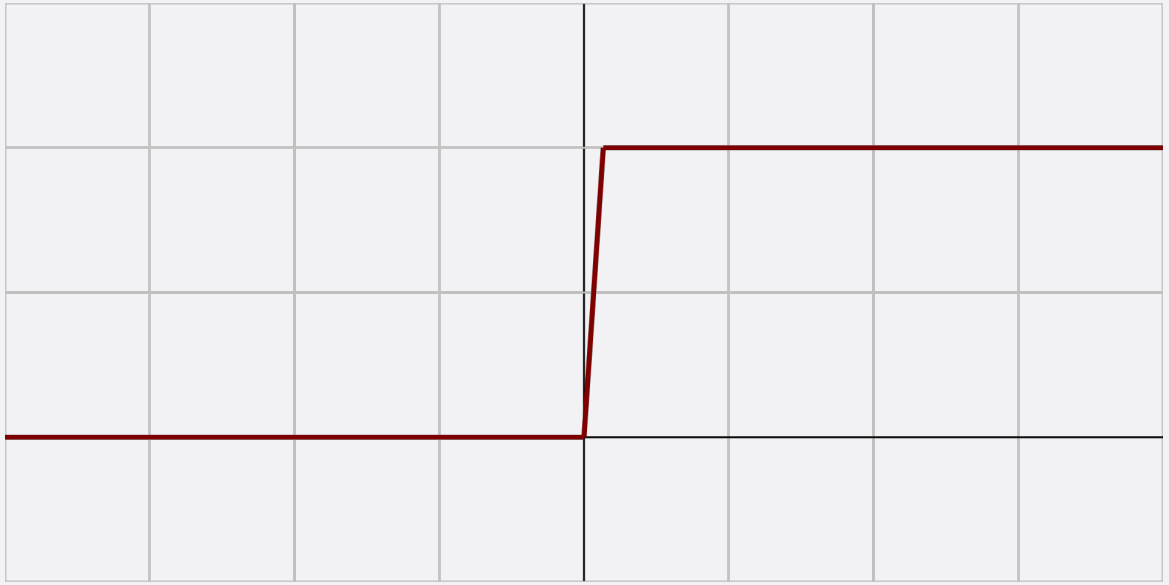
binary step function

- It’s on or off
- Can’t handle multiple classification – it’s binary after all
- Vertical slopes don’t work well with calculus!



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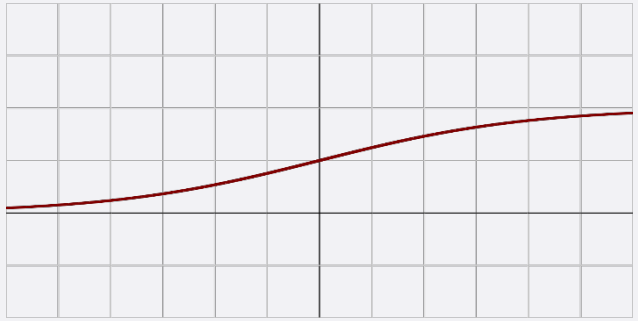
instead we need non-linear activation functions

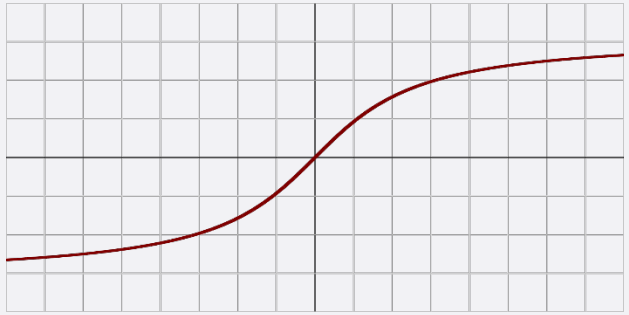
- These can create complex mappings between inputs and outputs
- Allow backpropagation (because they have a useful derivative)
- Allow for multiple layers (linear functions degenerate to a single layer)

Sigmoid / Logistic / TanH

- Nice & smooth
- Scales everything from 0-1 (Sigmoid / Logistic) or -1 to 1 (tanh / hyperbolic tangent)
- But: changes slowly for high or low values
  - The “Vanishing Gradient” problem
- Computationally expensive
- Tanh generally preferred over sigmoid



Sigmoid AKA Logistic



TanH AKA Hyperbolic Tangent

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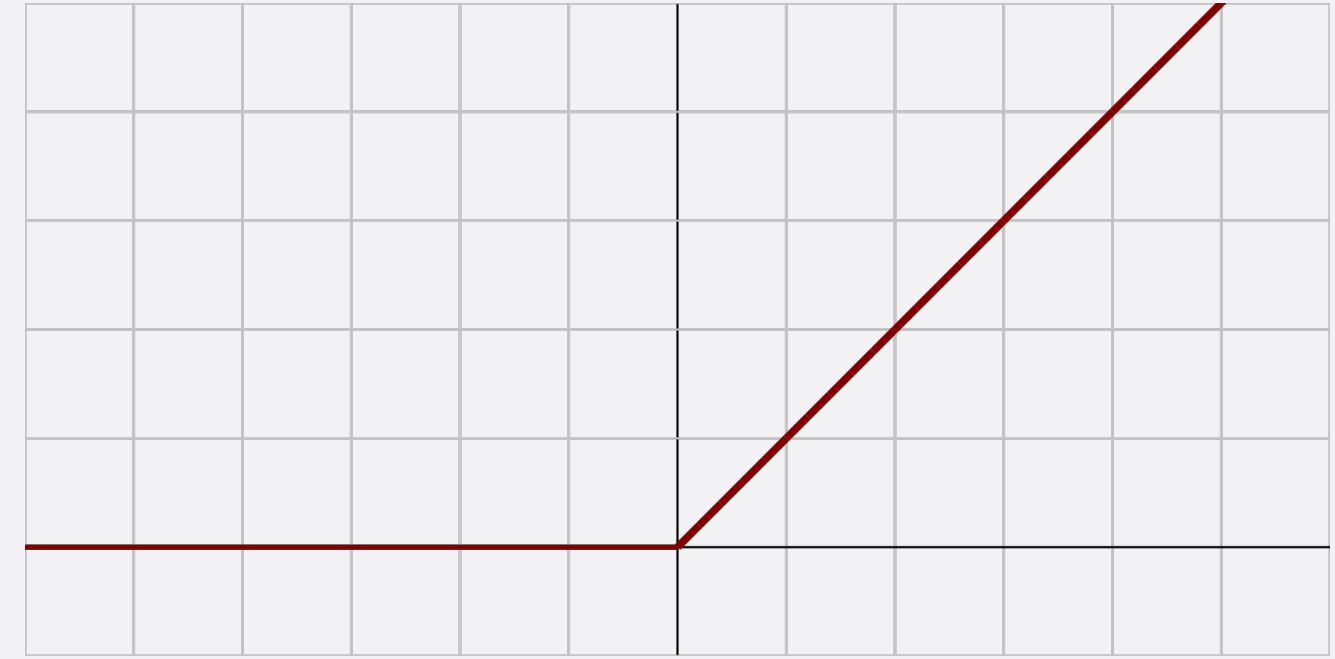
Rectified Linear Unit (ReLU)

- Now we're talking
- Very popular choice
- Easy & fast to compute
- But, when inputs are zero or negative, we have a linear function and all of its problems
  - The "Dying ReLU problem"



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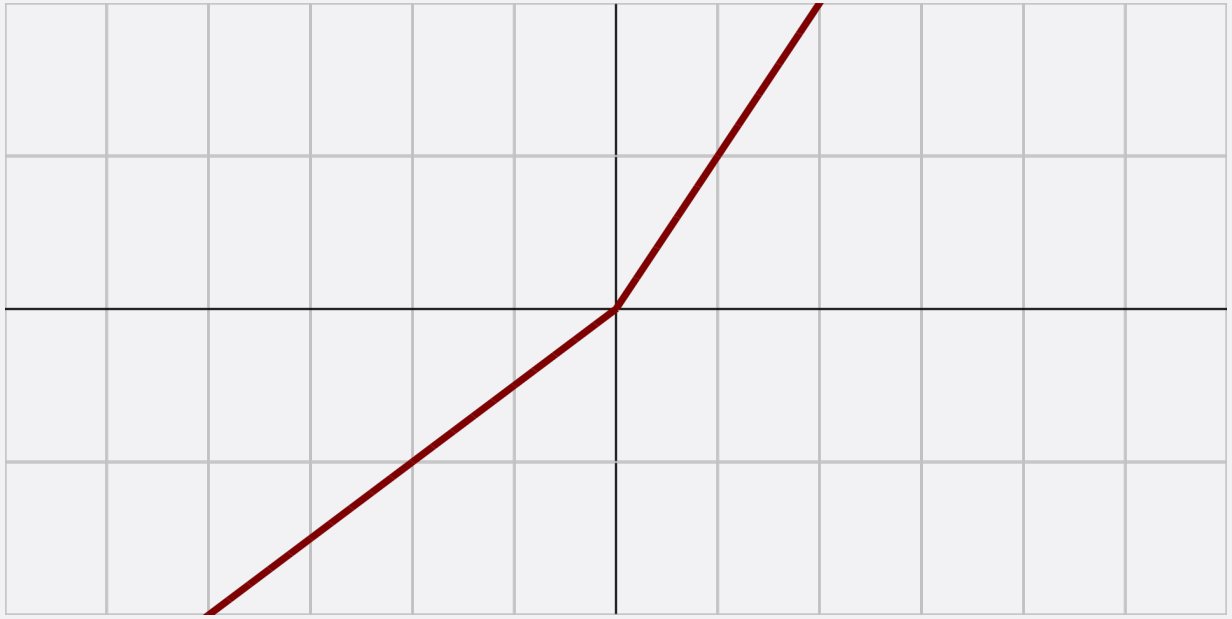
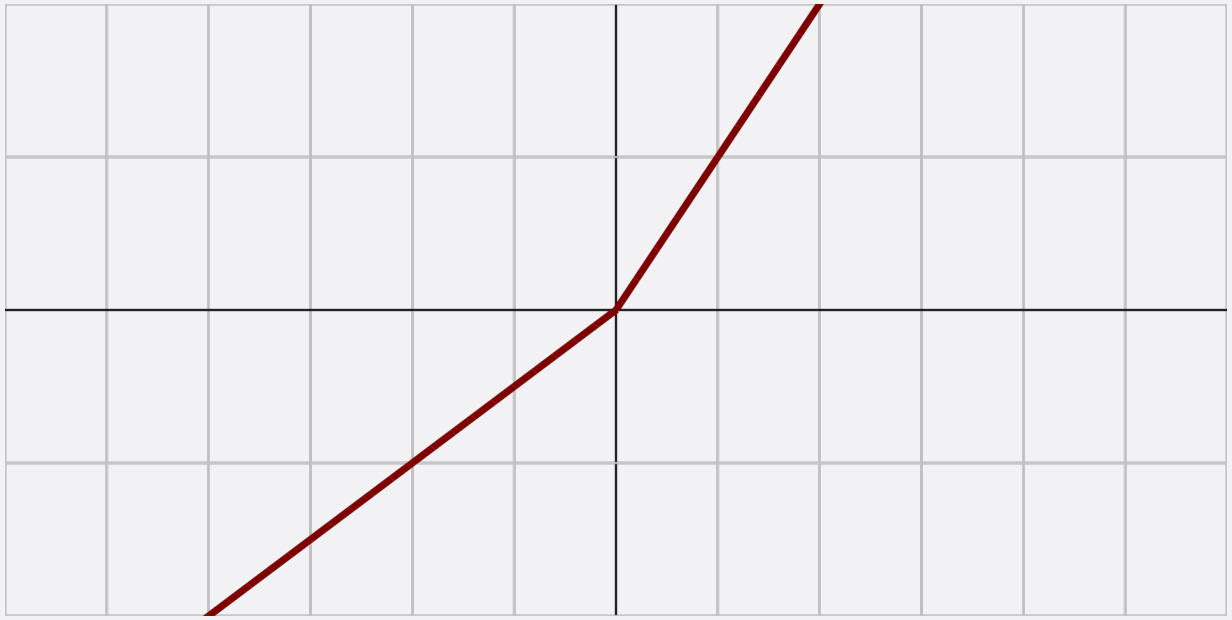
Leaky ReLU

- Solves “dying ReLU” by introducing a negative slope below 0 (usually not as steep as this)



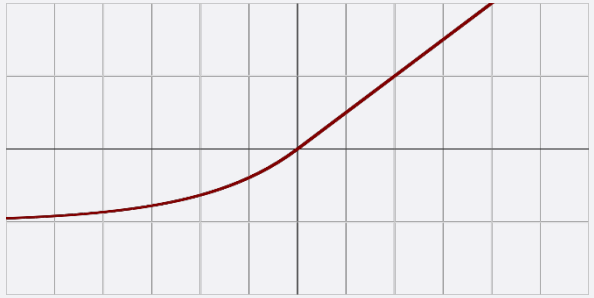
Parametric ReLU (PReLU)

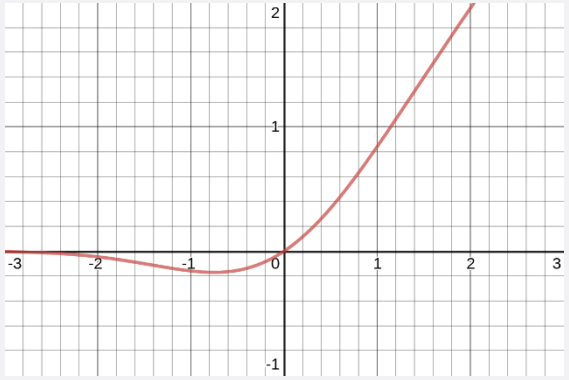
- ReLU, but the slope in the negative part is learned via backpropagation
- Complicated and YMMV



Other ReLU variants

- Exponential Linear Unit (ELU)
- Swish
  - From Google, performs really well
  - Mostly a benefit with very deep networks (40+ layers)
- Maxout
  - Outputs the max of the inputs
  - Technically ReLU is a special case of maxout
  - But doubles parameters that need to be trained, not often practical.





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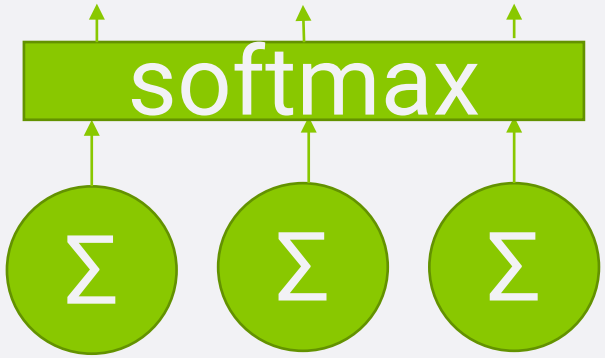
Softmax

- Used on the final output layer of a multiple classification problem
- Basically converts outputs to probabilities of each classification
- Can’t produce more than one label for something (sigmoid can)
- Don’t worry about the actual function for the exam, just know what it’s used for.



Choosing an activation function

- For multiple classification, use softmax on the output layer
- RNN's do well with Tanh
- For everything else
  - Start with ReLU
  - If you need to do better, try Leaky ReLU
  - Last resort: PReLU, Maxout
  - Swish for really deep networks

tensorflow

why tensorflow?

- It's not specifically for neural networks– it's more generally an architecture for executing a graph of numerical operations
- Tensorflow can optimize the processing of that graph, and distribute its processing across a network
  - Sounds a lot like Apache Spark, eh?
- It can also distribute work across GPU's!
  - Can handle massive scale – it was made by Google
- Runs on about anything
- Highly efficient C++ code with easy to use Python API's

tensorflow basics

- Install with conda install tensorflow or conda install tensorflow-gpu
- A tensor is just a fancy name for an array or matrix of values
- To use Tensorflow, you:
  - Construct a graph to compute your tensors
  - Initialize your variables
  - Execute that graph – nothing actually happens until then

World's simplest Tensorflow app:

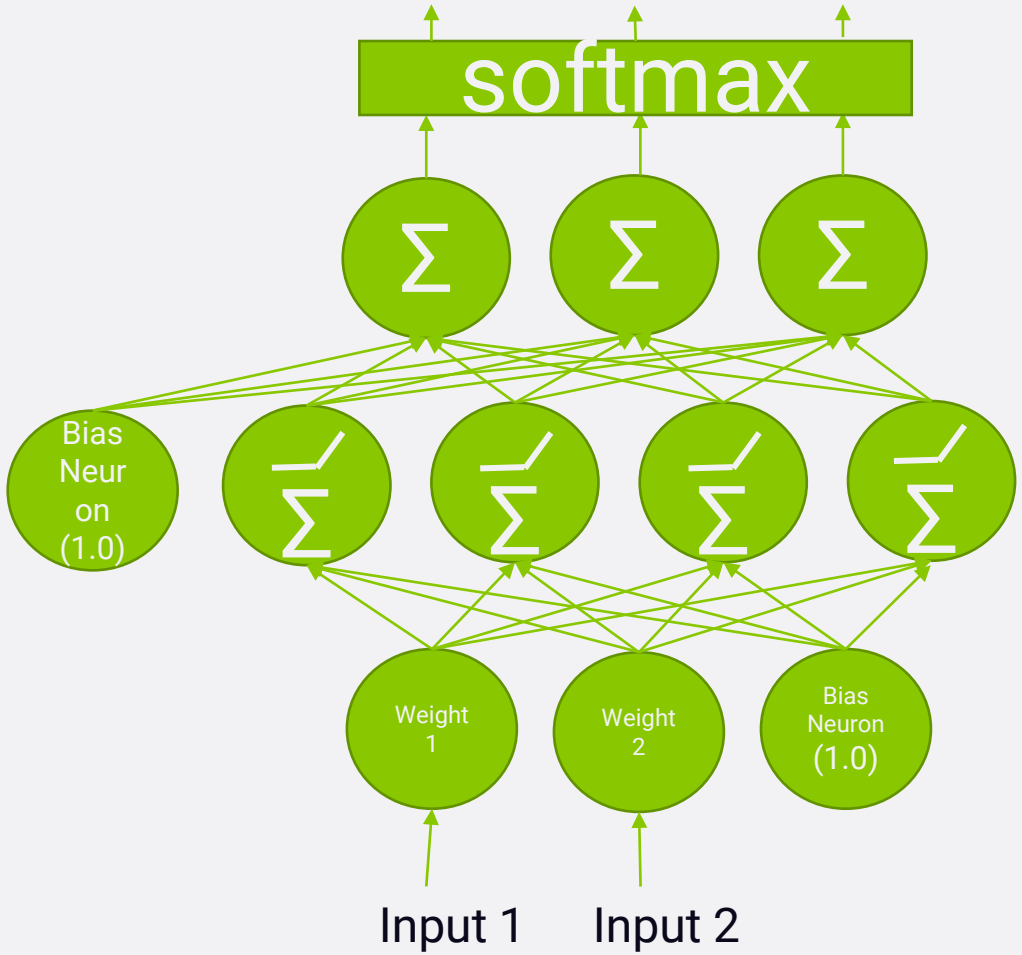
```
import tensorflow as tf

a = tf.Variable(1, name="a")
b = tf.Variable(2, name="b")
f = a + b

tf.print(f)
```

creating a neural network with tensorflow

- Mathematical insights:
  - All those interconnected arrows multiplying weights can be thought of as a big matrix multiplication
  - The bias term can just be added onto the result of that matrix multiplication
- So in Tensorflow, we can define a layer of a neural network as:

```
output = tf.matmul(previous_layer, layer_weights) + layer_biases
```

- By using Tensorflow directly we're kinda doing this the "hard way."



creating a neural network with tensorflow

- Load up our training and testing data
- Construct a graph describing our neural network
  - Use **placeholders** for the input data and target labels
    - This way we can use the same graph for training and testing!
  - Use **variables** for the learned weights for each connection and learned biases for each neuron
    - Variables are preserved across runs within a Tensorflow session
- Associate an optimizer (ie gradient descent) to the network
- Run the optimizer with your training data
- Evaluate your trained network with your testing data

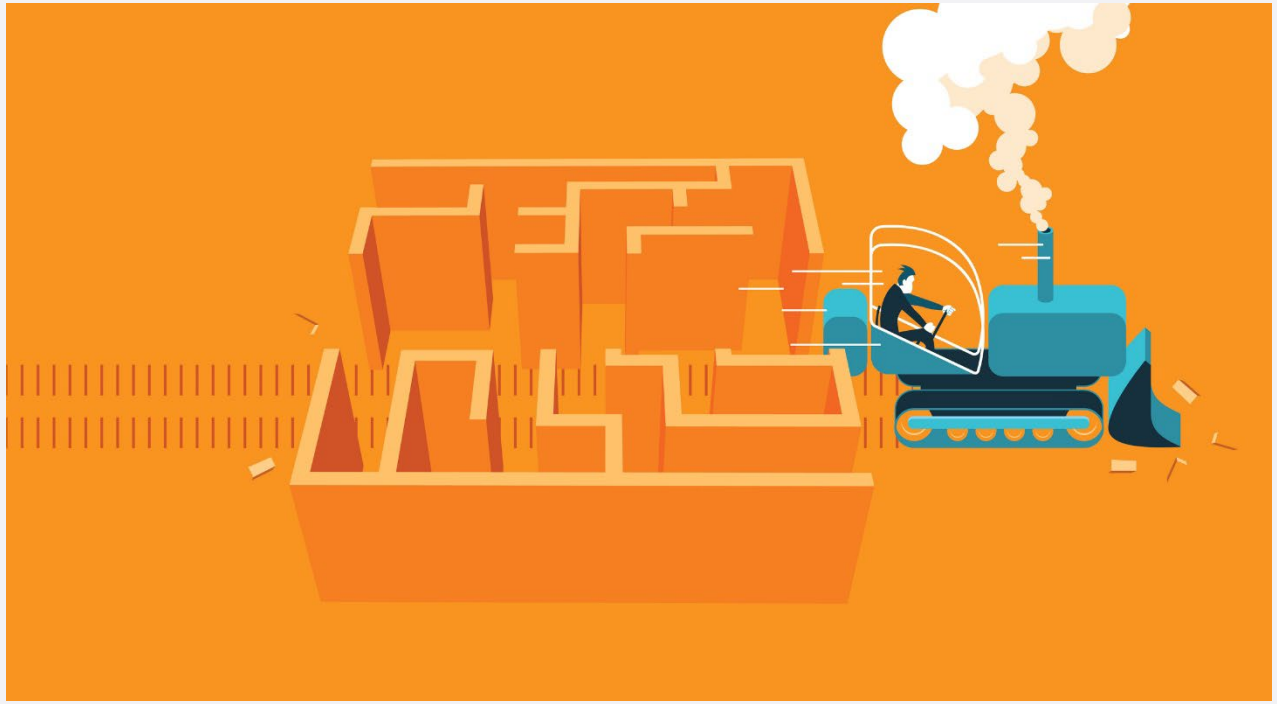
make sure your features are normalized

- Neural networks usually work best if your input data is normalized.
  - That is, 0 mean and unit variance
  - The real goal is that every input feature is comparable in terms of magnitude
- scikit_learn's StandardScaler can do this for you
- Many data sets are normalized to begin with – such as the one we're about to use.

let’s try it out

keras

why keras?



- Easy and fast prototyping
  - Runs on top of TensorFlow (or CNTK, or Theano)
  - scikit_learn integration
  - Less to think about – which often yields better results without even trying
  - This is really important! The faster you can experiment, the better your results.

let’s dive in

example: multi-class classification

- MNIST is an example of multi-class classification.

```
model = Sequential()

model.add(Dense(64, activation='relu', input_dim=20))
model.add(Dropout(0.5))
model.add(Dense(64, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(10, activation='softmax'))
sgd = SGD(lr=0.01, decay=1e-6, momentum=0.9,
        nesterov=True)
model.compile(loss='categorical_crossentropy',
        optimizer=sgd, metrics=['accuracy'])
```

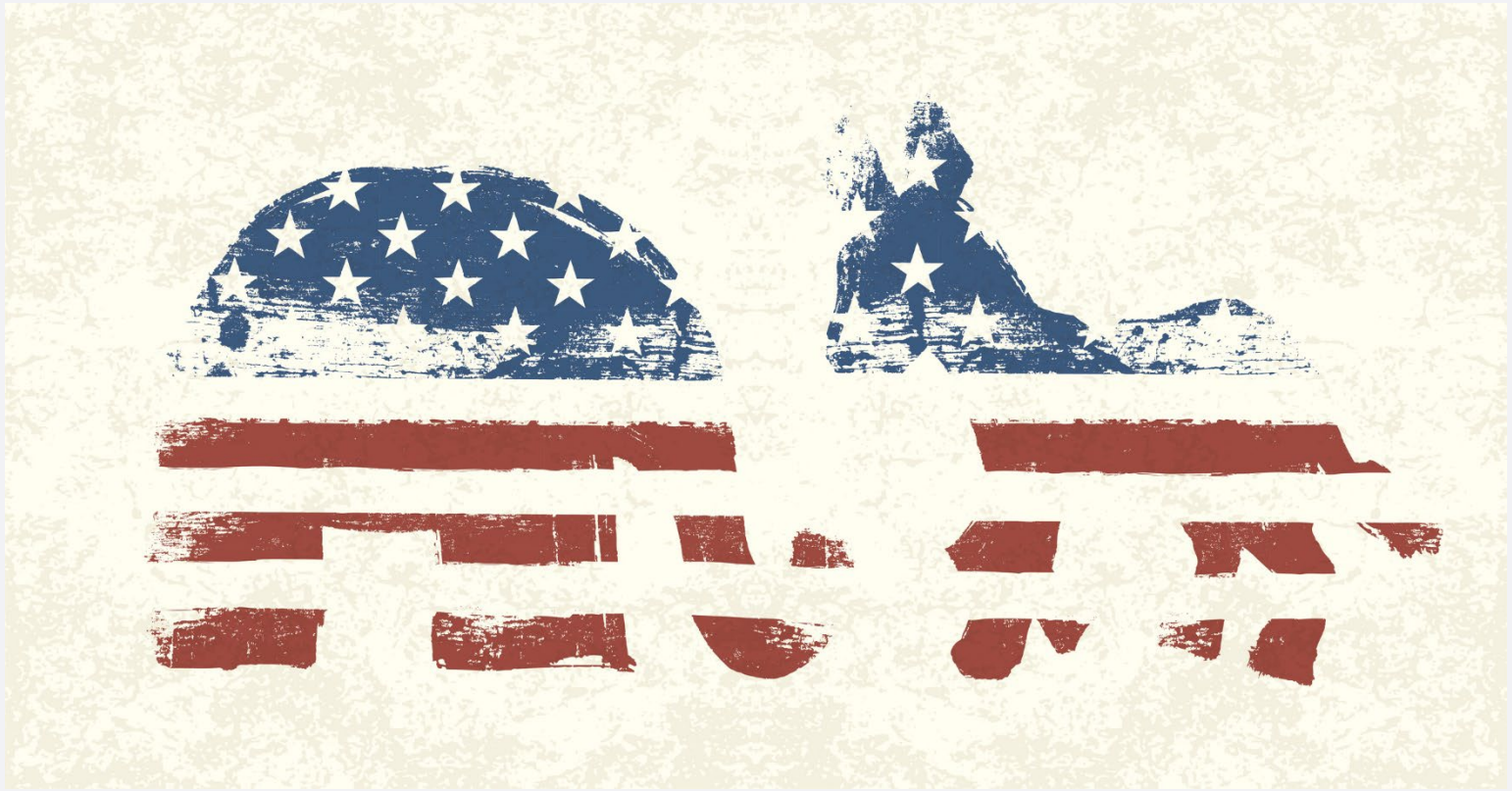
example: binary classification

```
model = Sequential()
model.add(Dense(64, input_dim=20,
activation='relu')) model.add(Dropout(0.5))
model.add(Dense(64, activation='relu'))
model.add(Dropout(0.5))
model.add(Dense(1, activation='sigmoid'))
model.compile(loss='binary_crossentropy',
optimizer='rmsprop',  metrics=['accuracy'])
```

integrating keras with scikit-learn

```
from keras.wrappers.scikit_learn import KerasClassifier

def create_model():
    model = Sequential()
    model.add(Dense(6, input_dim=4, kernel_initializer='normal', activation='relu'))
    model.add(Dense(4, kernel_initializer='normal', activation='relu'))
    model.add(Dense(1, kernel_initializer='normal', activation='sigmoid'))
    model.compile(loss='binary_crossentropy', optimizer='rmsprop', metrics=['accuracy'])
    return model

estimator = KerasClassifier(build_fn=create_model, nb_epoch=100, verbose=0)

cv_scores = cross_val_score(estimator, features, labels, cv=10)
print(cv_scores.mean())
```

let’s try it out

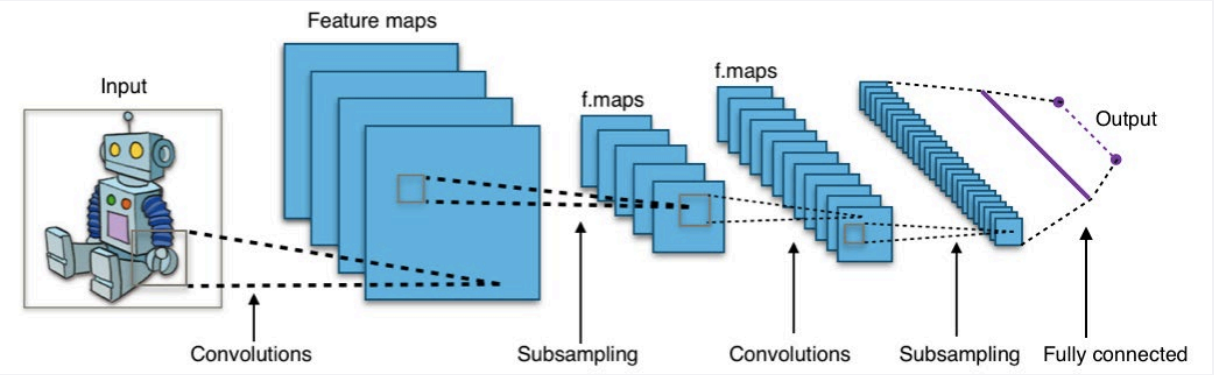


convolutional neural networks

cnn's: what are they for?

- When you have data that doesn't neatly align into columns
  - Images that you want to find features within
  - Machine translation
  - Sentence classification
  - Sentiment analysis
- They can find features that aren't in a specific spot
  - Like a stop sign in a picture
  - Or words within a sentence
- They are "feature-location invariant"

cnn's: how do they work?



- Inspired by the biology of the visual cortex
  - Local receptive fields are groups of neurons that only respond to a part of what your eyes see (subsampling)
  - They overlap each other to cover the entire visual field (convolutions)
  - They feed into higher layers that identify increasingly complex images
    - Some receptive fields identify horizontal lines, lines at different angles, etc. (filters)
    - These would feed into a layer that identifies shapes
    - Which might feed into a layer that identifies objects
  - For color images, extra layers for red, green, and blue

how do we “know” that’s a stop sign?

- Individual local receptive fields scan the image looking for edges, and pick up the edges of the stop sign in a layer
- Those edges in turn get picked up by a higher level convolution that identifies the stop sign’s shape (and letters, too)
- This shape then gets matched against your pattern of what a stop sign looks like, also using the strong red signal coming from your red layers
- That information keeps getting processed upward until your foot hits the brake!
- A CNN works the same way

cnn's with keras

- Source data must be of appropriate dimensions
  - ie width x length x color channels
- Conv2D layer type does the actual convolution on a 2D image
  - Conv1D and Conv3D also available – doesn't have to be image data
- MaxPooling2D layers can be used to reduce a 2D layer down by taking the maximum value in a given block
- Flatten layers will convert the 2D layer to a 1D layer for passing into a flat hidden layer of neurons
- Typical usage:
  - Conv2D -> MaxPooling2D -> Dropout -> Flatten -> Dense -> Dropout -> Softmax

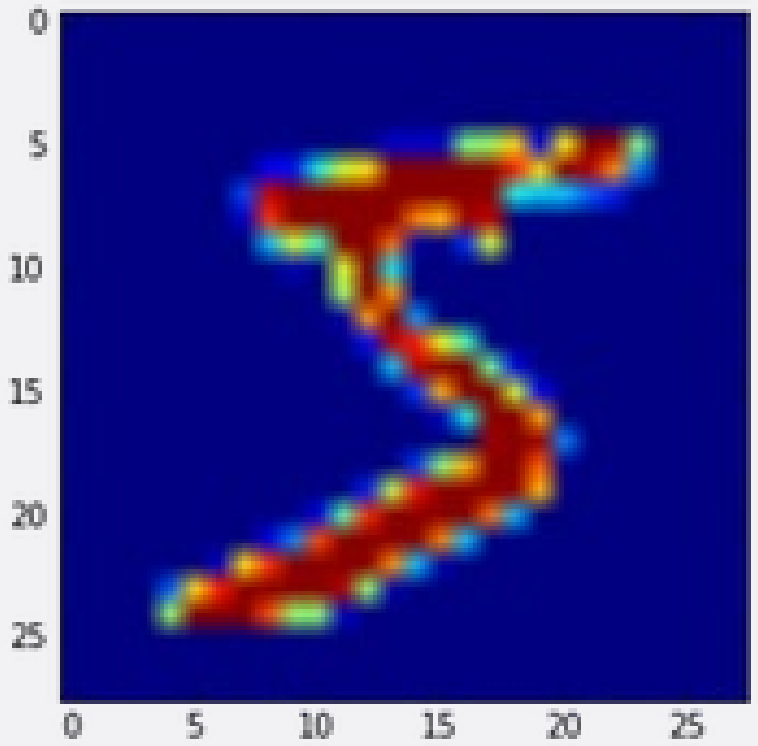
cnn’s are hard

- Very resource-intensive (CPU, GPU, and RAM)
- Lots of hyperparameters
  - Kernel sizes, many layers with different numbers of units, amount of pooling… in addition to the usual stuff like number of layers, choice of optimizer
- Getting the training data is often the hardest part! (As well as storing and accessing it)

specialized cnn architectures

- Defines specific arrangement of layers, padding, and hyperparameters
- LeNet-5
  - Good for handwriting recognition
- AlexNet
  - Image classification, deeper than LeNet
- GoogLeNet
  - Even deeper, but with better performance
  - Introduces *inception modules* (groups of convolution layers)
- ResNet (Residual Network)
  - Even deeper – maintains performance via *skip connections*.

let’s try it out

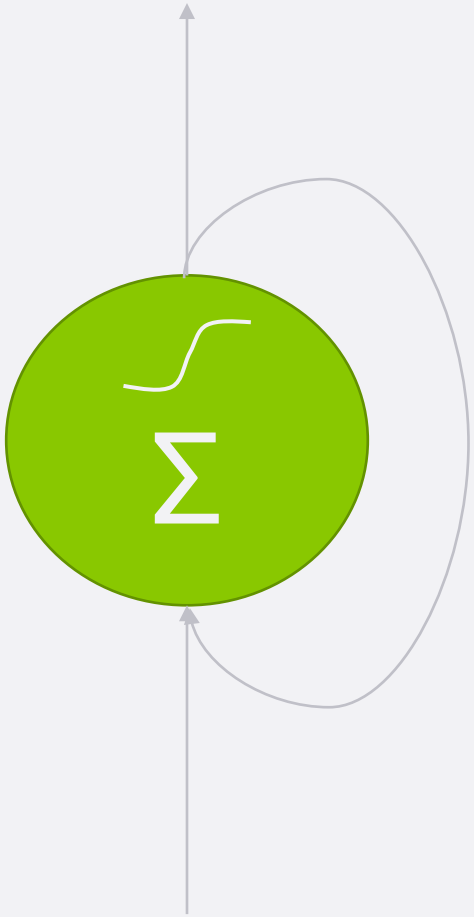


recurrent neural networks

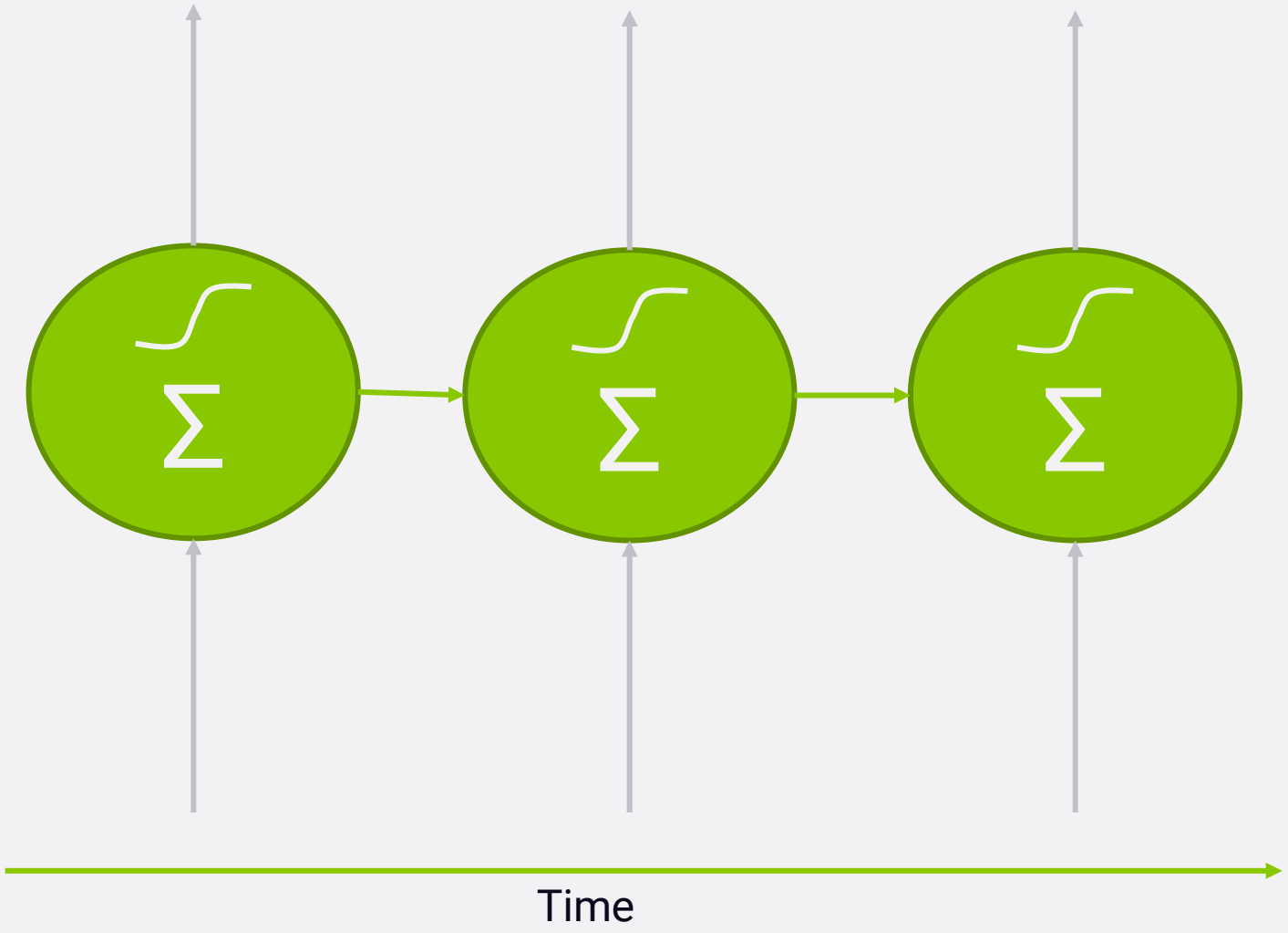
rnn's: what are they for?

- Time-series data
  - When you want to predict future behavior based on past behavior
  - Web logs, sensor logs, stock trades
  - Where to drive your self-driving car based on past trajectories
- Data that consists of sequences of arbitrary length
  - Machine translation
  - Image captions
  - Machine-generated music

a recurrent neuron

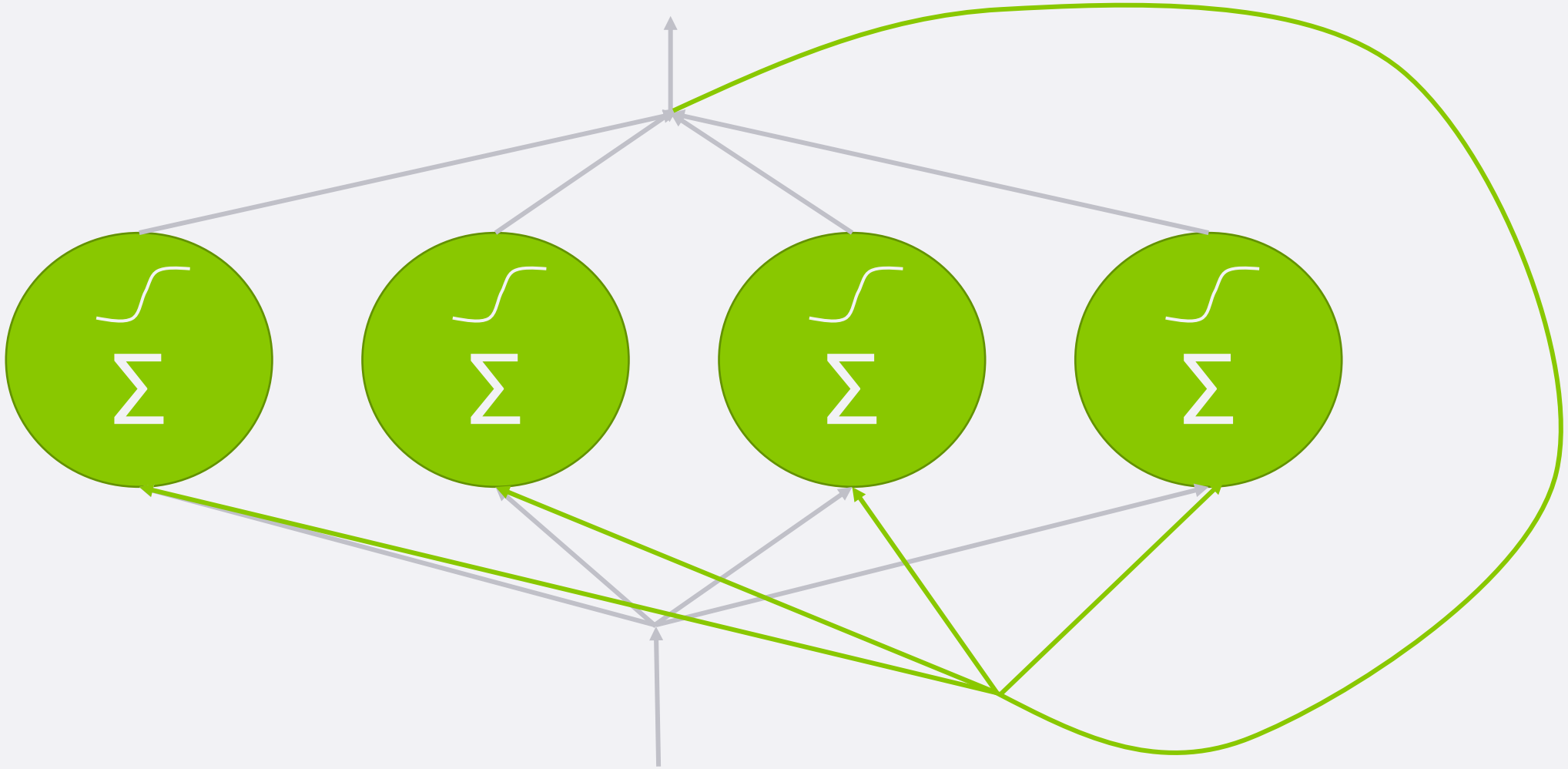


another way to look at it



A “Memory Cell”

a layer of recurrent neurons



rnn topologies

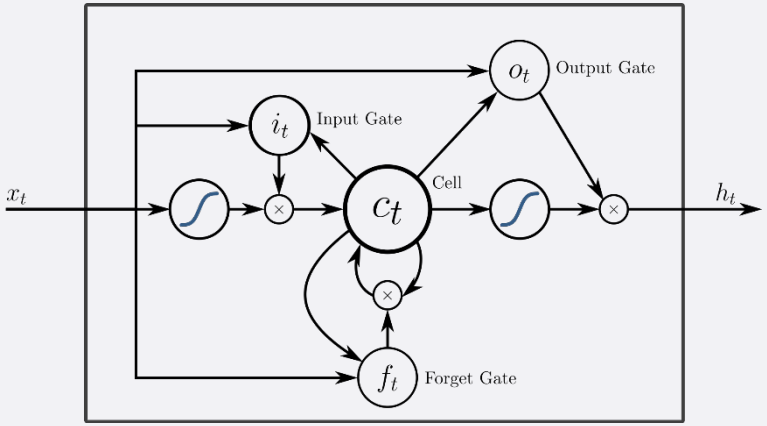
- Sequence to sequence
  - i.e., predict stock prices based on series of historical data
- Sequence to vector
  - i.e., words in a sentence to sentiment
- Vector to sequence
  - i.e., create captions from an image
- Encoder -> Decoder
  - Sequence -> vector -> sequence
  - i.e., machine translation

training rnn's

- Backpropagation through time
  - Just like backpropagation on MLP's, but applied to each time step.
- All those time steps add up fast
  - Ends up looking like a really, really deep neural network.
  - Can limit backpropagation to a limited number of time steps (truncated backpropagation through time)

training rnn's

- State from earlier time steps get diluted over time
  - This can be a problem, for example when learning sentence structures
- LSTM Cell
  - Long Short-Term Memory Cell
  - Maintains separate short-term and long-term states
- GRU Cell
  - Gated Recurrent Unit
  - Simplified LSTM Cell that performs about as well



training rnn's

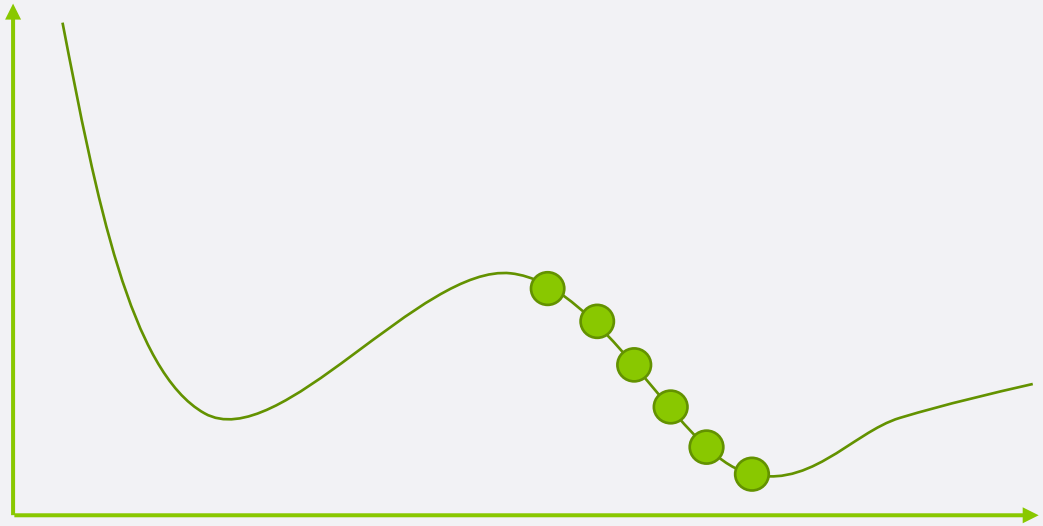
- It's really hard
  - Very sensitive to topologies, choice of hyperparameters
  - Very resource intensive
  - A wrong choice can lead to a RNN that doesn't converge at all.

let’s run an example

tuning neural networks

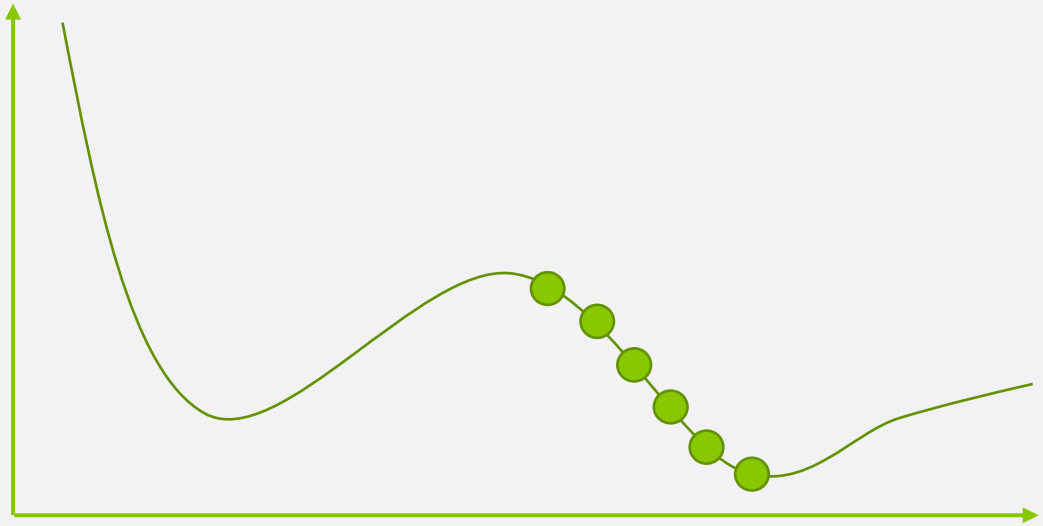
Learning Rate

- Neural networks are trained by gradient descent (or similar means)
- We start at some random point, and sample different solutions (weights) seeking to minimize some cost function, over many *epochs*
- How far apart these samples are is the *learning rate*



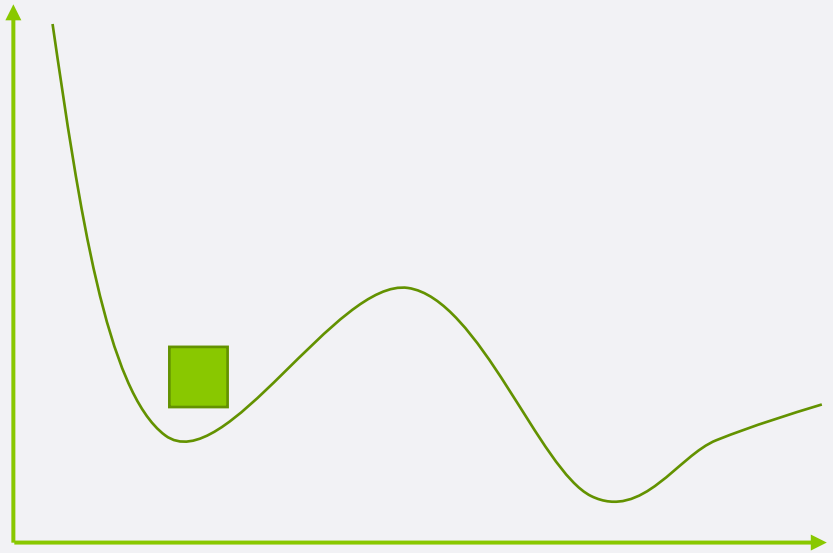
Effect of learning rate

- Too high a learning rate means you might overshoot the optimal solution!
- Too small a learning rate will take too long to find the optimal solution
- Learning rate is an example of a *hyperparameter*



Batch Size

- How many training samples are used within each epoch
- Somewhat counter-intuitively:
  - Smaller batch sizes can work their way out of “local minima” more easily
  - Batch sizes that are too large can end up getting stuck in the wrong solution
  - Random shuffling at each epoch can make this look like very inconsistent results from run to run



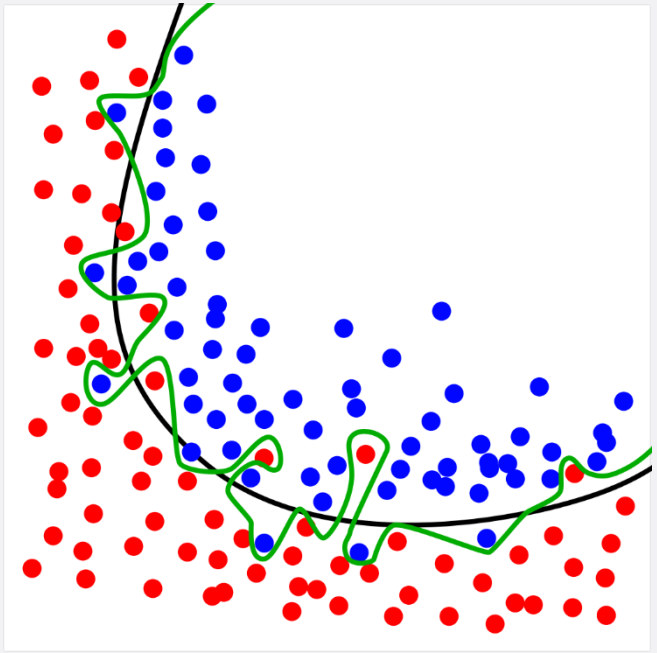
To Recap

- Small batch sizes tend to not get stuck in local minima
- Large batch sizes can converge on the wrong solution at random
- Large learning rates can overshoot the correct solution
- Small learning rates increase training time

neural network regularization

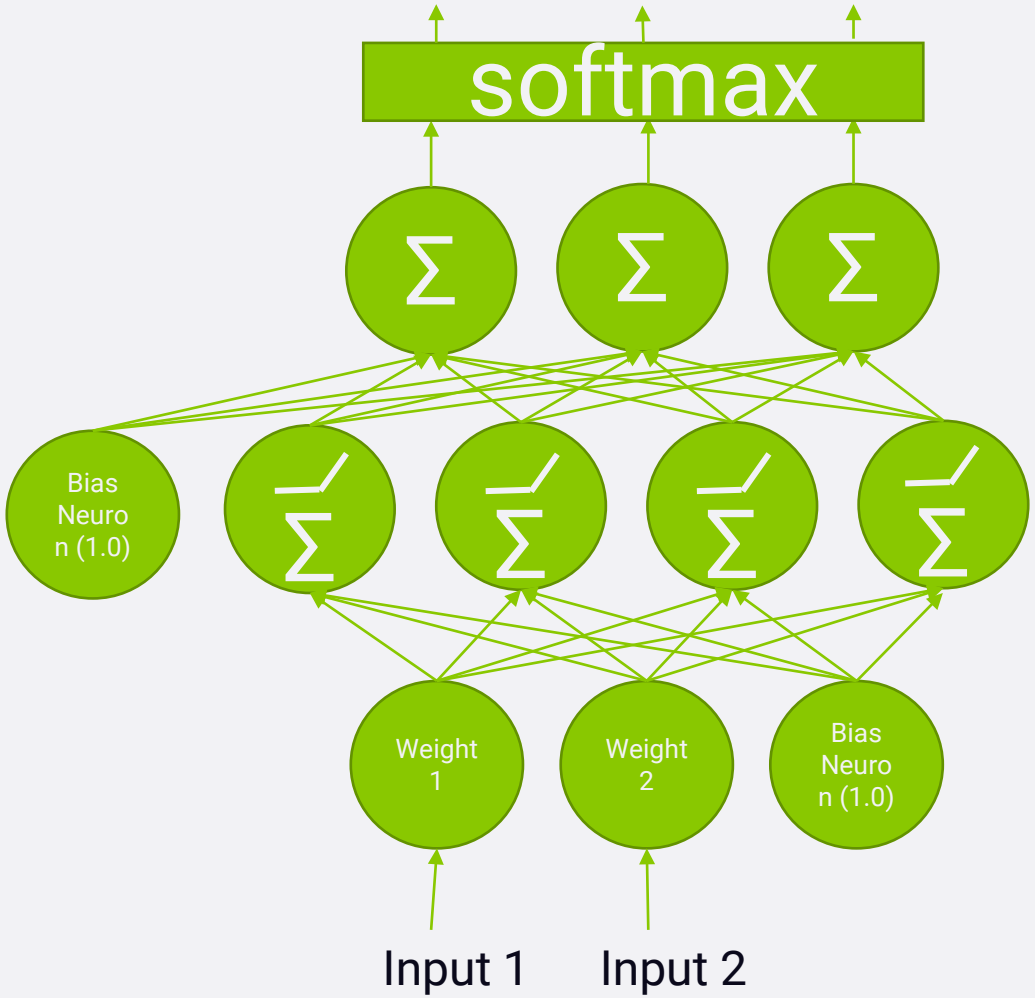
what is regularization?

- Preventing *overfitting*
  - Models that are good at making predictions on the data they were trained on, but not on new data it hasn't seen before
  - Overfitted models have learned patterns in the training data that don't generalize to the real world
  - Often seen as high accuracy on training data set, but lower accuracy on test or evaluation data set.
    - When training and evaluating a model, we use *training*, *evaluation*, and *testing* data sets.
- Regularization techniques are intended to prevent overfitting.

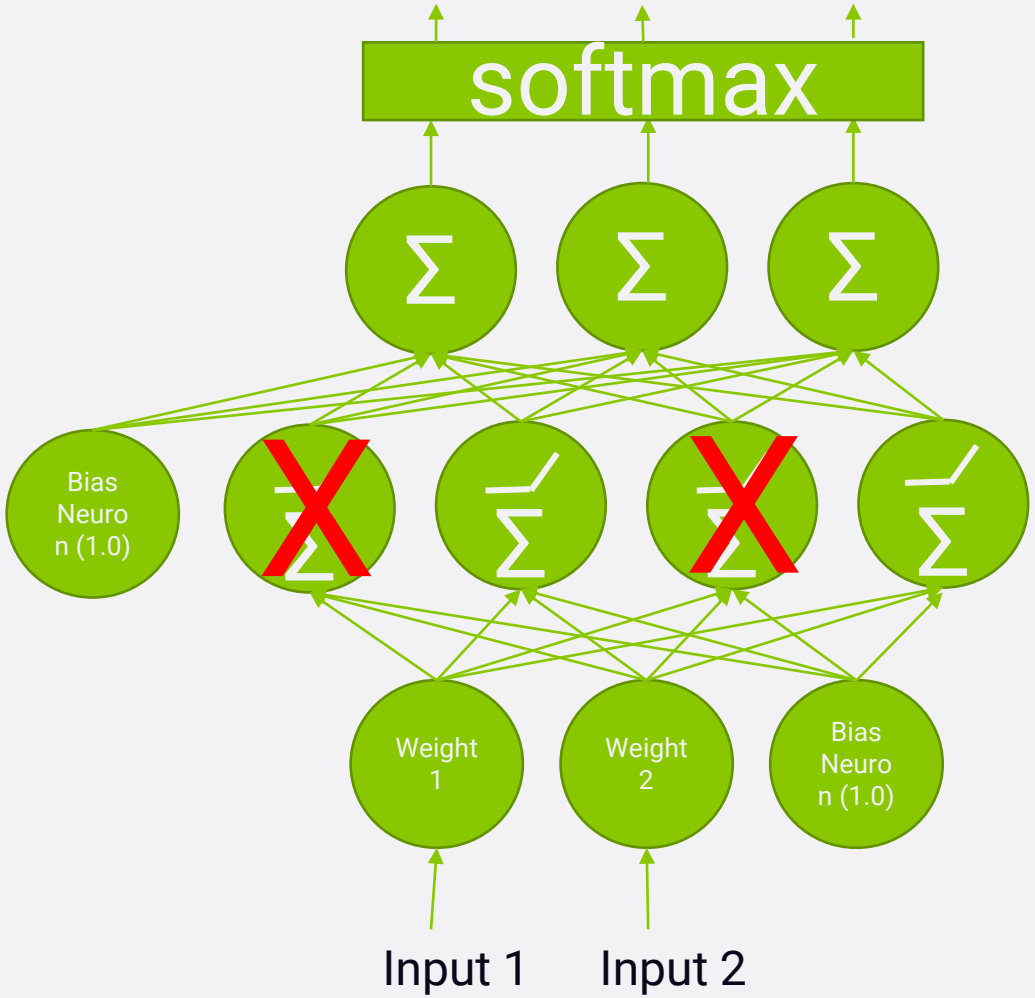


Chabacano [CC BY-SA 4.0 (https://creativecommons.org/licenses/by-sa/4.0)]

Too many layers?
Too many neurons?



Dropout


softmax
Bias Neuro n (1.0)
Weight 1
Weight 2
Bias Neuro n (1.0)
Input 1
Input 2

Early Stopping

```
Epoch 1/10
 - 4s - loss: 0.2406 - acc: 0.9302 - val_loss: 0.1437 - val_acc: 0.9557
Epoch 2/10
 - 2s - loss: 0.0971 - acc: 0.9712 - val_loss: 0.0900 - val_acc: 0.9725
Epoch 3/10
 - 2s - loss: 0.0653 - acc: 0.9803 - val_loss: 0.0725 - val_acc: 0.9786
Epoch 4/10
 - 2s - loss: 0.0471 - acc: 0.9860 - val_loss: 0.0689 - val_acc: 0.9795
Epoch 5/10
 - 2s - loss: 0.0367 - acc: 0.9890 - val_loss: 0.0675 - val_acc: 0.9808
Epoch 6/10
 - 2s - loss: 0.0266 - acc: 0.9919 - val_loss: 0.0680 - val_acc: 0.9796
Epoch 7/10
 - 2s - loss: 0.0208 - acc: 0.9937 - val_loss: 0.0678 - val_acc: 0.9811
Epoch 8/10
 - 2s - loss: 0.0157 - acc: 0.9953 - val_loss: 0.0719 - val_acc: 0.9810
Epoch 9/10
 - 2s - loss: 0.0130 - acc: 0.9960 - val_loss: 0.0707 - val_acc: 0.9825
Epoch 10/10
 - 2s - loss: 0.0097 - acc: 0.9972 - val loss: 0.0807 - val acc: 0.9805
```

wrapping up

recommendations with deep learning

is deep learning overkill?

restricted boltzmann machines (rbm)

rbm's: the paper

Restricted Boltzmann Machines for Collaborative Filtering

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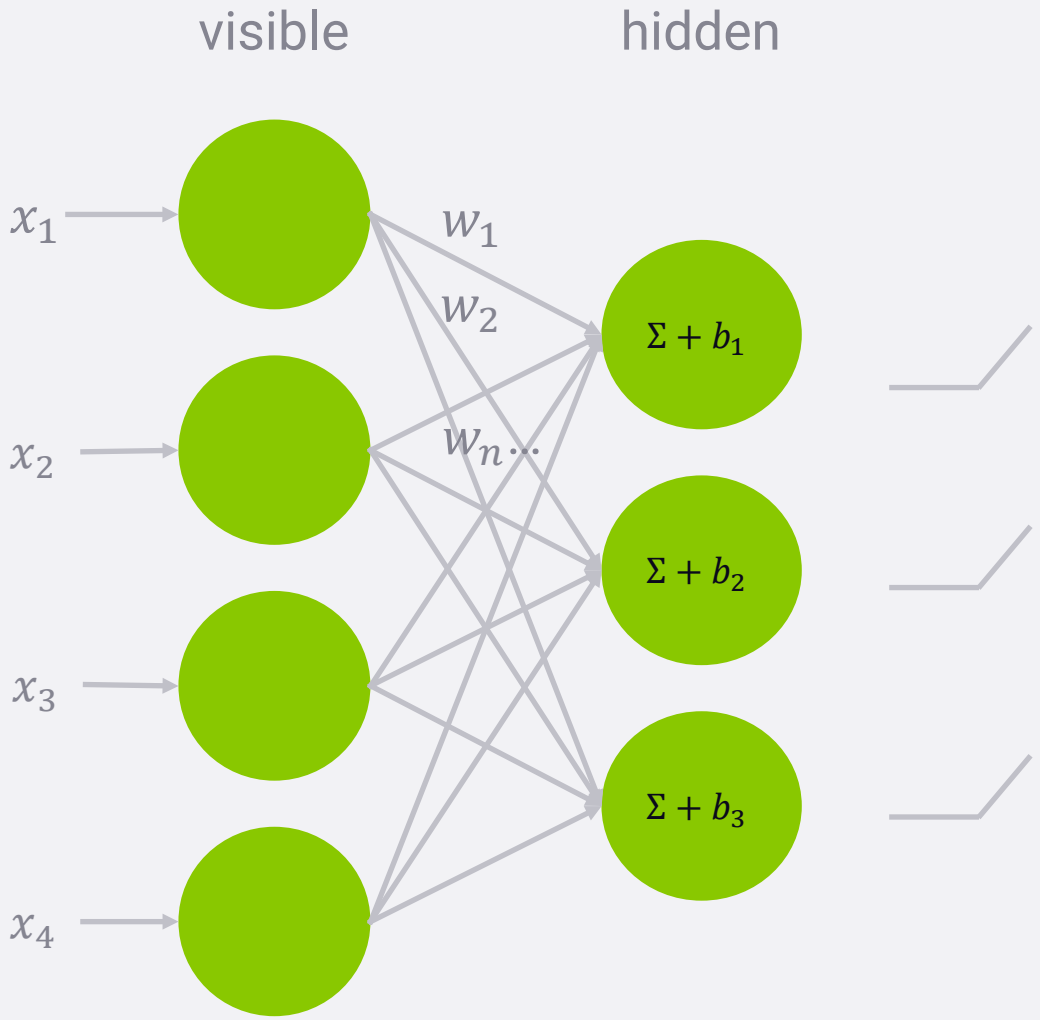
Geoffrey Hinton HINTON@CS.TORONTO.EDU
University of Toronto, 6 King's College Rd., Toronto, Ontario M5S 3G4, Canada

Abstract

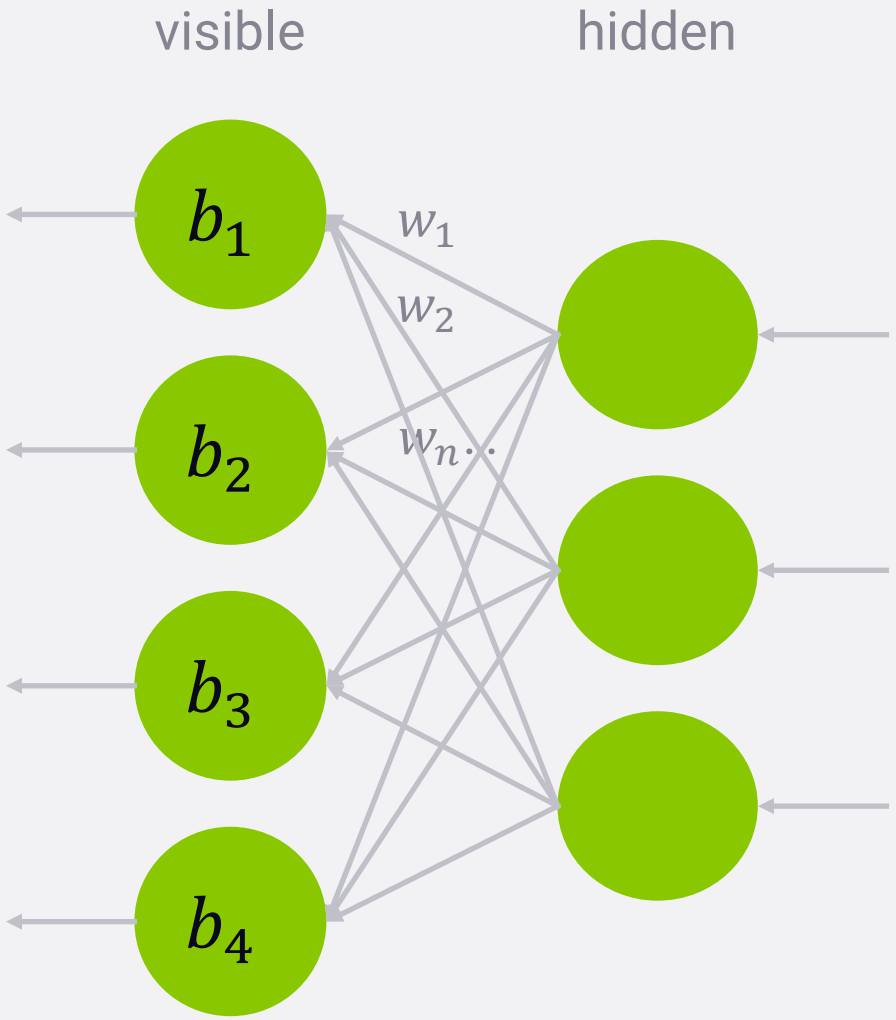
Most of the existing approaches to collaborative filtering cannot handle very large data sets. In this paper we show how a

Low-rank approximations based on minimizing the sum-squared distance can be found using Singular Value Decomposition (SVD). In the collaborative filtering domain, however, most of the data sets are sparse, and as shown by Srebro and Jaakkola (2003)

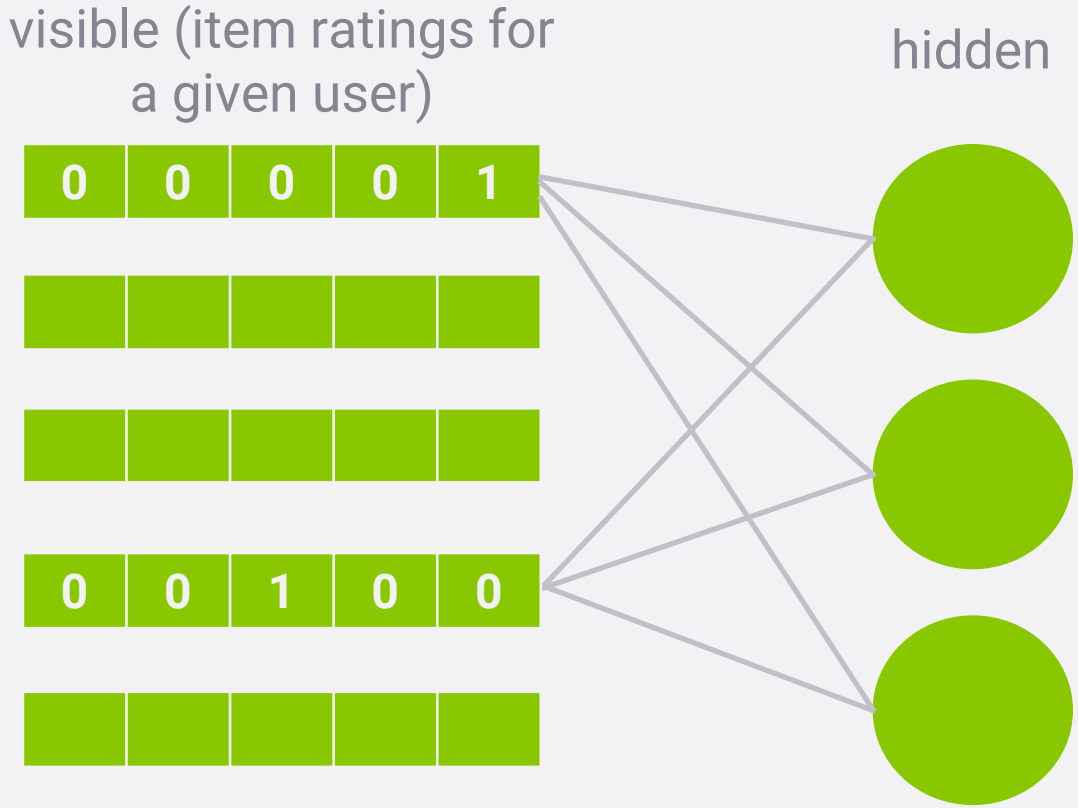
what is a rbm


visible
hidden
x_1
x_2
x_3
x_4
w_1
w_2
$w_n \ldots$
$\Sigma + b_1$
$\Sigma + b_2$
$\Sigma + b_3$

rbm backward pass



rbm's for recommender systems



contrastive divergence

gibbs sampler

code walkthrough

code walkthrough

code walkthrough

exercise

Find the best set of hyperparameters for the rbm algorithm.

code walkthrough

Generative Adversarial Networks

Generative Adversarial Networks

- Yes, it's the tech behind "deepfakes" and all those viral face-swapping and aging apps
- But researchers had nobler intentions…
  - Generating synthetic datasets to remove private info
  - Anomaly detection
  - Self-driving
  - Art, music

This person doesn't exist.

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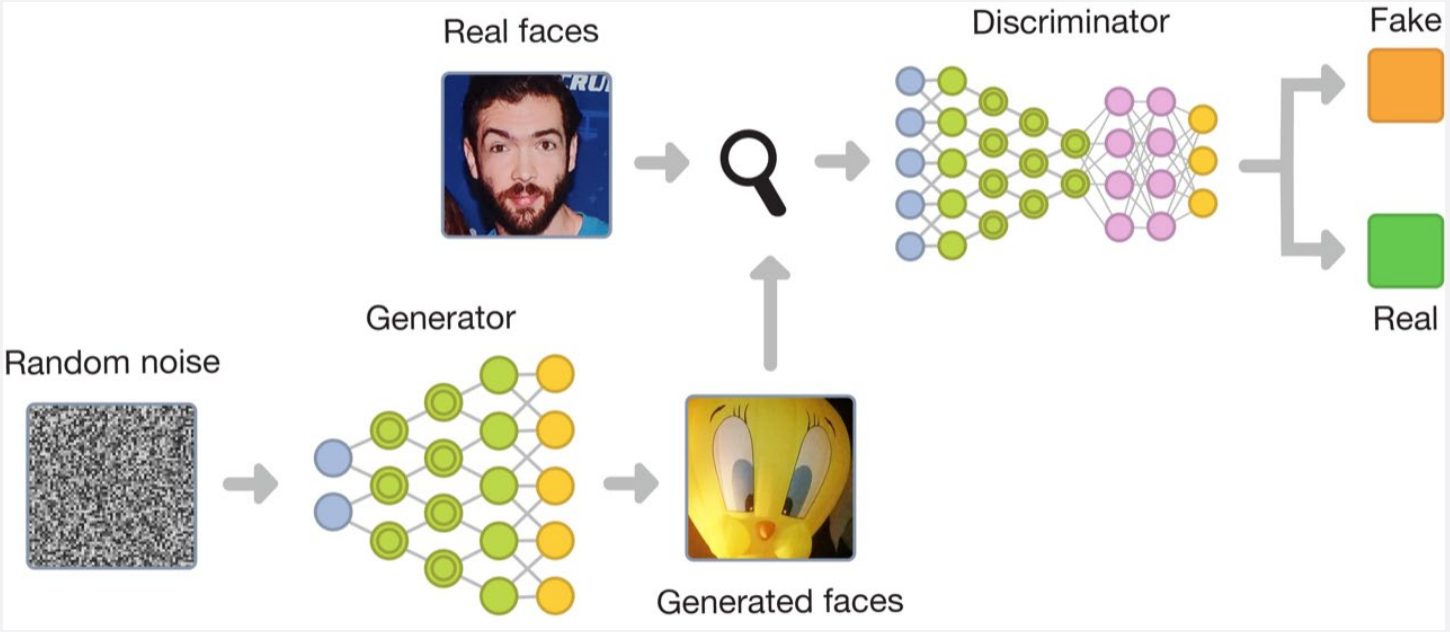
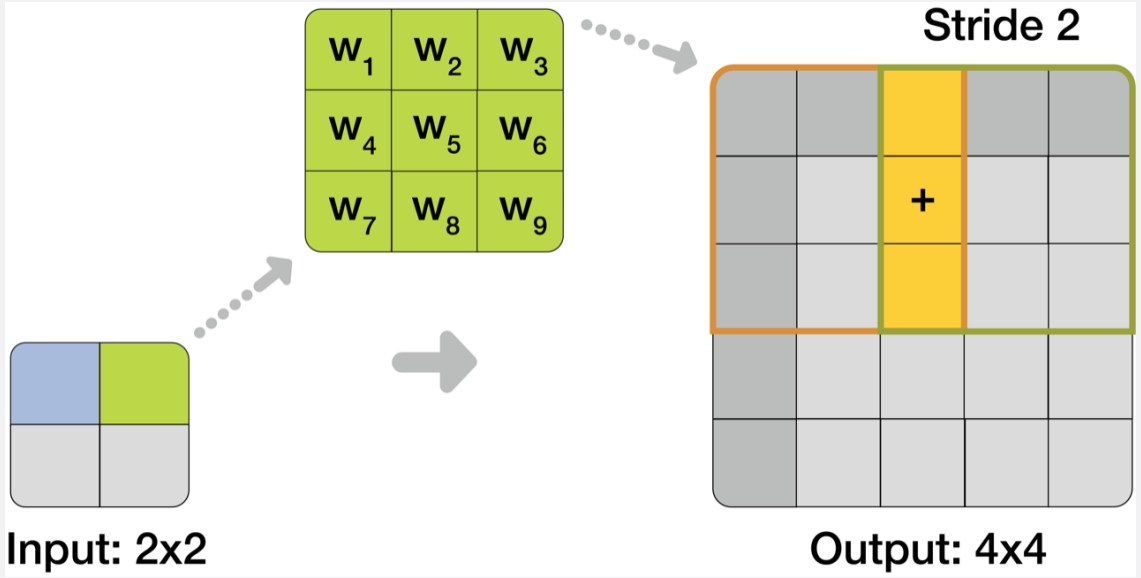
GAN's

- Learns the actual distribution of latent vectors
  - Doesn't assume Gaussian normal distributions like VAE's
- The **generator** maps random noise(!) to a probability distribution
- The **discriminator** learns to identify real images from generated (fake) images
- The generator is trying to fool the discriminator into thinking its images are real
- The discriminator is trying to catch the generator
- The generator and discriminator are *adversarial*, hence the name…
- Once the discriminator can't tell the difference anymore, we're done (in theory)



transpose convolution



- The generator may use Conv2DTranspose layers to reconstruct images from random input
- It learns weights used to create new image pixels from lower-dimensional representations
  - Well, it can be used on more than just images
- Stride of 2 is often used
- Can use max-unpooling (inverse of max-pooling)
- Think of the decoder as a CNN that works backwards.

fancy math

$$\min_G \max_D V(D,G) = \mathbb{E}_{\boldsymbol{x}\sim p_{\text{data}}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z}\sim p_{\boldsymbol{z}}(\boldsymbol{z})}[\log(1 - D(G(\boldsymbol{z})))].$$

- That's the adversarial loss function.
- We call it a "min-max game"
  - The generator is minimizing its loss in creating realistic images
  - The discriminator, at the same time, is maximizing its ability to detect fakes
- It is complicated and delicate.
  - Training is very unstable; lots of trial & error / hyperparameter tuning
  - Mode collapse
  - Vanishing gradients

code walkthrough

deep neural networks for recommendations

autoencoders for recommendations ("autorec")

AutoRec: Autoencoders Meet Collaborative Filtering

Suvash Sedhain[†*], Aditya Krishna Menon[†*], Scott Sanner[†*], Lexing Xie[*†]
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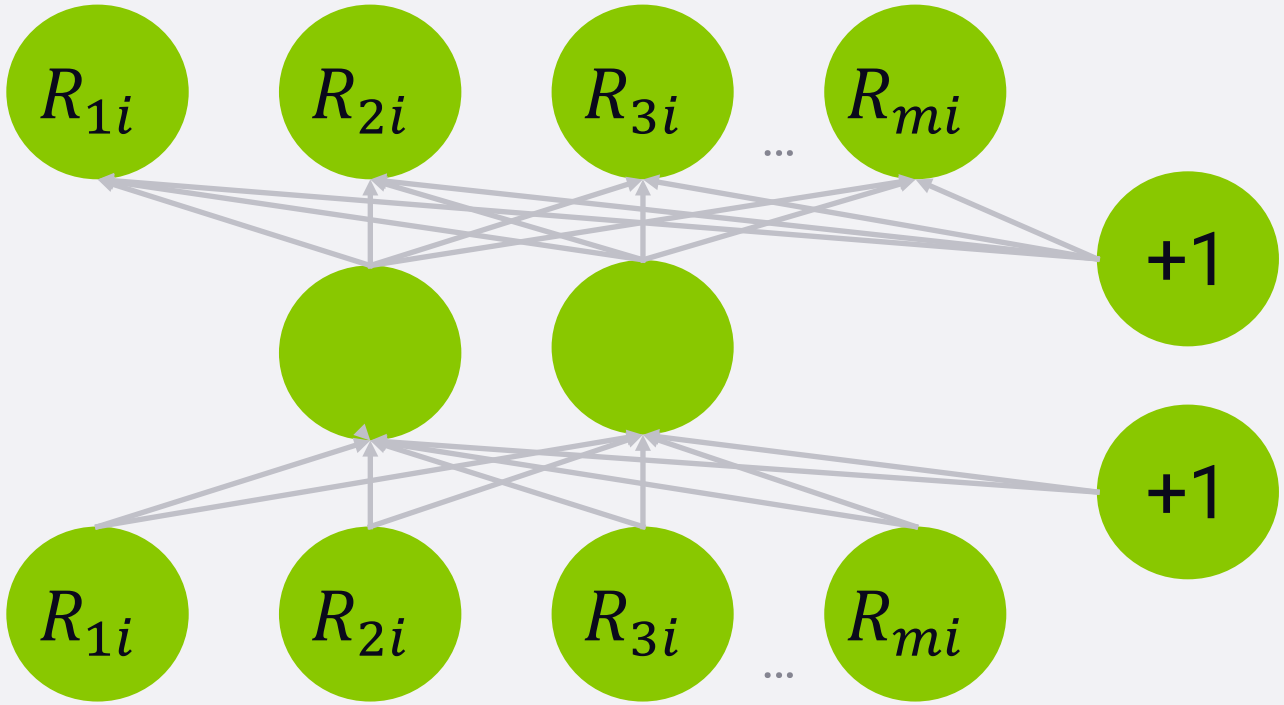
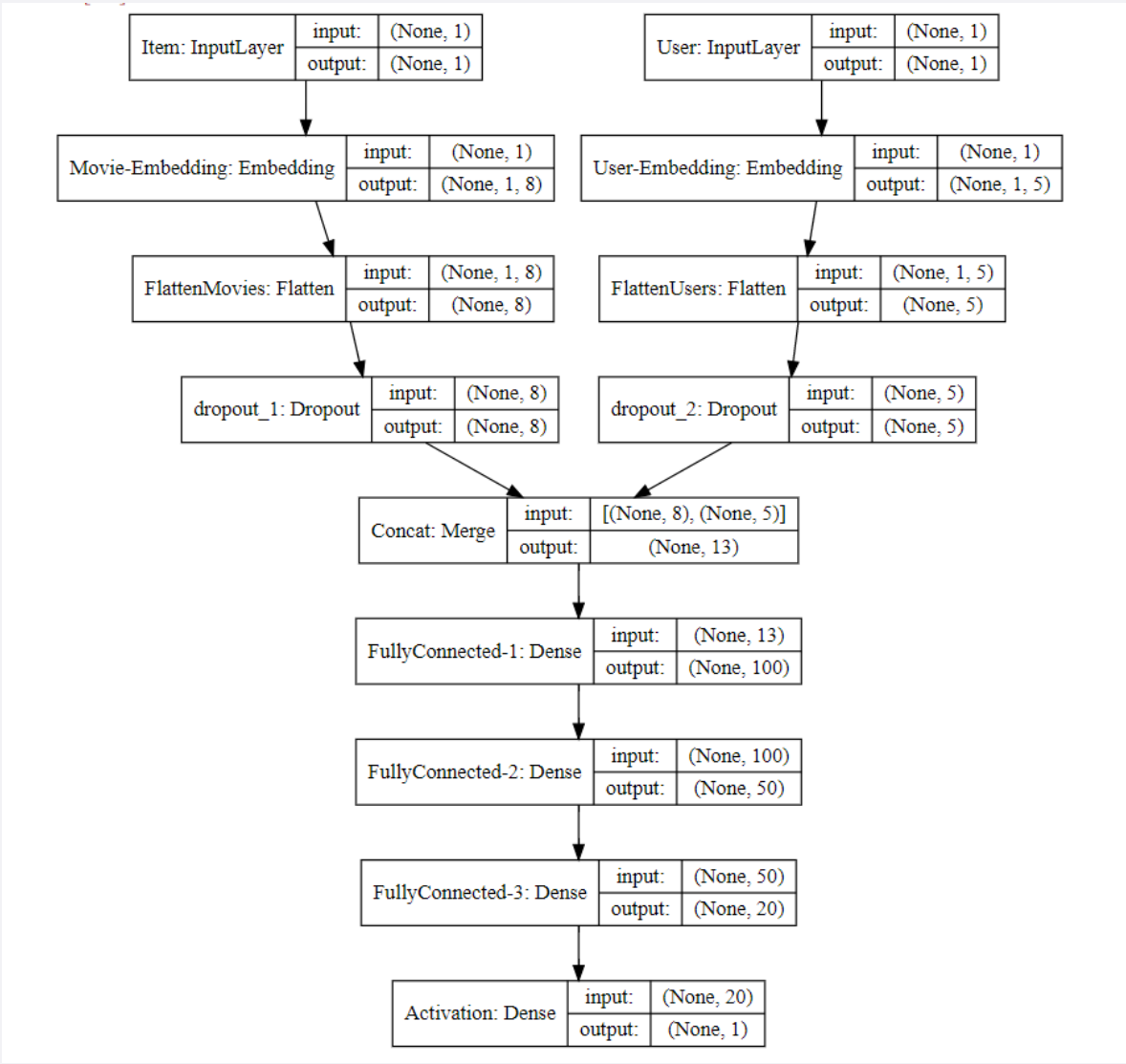


deeper networks with keras

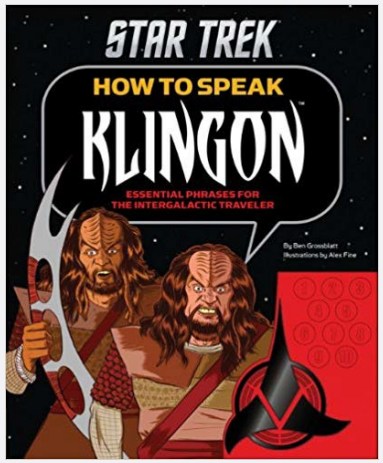


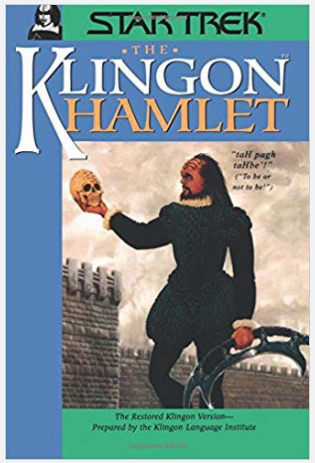
Credit:
https://nipunbatra.github.io/blog/2017/recommend-keras.html

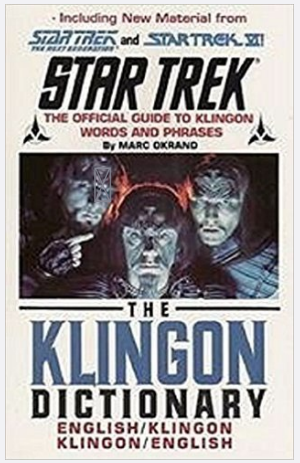
code walkthrough

session-based recommendations with rnn's

e-commerce clickstream







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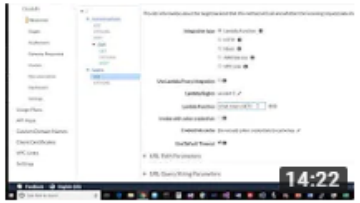

Using Versioning with AWS Lambda

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the paper

Published as a conference paper at ICLR 2016

SESSION-BASED RECOMMENDATIONS WITH RECURRENT NEURAL NETWORKS

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ABSTRACT

We apply recurrent neural networks (RNN) on a new domain, namely recommender systems. Real-life recommender systems often face the problem of having to base recommendations only on short session-based data (e.g. a small sportsware website) instead of long user histories (as in the case of Netflix). In this situation the frequently praised matrix factorization approaches are not accurate. This problem is usually overcome in practice by resorting to item-to-item recommendations, i.e. recommending similar items. We argue that by modeling the whole session, more accurate recommendations can be provided. We therefore propose an RNN-based approach for session-based recommendations. Our approach also considers practical aspects of the task and introduces several modifications to classic RNNs such as a ranking loss function that make it more viable for this specific problem. Experimental results on two data-sets show marked improvements over widely used approaches.

GRU4Rec (gated recurrent unit)

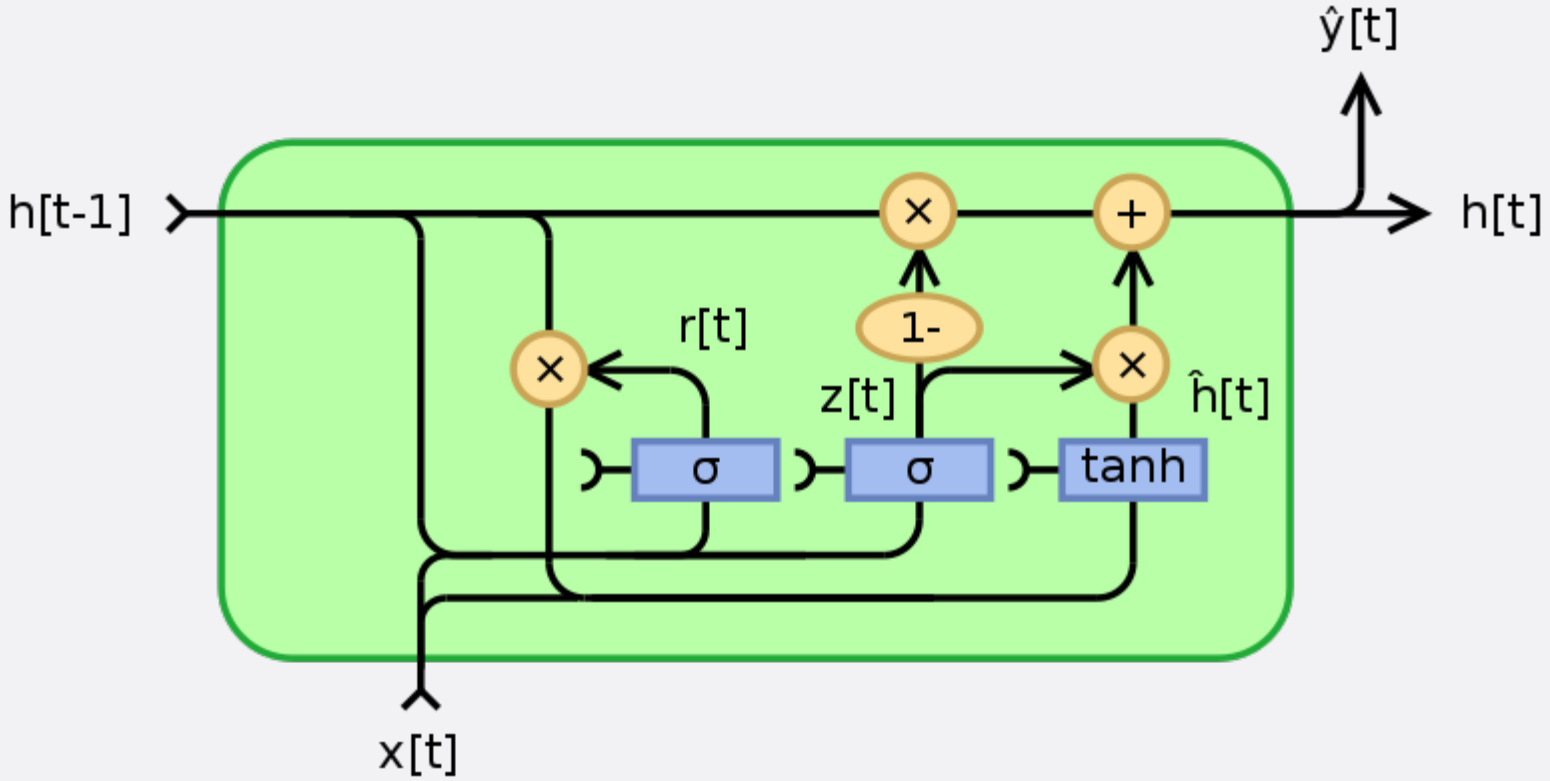
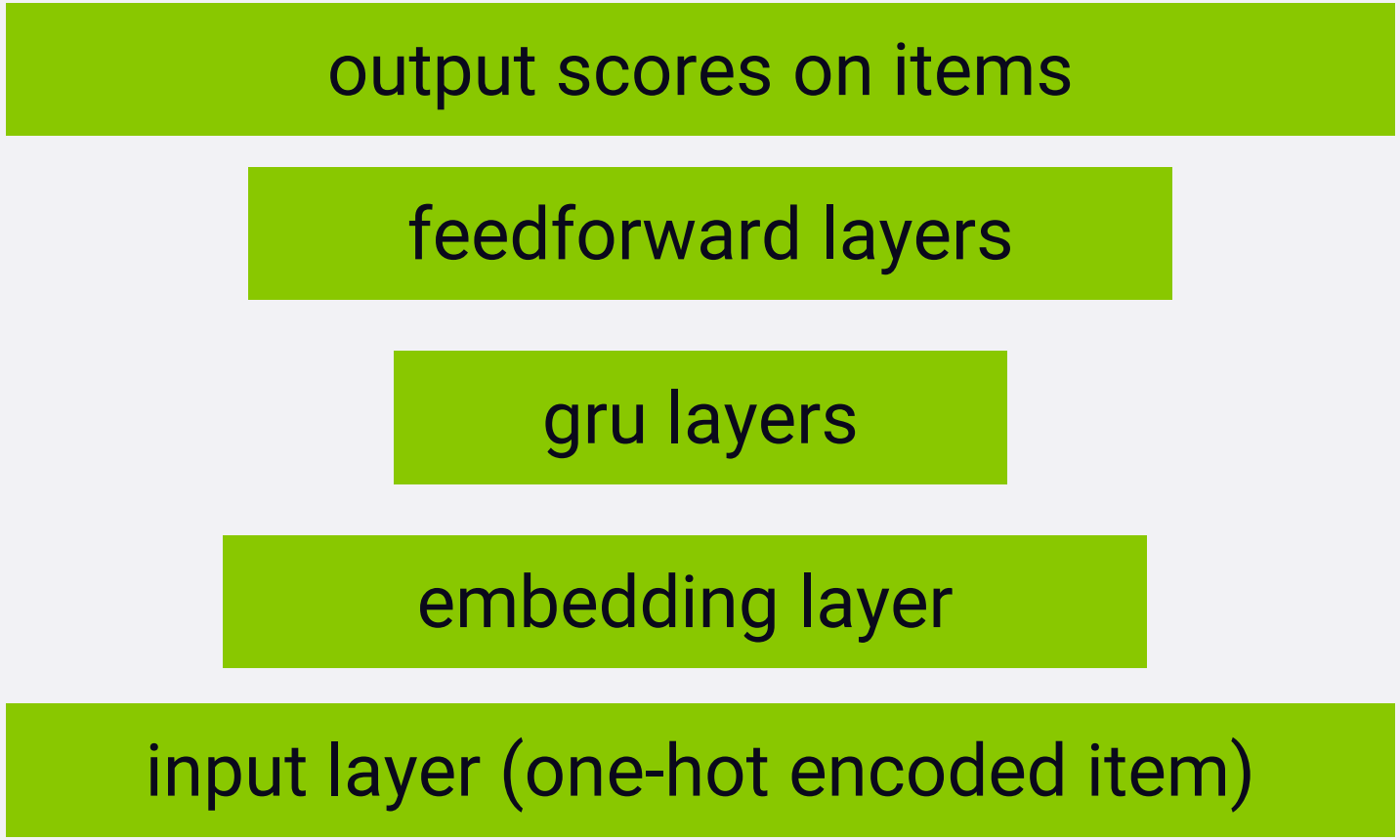


Image: Jeblad / CC BY-SA 4.0

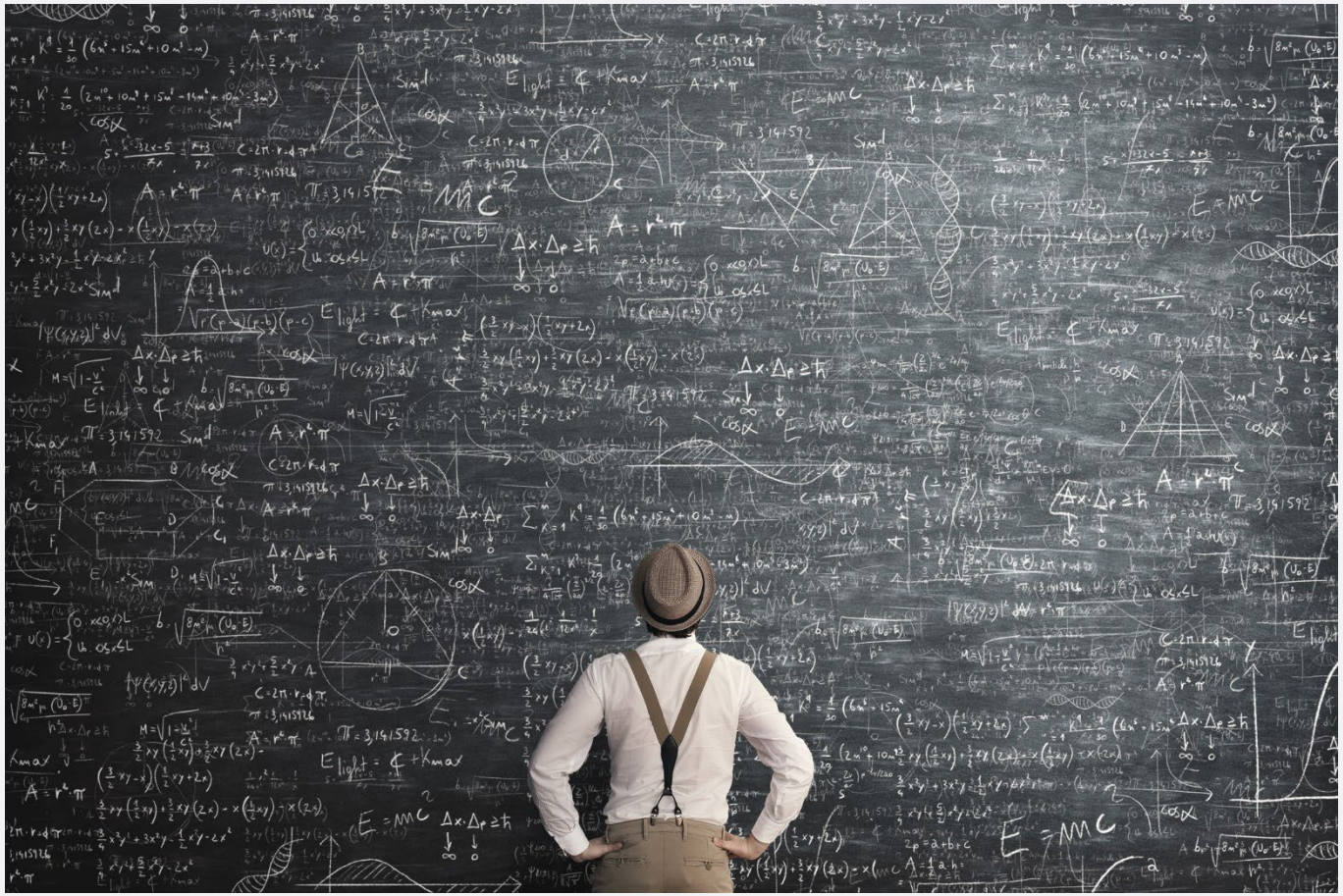
GRU4Rec


output scores on items
feedforward layers
gru layers
embedding layer
input layer (one-hot encoded item)

GRU4Rec

- session-parallel mini-batches
- sampling the output
- ranking loss

is it overly complex?



exercise

https://bit.ly/2zsr6Lh

convert to python 3 (xrange/range, sort/sort_values)

import pandas and scikit-learn

adapt to the new data set format

create a train/test split

always run with a fresh kernel

my solution

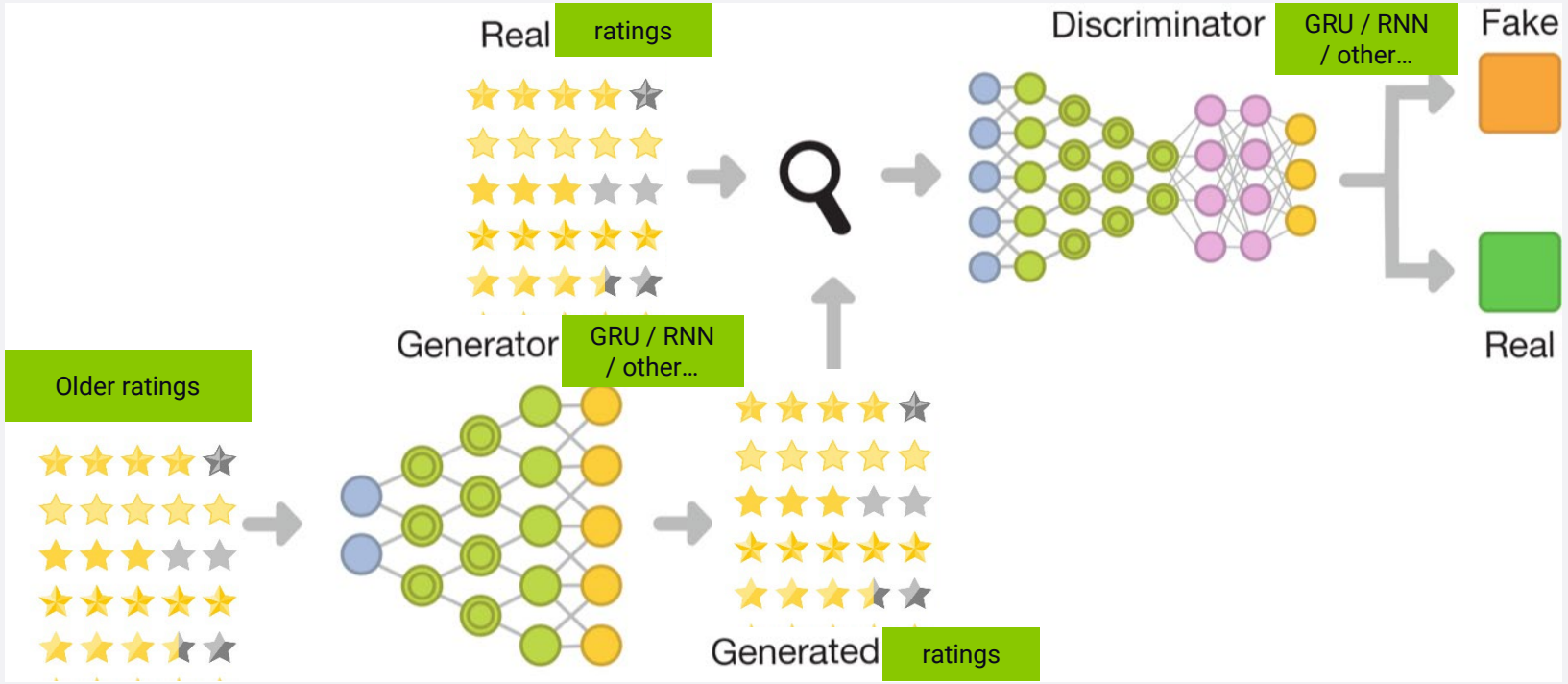
http://tinyurl.com/y9ducpag

code walkthrough

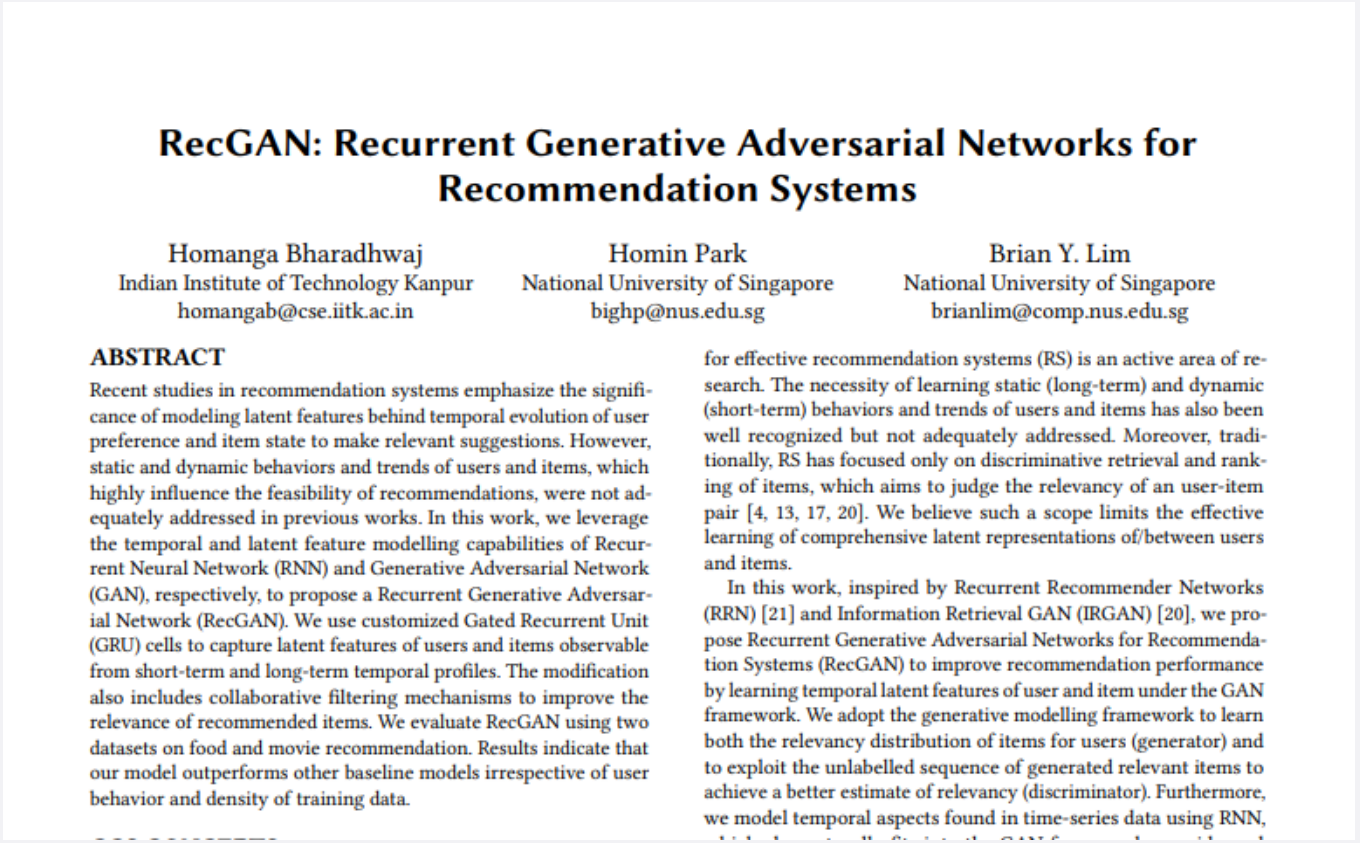
bleeding edge alert!

GAN's for recommenders

GAN's with a twist



the paper (well, one of many really)



RecGAN: Recurrent Generative Adversarial Networks for Recommendation Systems

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ABSTRACT

Recent studies in recommendation systems emphasize the significance of modeling latent features behind temporal evolution of user preference and item state to make relevant suggestions. However, static and dynamic behaviors and trends of users and items, which highly influence the feasibility of recommendations, were not adequately addressed in previous works. In this work, we leverage the temporal and latent feature modelling capabilities of Recurrent Neural Network (RNN) and Generative Adversarial Network (GAN), respectively, to propose a Recurrent Generative Adversarial Network (RecGAN). We use customized Gated Recurrent Unit (GRU) cells to capture latent features of users and items observable from short-term and long-term temporal profiles. The modification also includes collaborative filtering mechanisms to improve the relevance of recommended items. We evaluate RecGAN using two datasets on food and movie recommendation. Results indicate that our model outperforms other baseline models irrespective of user behavior and density of training data.

for effective recommendation systems (RS) is an active area of research. The necessity of learning static (long-term) and dynamic (short-term) behaviors and trends of users and items has also been well recognized but not adequately addressed. Moreover, traditionally, RS has focused only on discriminative retrieval and ranking of items, which aims to judge the relevancy of an user-item pair [4, 13, 17, 20]. We believe such a scope limits the effective learning of comprehensive latent representations of/between users and items.

In this work, inspired by Recurrent Recommender Networks (RRN) [21] and Information Retrieval GAN (IRGAN) [20], we propose Recurrent Generative Adversarial Networks for Recommendation Systems (RecGAN) to improve recommendation performance by learning temporal latent features of user and item under the GAN framework. We adopt the generative modelling framework to learn both the relevancy distribution of items for users (generator) and to exploit the unlabelled sequence of generated relevant items to achieve a better estimate of relevancy (discriminator). Furthermore, we model temporal aspects found in time-series data using RNN,

https://homangab.github.io/papers/recgan.pdf

TensorFlow Recommenders (TFRS)

TensorFlow Recommenders

- From Google!
- Built on top of Keras
- Easy to use, but highly flexible

```
import tensorflow_datasets as tfds
import tensorflow_recommenders as tfrs

# Load data on movie ratings.
ratings = tfds.load("movielens/100k-ratings", split="train")
movies = tfds.load("movielens/100k-movies", split="train")

# Build flexible representation models.
user_model = tf.keras.Sequential([...])
movie_model = tf.keras.Sequential([...])

# Define your objectives.
task = tfrs.tasks.Retrieval(metrics=tfrs.metrics.FactorizedTopK(
    movies.batch(128).map(movie_model)
  )
)

# Create a retrieval model.
model = MovielensModel(user_model, movie_model, task)
model.compile(optimizer=tf.keras.optimizers.Adagrad(0.5))

# Train.
model.fit(ratings.batch(4096), epochs=3)

# Set up retrieval using trained representations.
index = tfrs.layers.ann.BruteForce(model.user_model)
index.index(movies.batch(100).map(model.movie_model), movies)

# Get recommendations.
_, titles = index(np.array(["42"]))
print(f"Recommendations for user 42: {titles[0, :3]}")
```

TFRS: retrieval

A **retrieval stage** selects recommendation candidates

A **ranking stage** selects the best candidates and ranks them

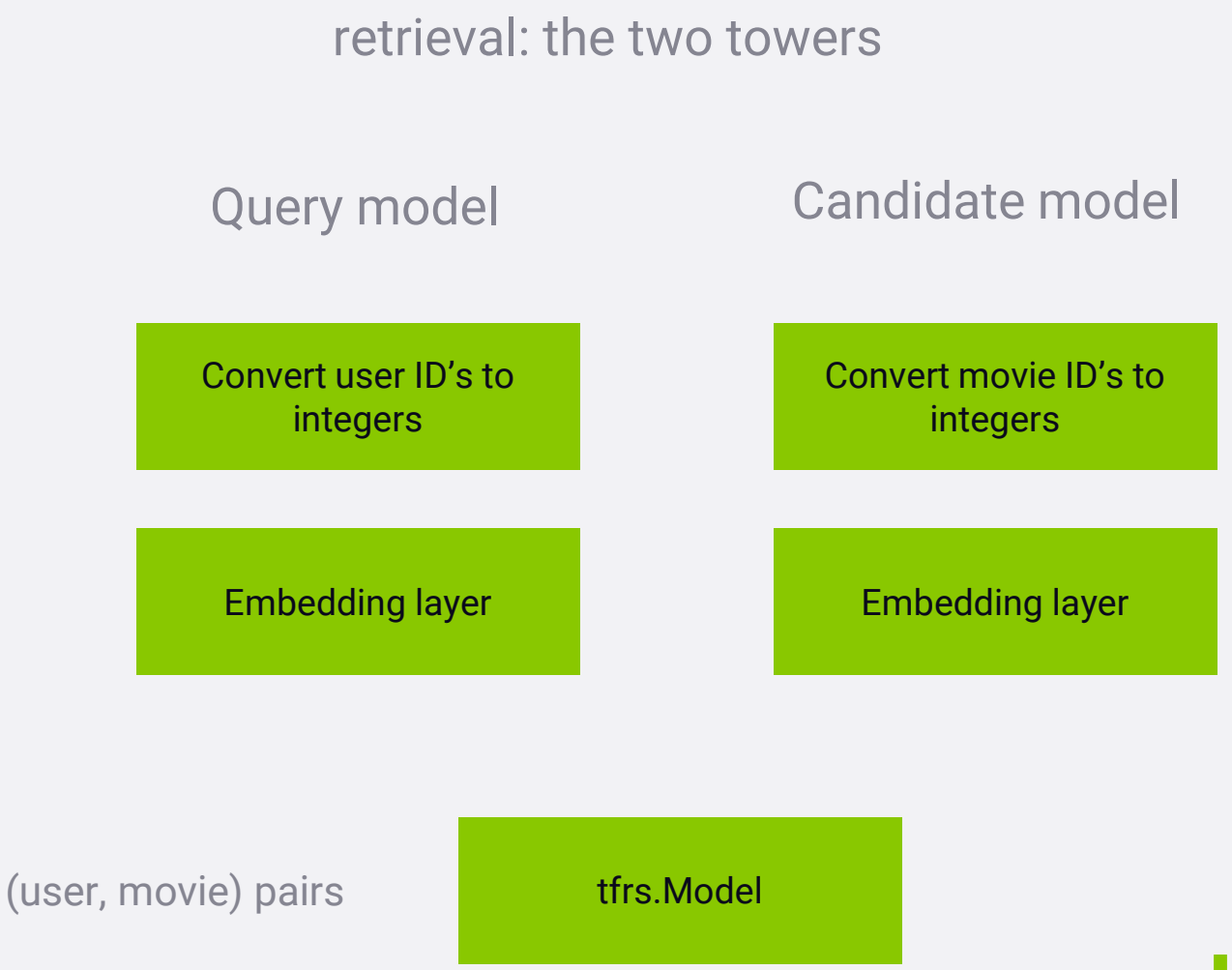
The retrieval model embeds user ID's and movie ID's of rated movies into **embedding layers** of the same dimension

- Each ID is mapped to a vector of N dimensions
- Position in this N-dimensional space represents similarity!

The two are multiplied to create query-candidate affinity scores for each rating during training

If the affinity score for the rating is higher than other for other candidates, our model is good

Top-K recs via "brute force" sorting all candidates

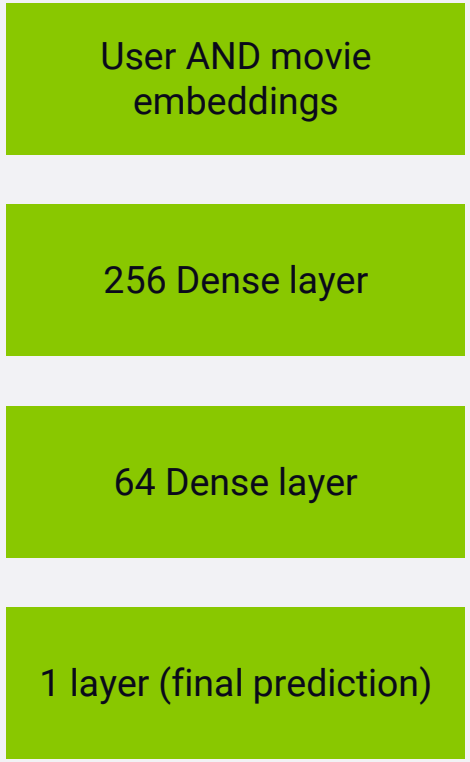


code walkthrough

TFRS: ranking

As ranking uses a subset of candidates generated by retrieval, you can do fancier stuff.

For example, actually try to predict ratings using multiple stacked dense layers.



code walkthrough

TFRS: side features

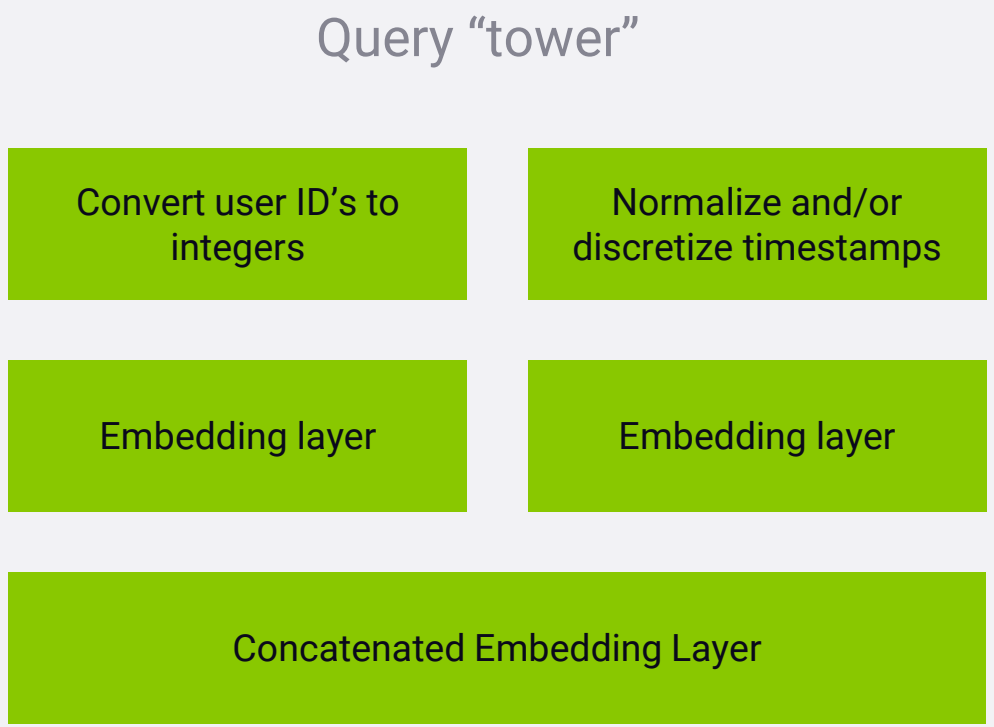
You can augment ratings data with content-based data, or any other features really

- Data should add **context**
- Helps cold-start

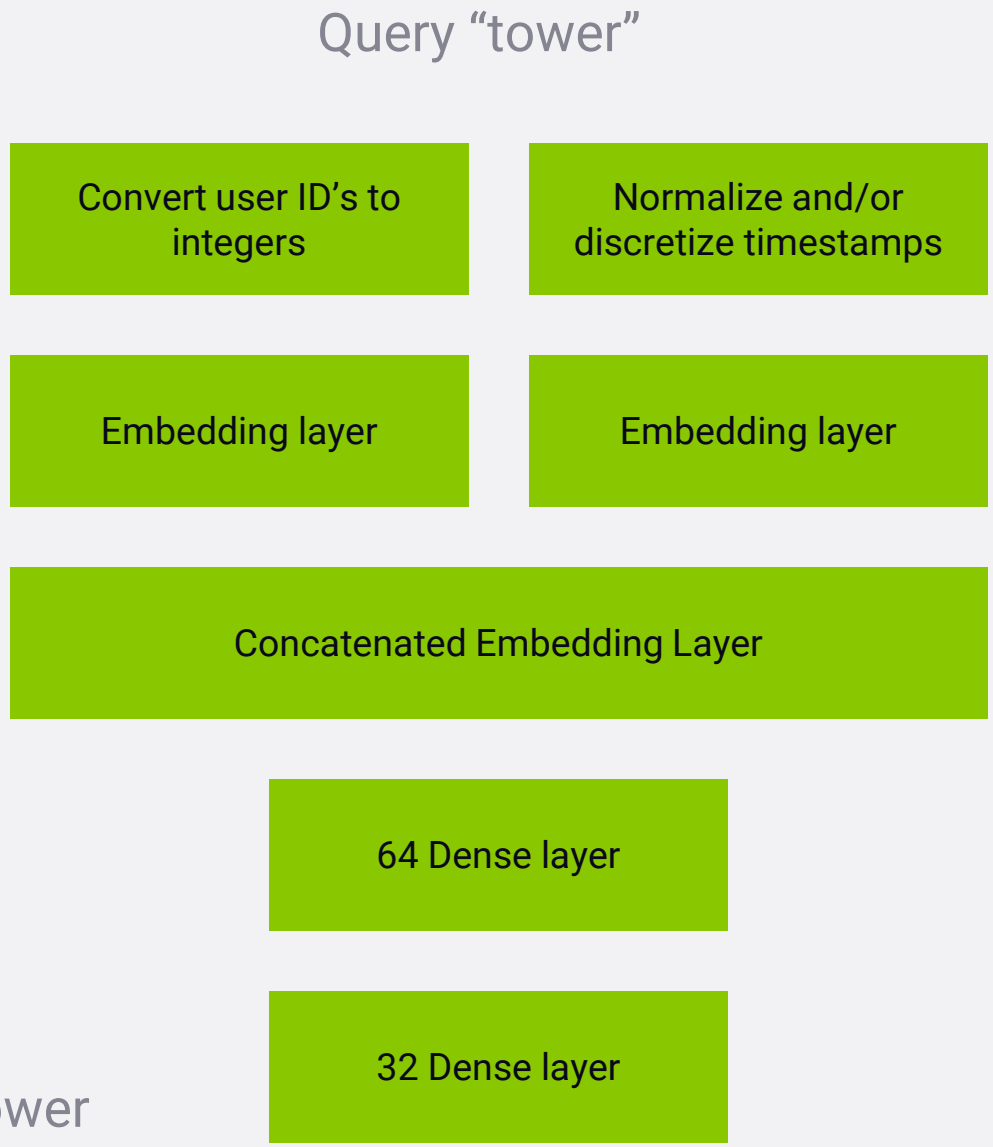
Just add them into the query or candidate towers as additional embeddings

Preprocessing is up to you

- Categorical data should turn into embeddings
- Continuous features should be normalized (ie timestamps)
- Standardization
- Discretization
- Vectorizing text



TFRS: deep retrieval models



…can do similar stuff on the candidate tower

TFRS: multi-task recommenders

Combine different kinds of user behavior

- Page views
- Image Clicks
- Cart adds
- Purchases
- Reviews
- Returns
- Ratings

A joint model may perform better than multiple task-specific models

Multiple objectives & loss functions

Use transfer learning to learn representations from a task with more data for a task with less

TFRS: deep & cross networks

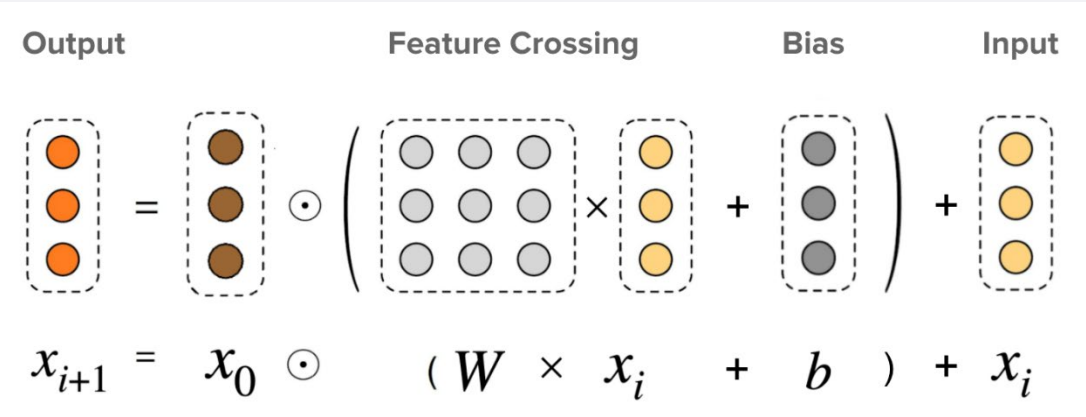
Feature crosses are hard

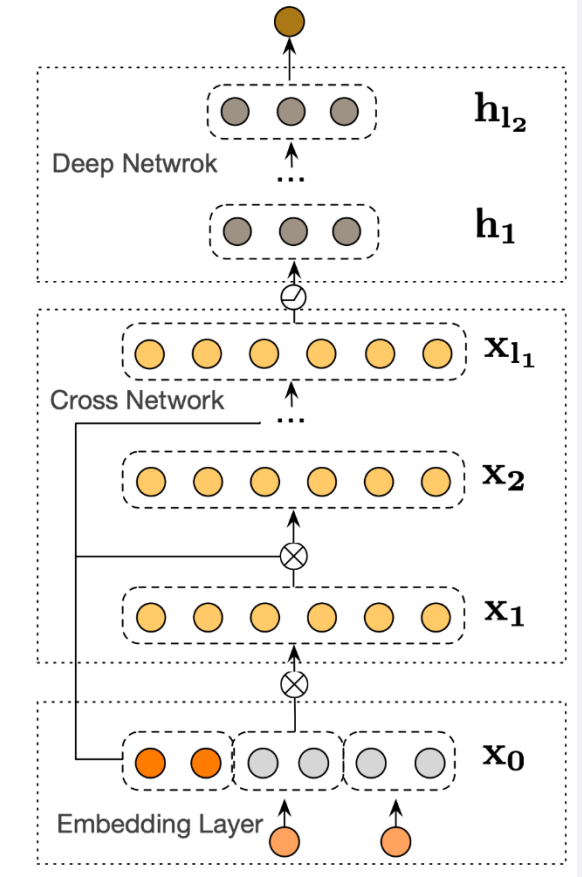
Recommendations where combined features provide additional context

If you bought fruit AND cookbooks, recommend a blender

TFRS: deep & cross networks

Cross Networks explicitly apply feature crossing at each layer





- Combine with a Deep Network (MLP) to make a DCN
- Stacked, or in parallel
- tfrs.layers.dcn.Cross() makes it easy

Images: tensorflow.org

TFRS: into production

Retrieval models are slow when evaluated with brute force

- Approximate Nearest Neighbor search (ANN)
- ScaNN package from Google does this
- tfrs.layers.factorized_top_k.ScaNN
- It is approximate! But way faster

Serving the results in production

- Export saved models to SavedModel format
- Serve the SavedModel via Tensorflow Serving
- See end of retrieval sample for an example

Accelerating Large-Scale Inference with Anisotropic Vector Quantization

Ruiqi Guo*, Philip Sun*, Erik Lindgren*, Quan Geng, David Simcha, Felix Chern, and Sanjiv Kumar
Google Research
{guorq, sunphil, erikml, qgeng, dsimcha, fchern, sanjivk}@google.com

arXiv:1908.10396v5 [cs.LG] 4 Dec 2020

Abstract

Quantization based techniques are the current state-of-the-art for scaling maximum inner product search to massive databases. Traditional approaches to quantization aim to minimize the reconstruction error of the database points. Based on the observation that for a given query, the database points that have the largest inner products are more relevant, we develop a family of anisotropic quantization loss functions. Under natural statistical assumptions, we show that quantization with these loss functions leads to a new variant of vector quantization that more greatly penalizes the parallel component of a datapoint's residual relative to its orthogonal component. The proposed approach, whose implementation is open-source, achieves state-of-the-art results on the public benchmarks available at ann-benchmarks.com.

1 Introduction

Maximum inner product search (MIPS) has become a popular paradigm for solving large scale classification and retrieval tasks. For example, in recommendation systems, user queries and documents are embedded into a dense vector space of the same dimensionality and MIPS is used to find the most relevant documents given a user query (Cremonesi et al., 2010). Similarly, in extreme classification tasks (Dean et al., 2013), MIPS is used to predict the class label when a large number of classes, often on the order of millions or even billions are involved. Lately, MIPS has

Search (MIPS) problem, consider a database $X = \{x_i\}_{i=1,2,\ldots,n}$ with n datapoints, where each datapoint $x_i \in \mathbb{R}^d$ in a d-dimensional vector space. In the MIPS setup, given a query $q \in \mathbb{R}^d$, we would like to find the datapoint $x \in X$ that has the highest inner product with q, i.e., we would like to identify

$$x_i^* := \arg\max_{x_i \in X} \langle q, x_i \rangle.$$

Exhaustively computing the exact inner product between q and n datapoints is often expensive and sometimes infeasible. Several techniques have been proposed in the literature based on hashing, graph search, or quantization to solve the approximate maximum inner product search problem efficiently, and the quantization based techniques have shown strong performance (Ge et al., 2014; Babenko & Lempitsky, 2014; Johnson et al., 2017).

In most traditional quantization works, the objective in the quantization procedures is to minimize the reconstruction error for the database points. We show this is a suboptimal loss function for MIPS. This is because for a given query, quantization error for database points that score higher, or have larger inner products, is more important. Using this intuition, we propose a new family of score-aware quantization loss functions and apply it to multiple quantization techniques. Our contributions are as follows:

- We propose the score-aware quantization loss function. The proposed loss can work under any weighting function of the inner product and regardless of whether the datapoints vary in norm.

code walkthrough

bleeding edge alert!

deep factorization machines

the paper

DeepFM: A Factorization-Machine based Neural Network for CTR Prediction

Huifeng Guo[*1] **, Ruiming Tang**[2]**, Yunming Ye**[†1]**, Zhenguo Li**[2]**, Xiuqiang He**[2]
[1]Shenzhen Graduate School, Harbin Institute of Technology, China
[2]Noah's Ark Research Lab, Huawei, China
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[2]{tangruiming, li.zhenguo, hexiuqiang}@huawei.com

Abstract

Learning sophisticated feature interactions behind user behaviors is critical in maximizing CTR for recommender systems. Despite great progress, existing methods seem to have a strong bias towards low- or high-order interactions, or require expertise feature engineering. In this paper, we show that it is possible to derive an end-to-end learning model that emphasizes both low- and high-order feature interactions. The proposed model, DeepFM, combines the power of factorization machines for recommendation and deep learning for feature learning in a new neural network architecture. Compared to the latest Wide & Deep model

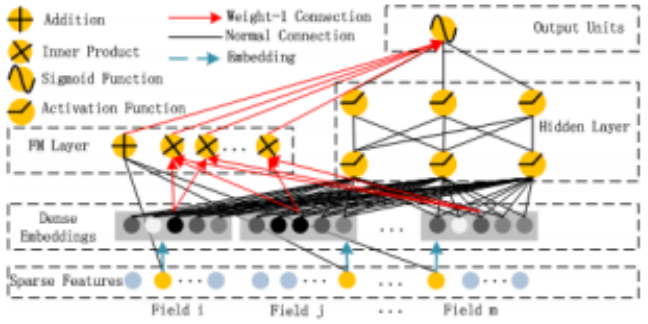
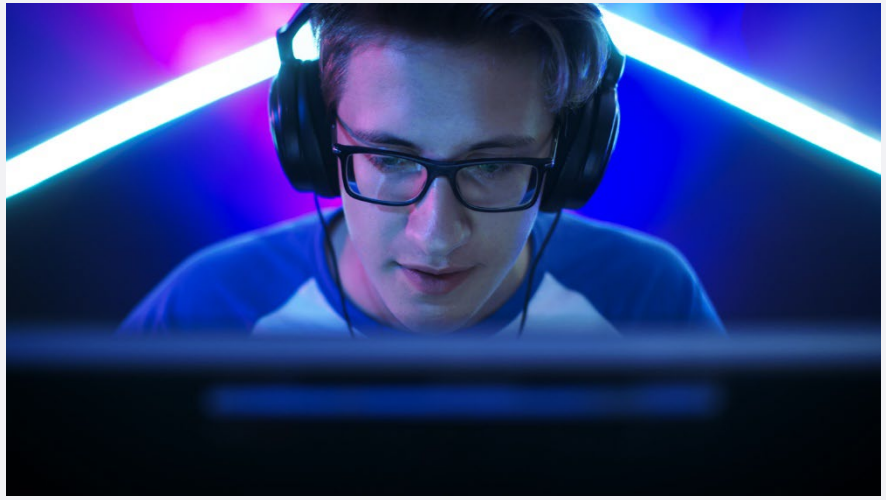


Figure 1: Wide & deep architecture of DeepFM. The wide and deep component share the same input raw feature vector, which enables DeepFM to learn low- and high-order feature interactions simultaneously from the input raw features.

higher-order feature interactions

- app category
- time



- app category
- gender
- age

deepfm architecture

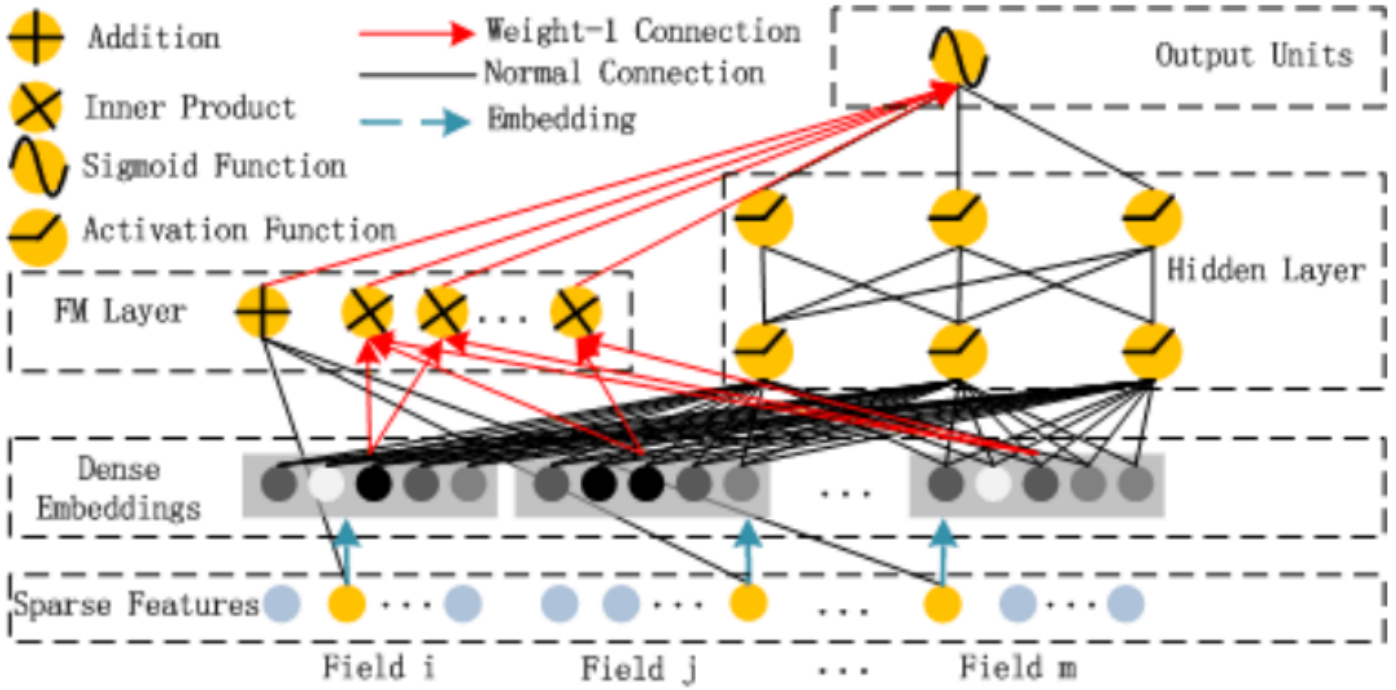


Figure 1: Wide & deep architecture of DeepFM. The wide and deep component share the same input raw feature vector, which enables DeepFM to learn low- and high-order feature interactions simultaneously from the input raw features.

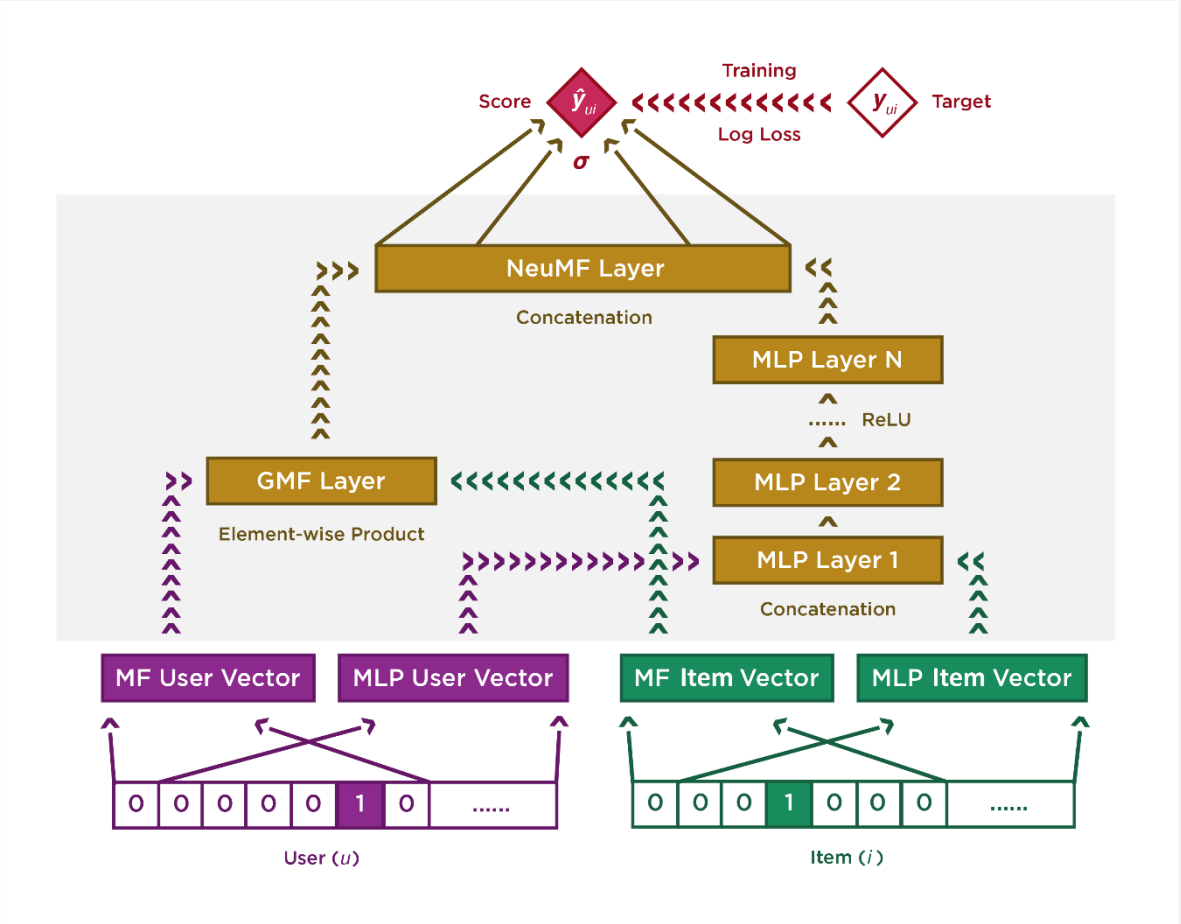
an ensemble approach

neural collaborative filtering

neural collaborative filtering (ncf)

- Combines the strengths of matrix factorization and neural networks
- Matrix factorization has no non-linear steps, and can't capture non-linear relationships
- …But neural networks do!
- So, feed users and items through a Generalized Matrix Factorization (GMF) and a Multi-Layer Perceptron (MLP) in parallel
- Feed their outputs into a NeuMF layer that concatenates them

neural collaborative filtering



introducing librecommender

- Like surpriselib, but with Tensorflow (or PyTorch, depending on the algorithm)
- Supports newer AI-based algorithms
  - Transformers!
  - GRU4Rec
  - YouTube
  - DeepFM
  - Item or user-based CF
  - ALS
  - Neural Collaborative Filtering
  - …and many more
- Hybrid recommenders with CF and content-based features
- Implicit or explicit data
- Includes both training (libreco) and serving (libserving) modules

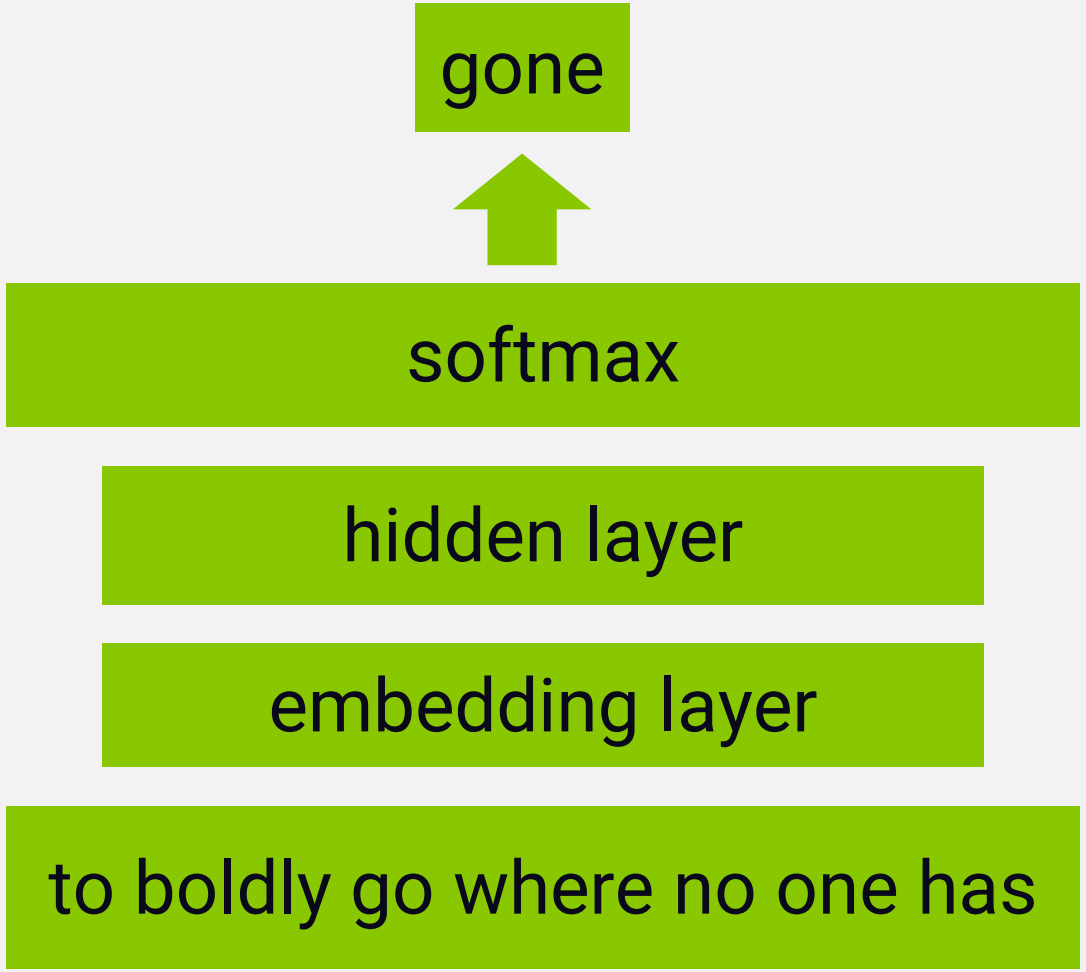
librecommender: simple example

```
train_data, eval_data, test_data = random_split(data, multi_ratios=[0.8, 0.1, 0.1])

  train_data, data_info = DatasetPure.build_trainset(train_data)
  eval_data = DatasetPure.build_evalset(eval_data)
  test_data = DatasetPure.build_testset(test_data)
  print(data_info)  # n_users: 5894, n_items: 3253, data sparsity: 0.4172 %

  lightgcn = LightGCN(
     task="ranking",
     data_info=data_info,
     loss_type="bpr",
     embed_size=16,
     n_epochs=3,
     lr=1e-3,
     batch_size=2048,
     num_neg=1,
     device="cuda",
  )
  # monitor metrics on eval_data during training
  lightgcn.fit(
     train_data,
     neg_sampling=True,  # sample negative items for train and eval data
     verbose=2,
     eval_data=eval_data,
     metrics=["loss", "roc_auc", "precision", "recall", "ndcg"],
  )

  # predict preference of user 2211 to item 110
  print("prediction: ", lightgcn.predict(user=2211, item=110))
  # recommend 7 items for user 2211
  print("recommendation: ", lightgcn.recommend_user(user=2211, n_rec=7))
```

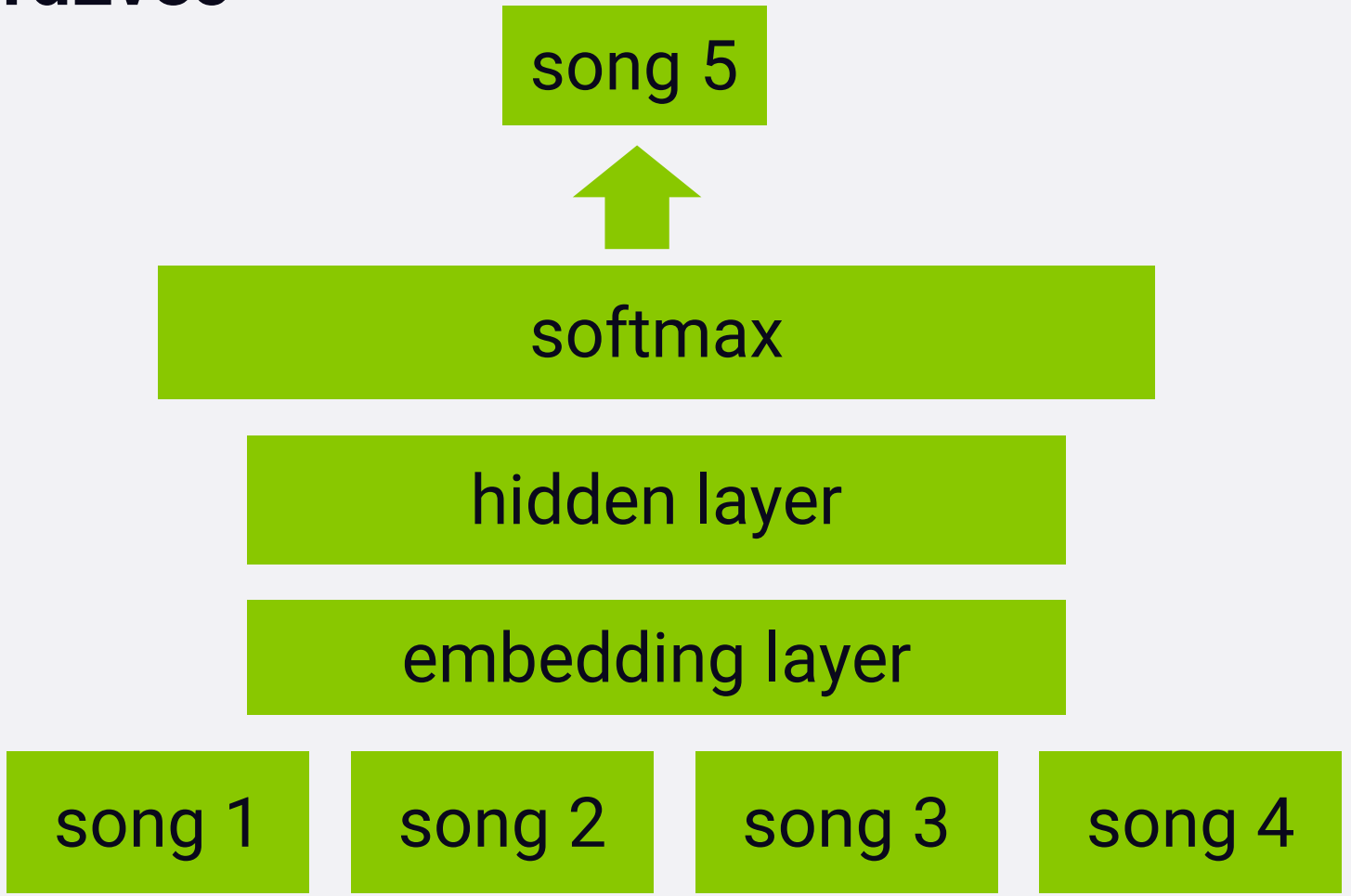
code walkthrough

more technologies to watch

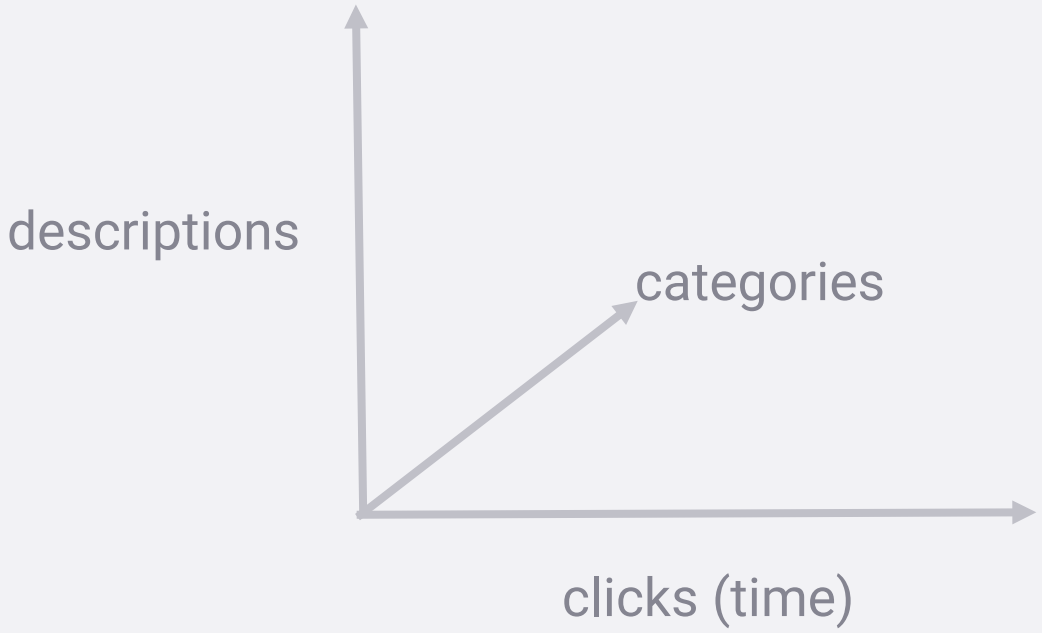
word2vec


gone
softmax
hidden layer
embedding layer
to boldly go where no one has

extending word2vec



3D cnn's for session-based recs



3D cnn's for session-based recs

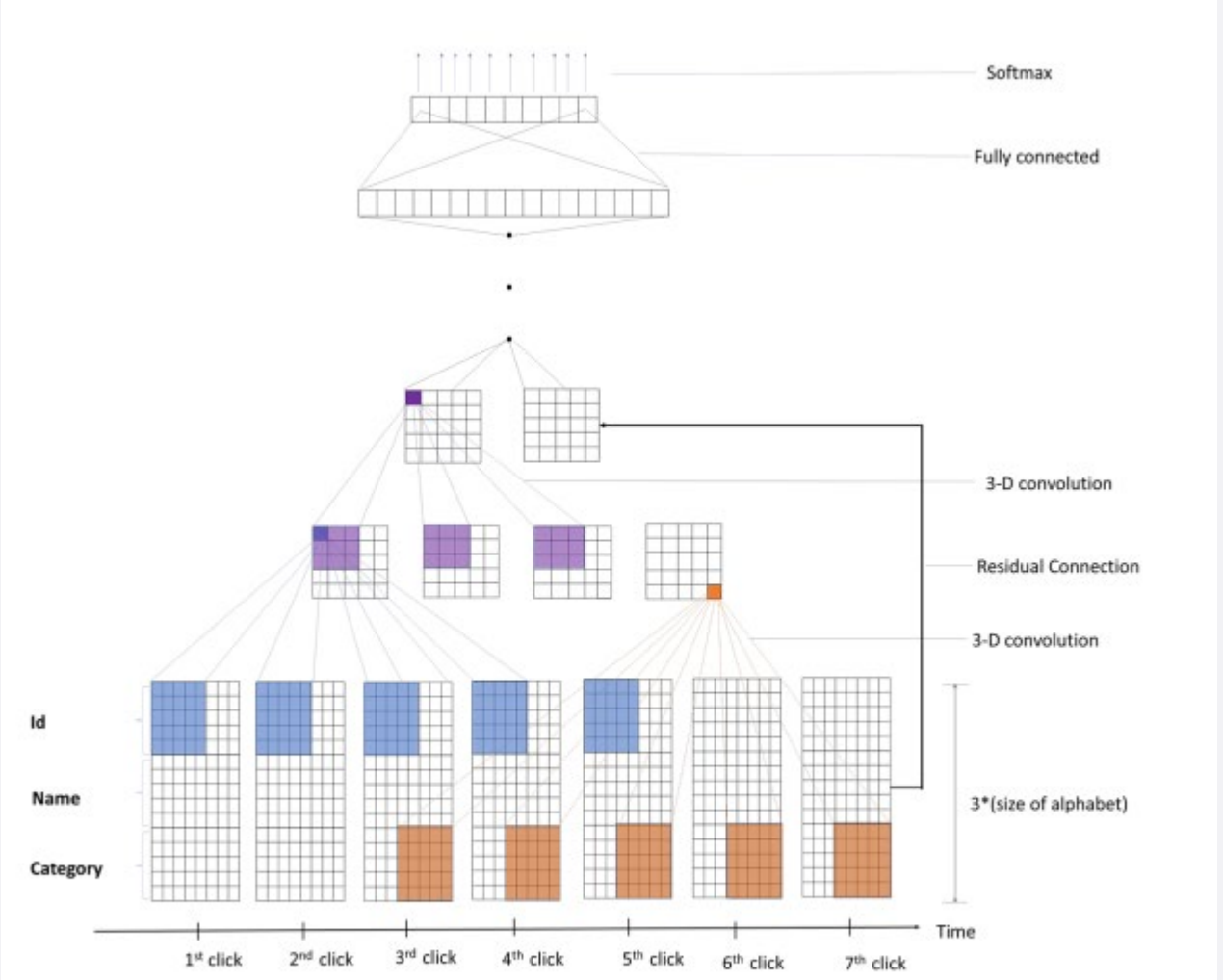


Figure 2: Illustration of the first and last layers.

the paper

3D Convolutional Networks for Session-based Recommendation with Content Features

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Posts and Telecommunications Institute of Technology
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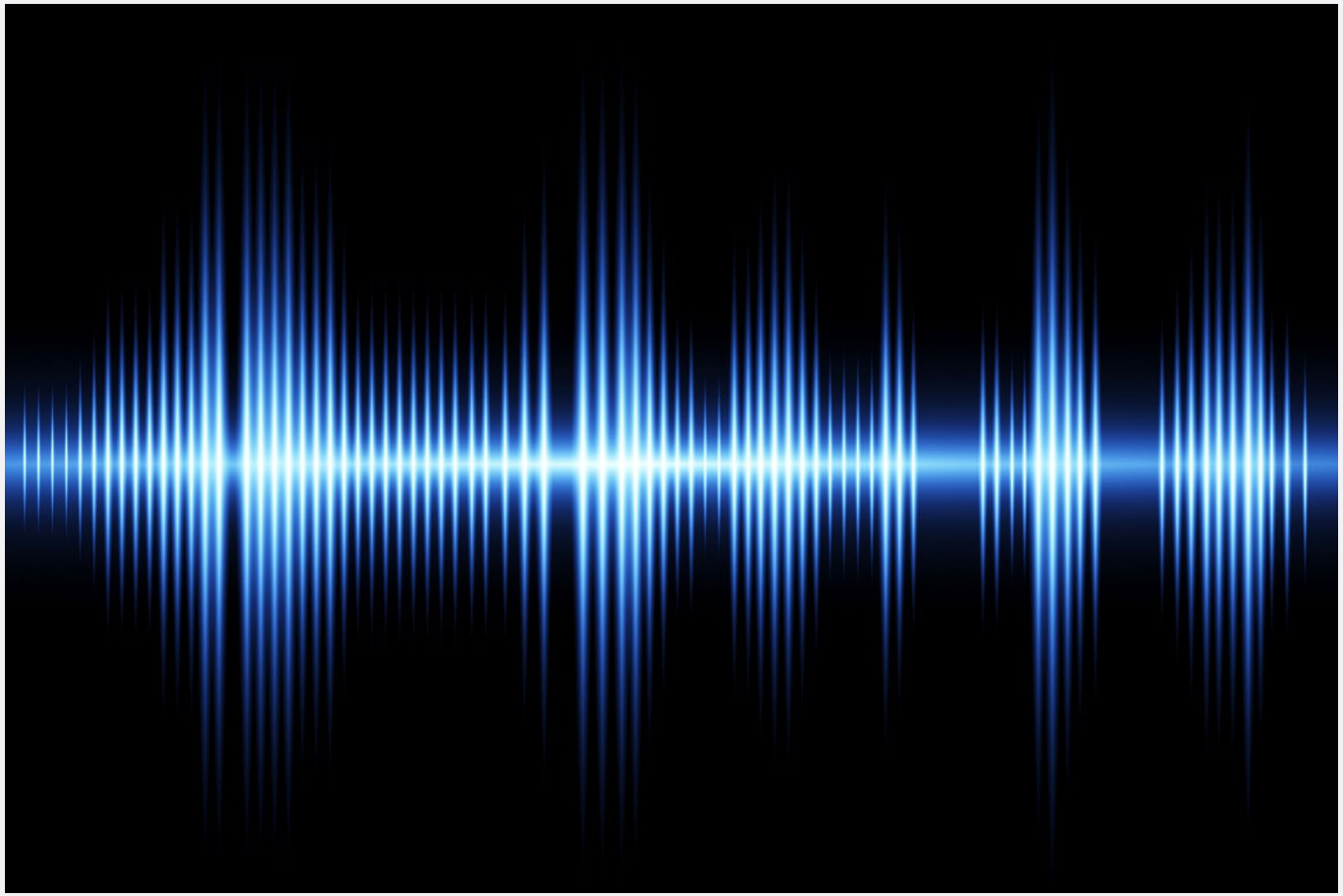
deep feature extraction with cnn's



classical

scaling it up

apache spark

installing spark (if you're brave)

Install Java **8** SDK from Oracle to **c:\jdk**

Add **JAVA_HOME** environment variable to where you installed it

Unix: export JAVA_HOME=/usr/lib/jvm/java-1.8.0-openjdk-amd64

Windows: Use the system control panel, and set JAVA_HOME to c:\jdk

Windows only:

Create **C:\winutils\bin** and copy the **winutils.exe** file from the ScalingUp folder into it

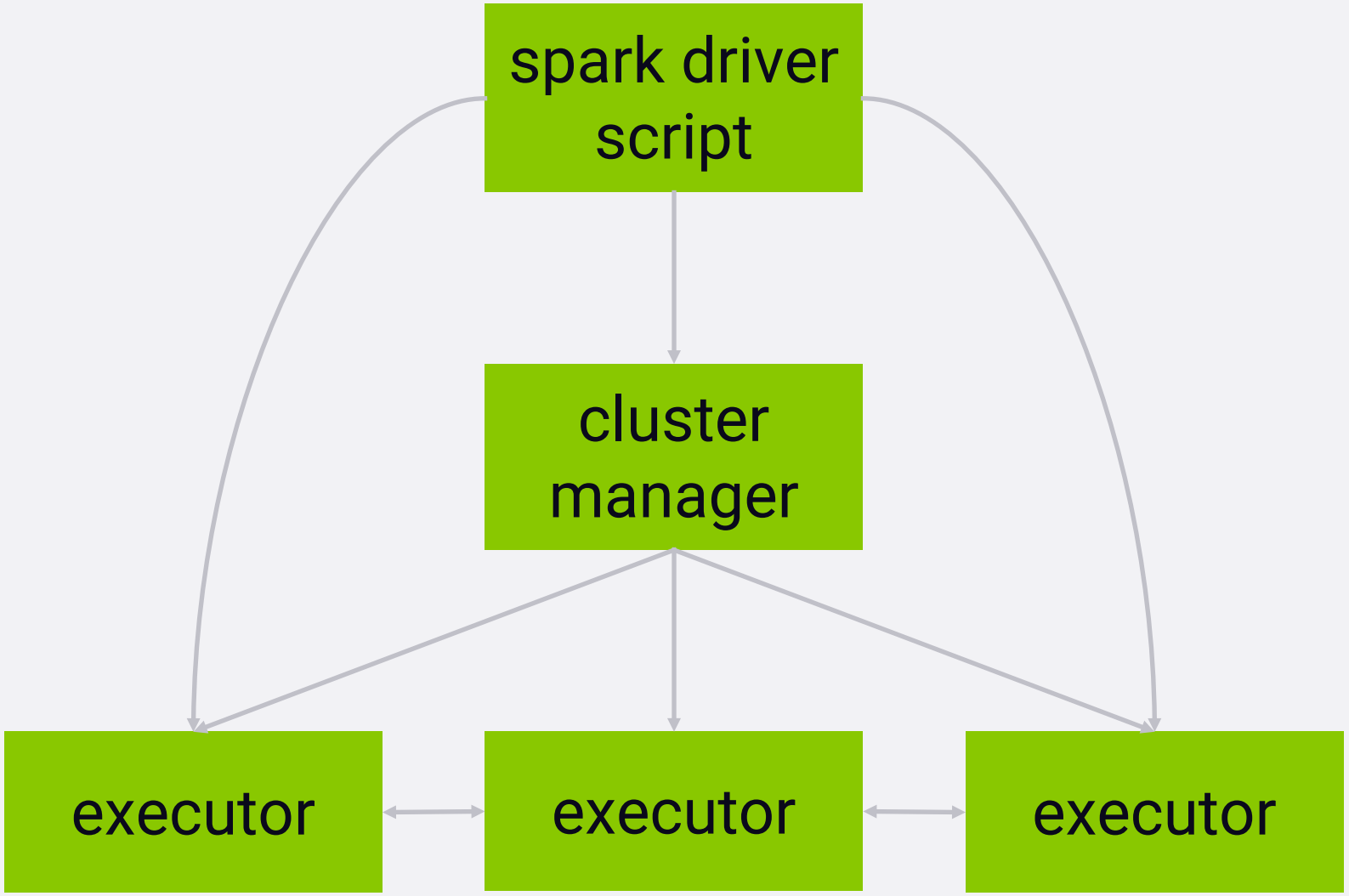
Set **HADOOP_HOME** environment variable to c:\winutils\

Add %HADOOP_HOME%\bin to your PATH environment variable

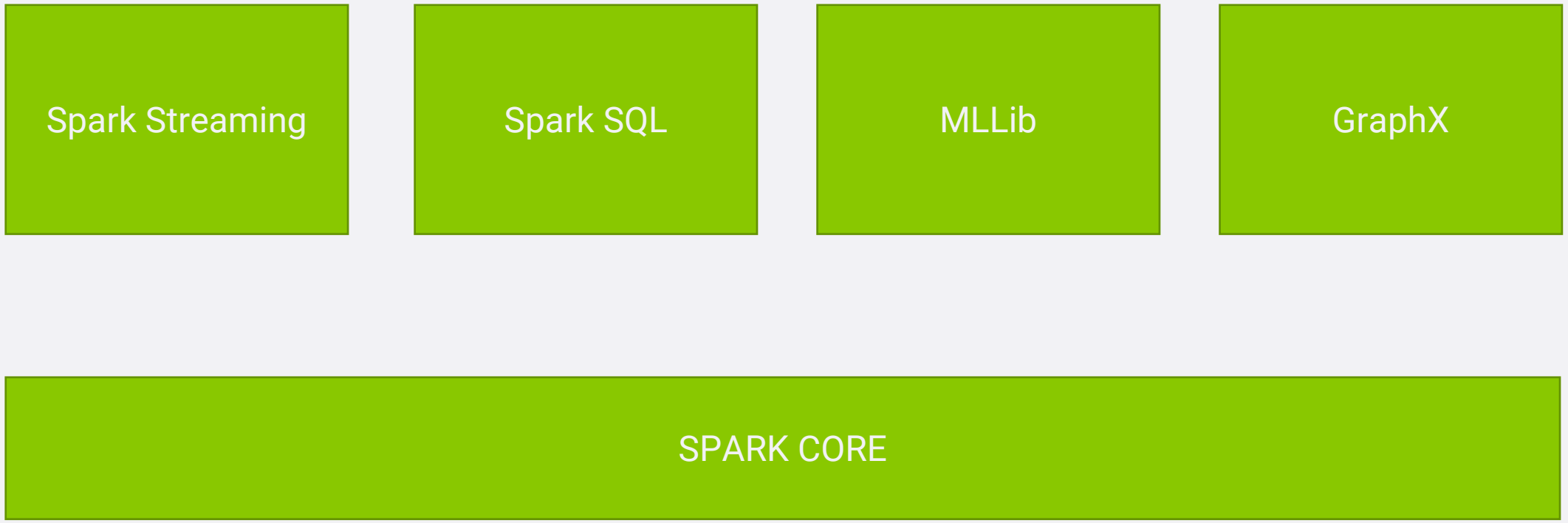
Restart your PC.

Install **pyspark** using Anaconda Navigator into your RecSys environment.

spark in a nutshell



spark software architecture



rdd's

resilient

distributed

dataset

evolution of the spark api

RDD

jvm objects

DataFrame

row objects

DataSet

internally rows,
externally jvm objects

code walkthrough

code walkthrough

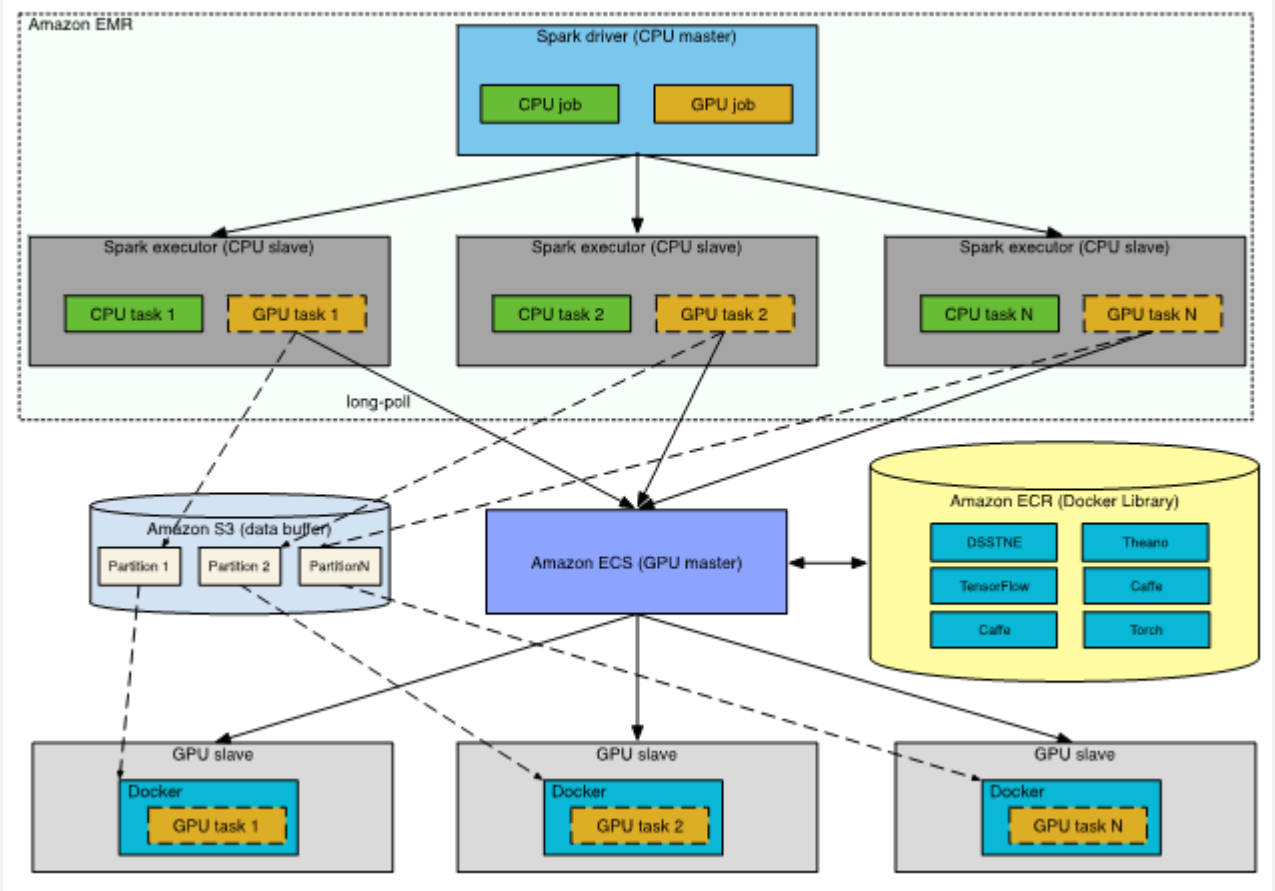
amazon dsstne

a sample config file

```
{
   "Version" : 0.7,
   "Name" : "AE",
   "Kind" : "FeedForward",
   "SparsenessPenalty" : {
      "p" : 0.5,
      "beta" : 2.0
   },

   "ShuffleIndices" : false,

   "Denoising" : {
      "p" : 0.2
   },

   "ScaledMarginalCrossEntropy" : {
      "oneTarget" : 1.0,
      "zeroTarget" : 0.0,
      "oneScale" : 1.0,
      "zeroScale" : 1.0
   },
   "Layers" : [
      { "Name" : "Input", "Kind" : "Input", "N" : "auto", "DataSet" : "gl_input", "Sparse" : true },
      { "Name" : "Hidden", "Kind" : "Hidden", "Type" : "FullyConnected", "N" : 128, "Activation" : "Sigmoid", "Sparse" : true },
      { "Name" : "Output", "Kind" : "Output", "Type" : "FullyConnected", "DataSet" : "gl_output", "N" : "auto", "Activation" : "Sigmoid", "Sparse" : true }
   ],

   "ErrorFunction" : "ScaledMarginalCrossEntropy"
}
```

code walkthrough

scaling up dsstne

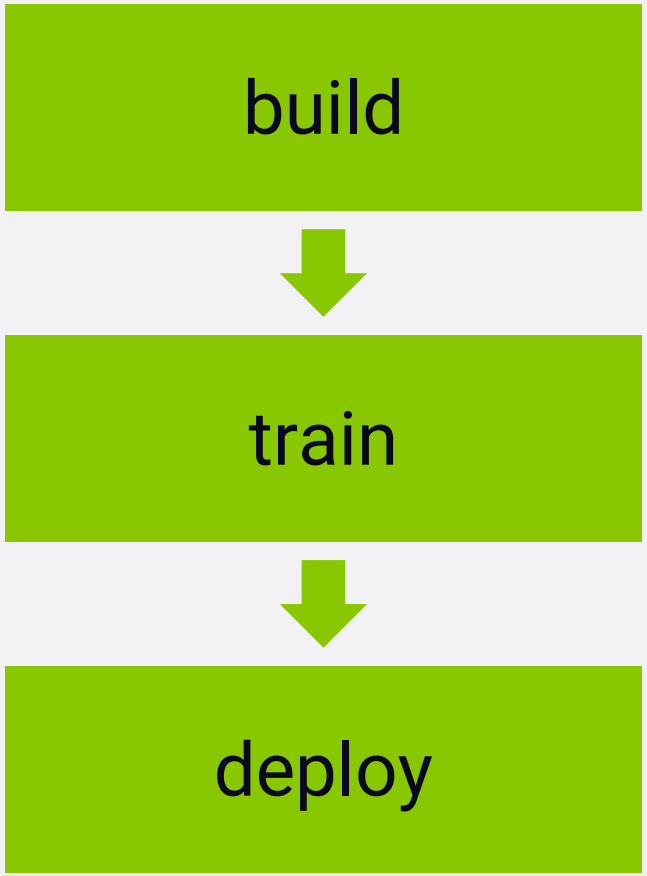


learning more

https://amzn.to/2I69kAw

amazon sagemaker

sagemaker



movielens + sagemaker

load ml-1m ratings

one-hot encode user & movie

build binary label vector

convert to protobuf & write to s3

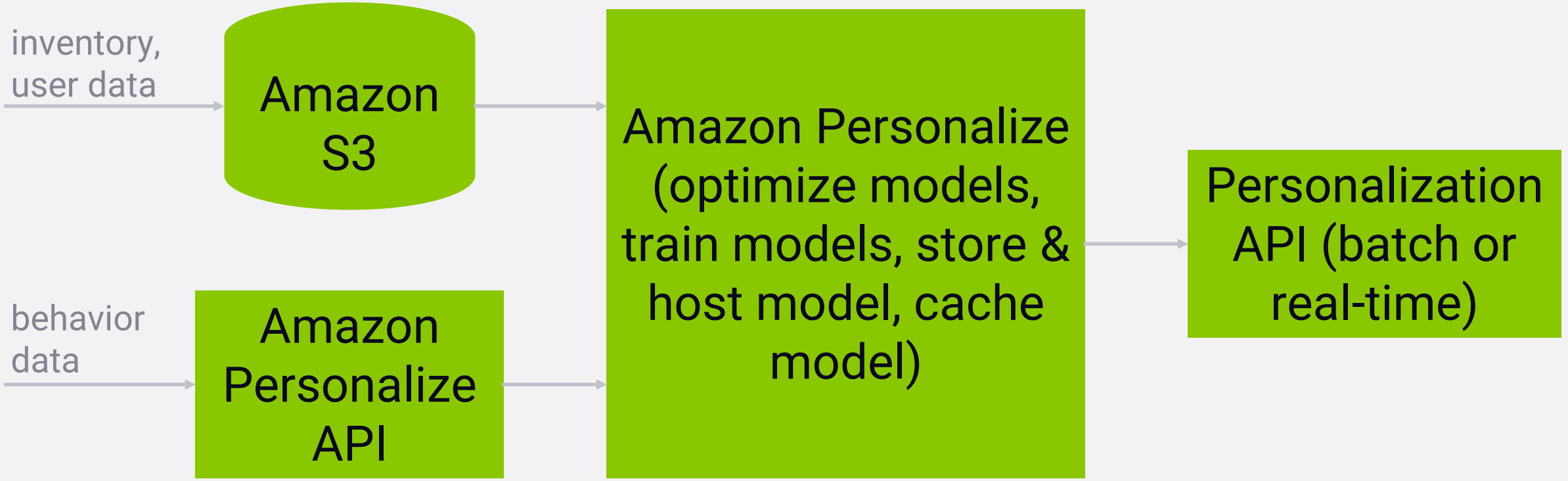
train, deploy, predict

code walkthrough

other systems of note

let’s be clear about surpriselib

amazon personalize



recombee

AI-powered recommendation engine

RESTful API / SDK (JavaScript, Python, Node.js, PHP. Java, etc.)

you send it activity data, it gives you recommendations.

3 tiers of pricing based on usage ($99/mo - $1499/mo)

```
var client = new recombee.ApiClient('database-id', dbPublicToken); // Send a view of item 'item_x' by user 'user_42'

client.send( new recombee.AddDetailView('user_42', 'item_x')); // Get 5 recommended items for user 'user_42'. Recommend only items which haven't expired yet.

client.send( new recombee.RecommendItemsToUser('user_42', 5, {filter: " 'expires' > now()"}), (err, resp) => { // Show recommendations } );
```

predictionIO

apache, open-source machine learning server

not specifically for recommenders

simplifies deployment of web services to host trained models

similar in spirit to SageMaker

for recommendations, you're limited to Apache Spark out of the box

but you can add your own.

richrelevance

the granddaddy of hosted, personalization-as-a-service

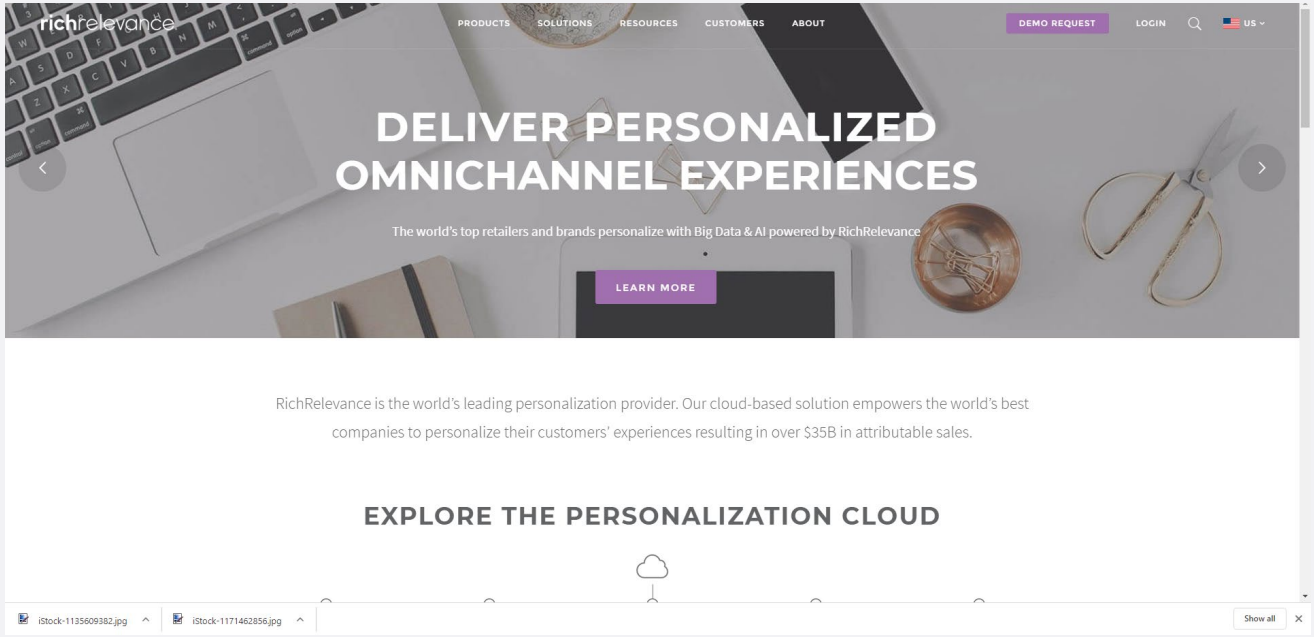
lots of big-name clients

started by some ex-Amazon guys

“Xen AI” – not just a black box

“personalization cloud” – personalized recs, nav, content, search

pricing: if you have to ask…

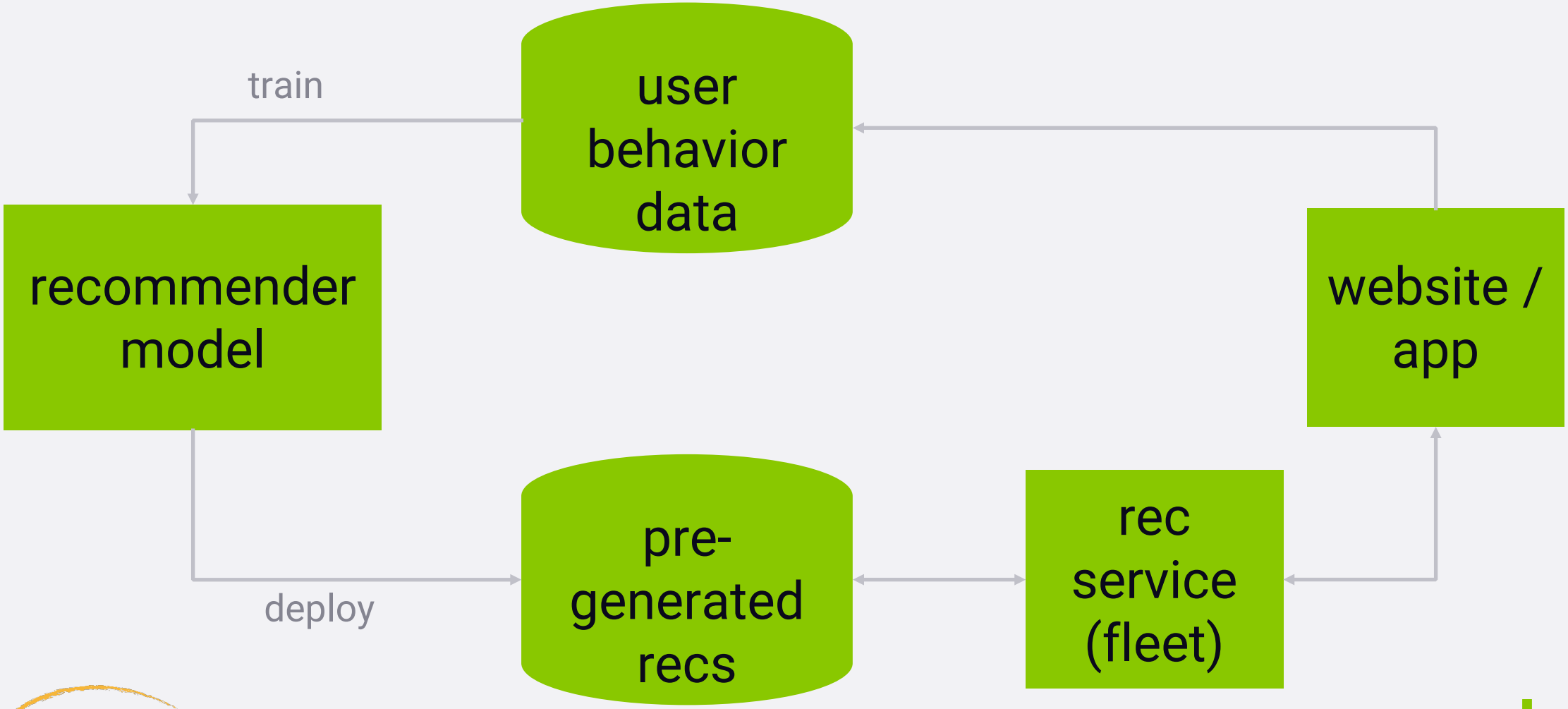


many, many more

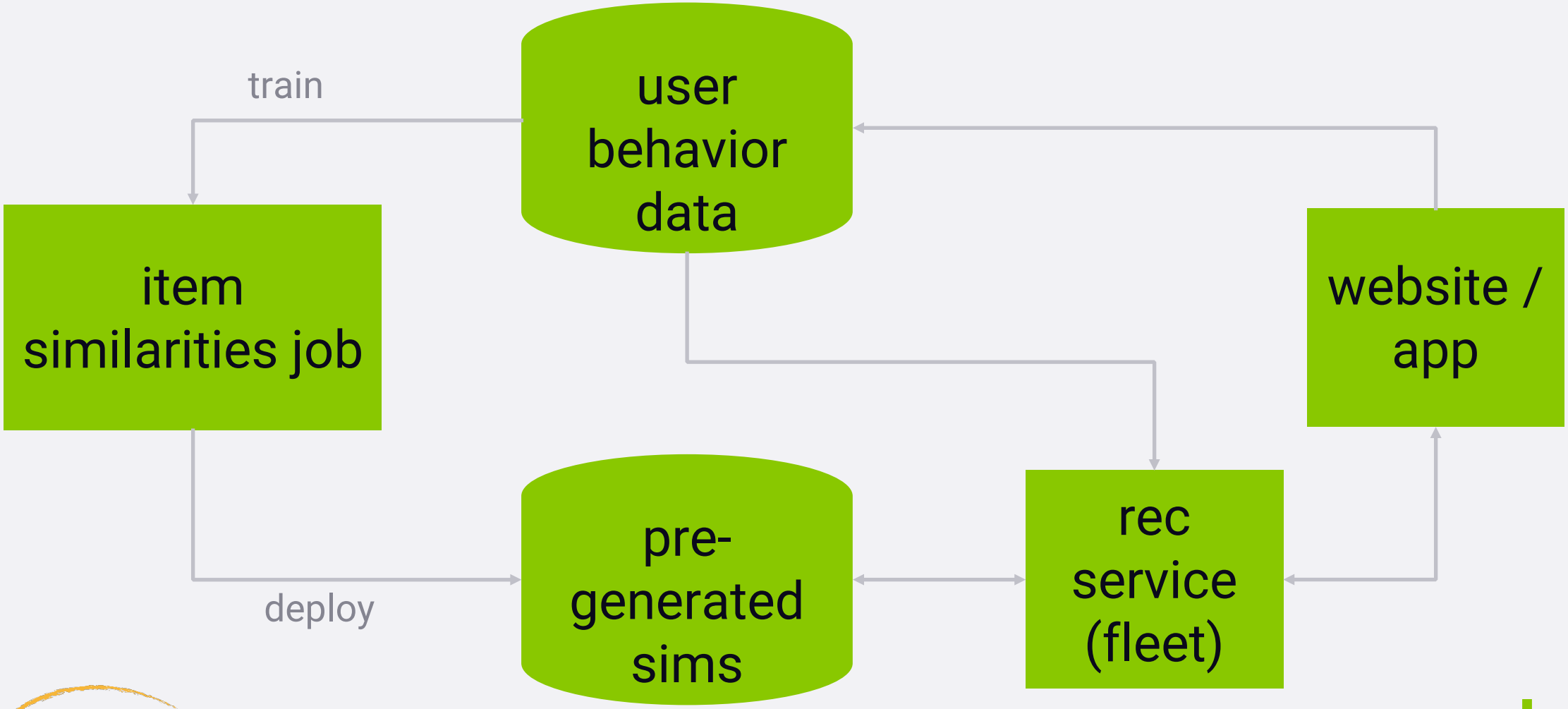
Peerius – Strands – SLI Systems – ParallelDots – Azure ML – Gravity R&D – Dressipi – Sajari – IBM Watson – Segmentify – Mr. Dlib – Raccoon – Universal Recommender – HapiGER – Mahout – RecDB – Oryx – Crab – LightFM – Rexy - QMF – Spotlight – tensorrec – hermes – CaseRecommender – ProbQA – Microsoft Recommenders – Gorse – Cornac - Devooght – LIBMF – RankSys – LibRec – Easyrec – Lenskit – Apache Giraph

system architecture

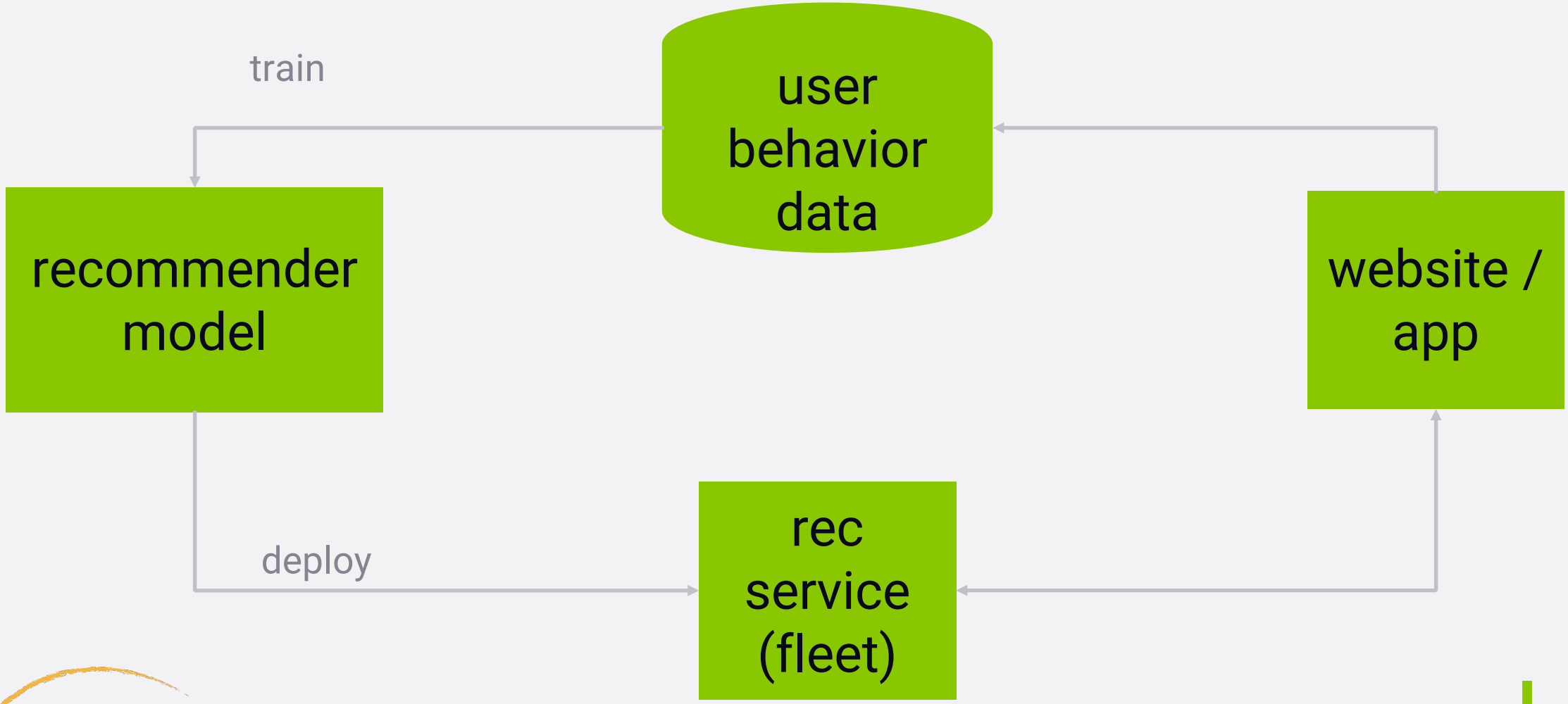
recommendations in the real world: pre-computed recs



recommendations in the real world: real-time collaborative filtering



recommendations in the real world: deploy a trained model



the cold-start problem

cold-start: new user solutions

- use implicit data
- use cookies (carefully)
- geo-ip
- recommend top-sellers or promotions
- interview the user

cold-start: new item solutions

- just don’t worry about it
- use content-based attributes
- map attributes to latent features (see LearnAROMA)
- random exploration

exercise: random exploration

code walkthrough

stoplists

things you might stoplist

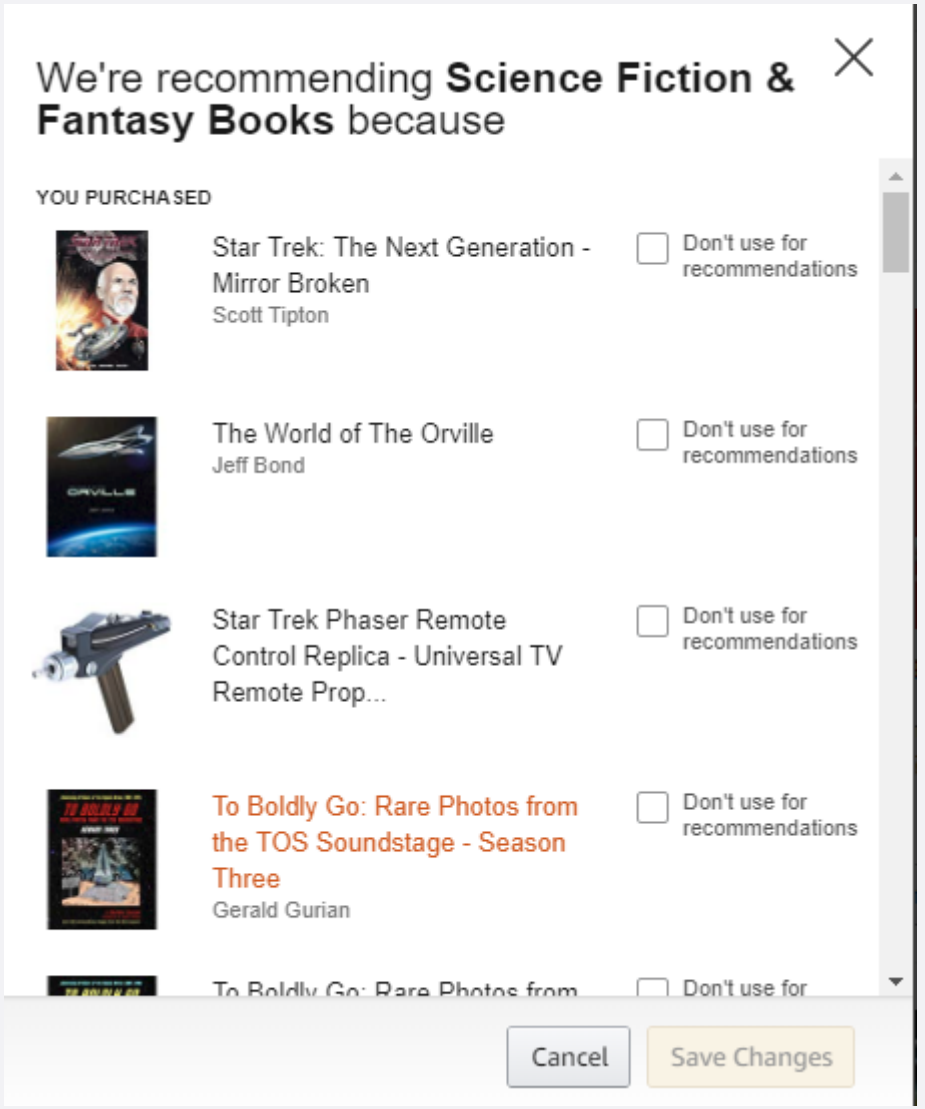
- adult-oriented content
- vulgarity
- legally prohibited topics (i.e. Mein Kampf)
- terrorism / political extremism
- bereavement / medical
- competing products
- drug use
- religion

exercise: implement a stoplist

code walkthrough

filter bubbles

transparency and trust



outliers

exercise: filtering outliers

code walkthrough

gaming the system

implicit data, explicit problems.

international markets and laws

dealing with time

value-aware recommendations

case studies

youtube

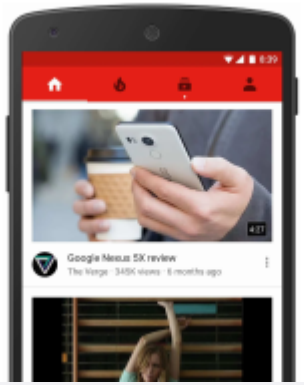
the paper

Deep Neural Networks for YouTube Recommendations

Paul Covington, Jay Adams, Emre Sargin
Google
Mountain View, CA
{pcovington, jka, msargin}@google.com

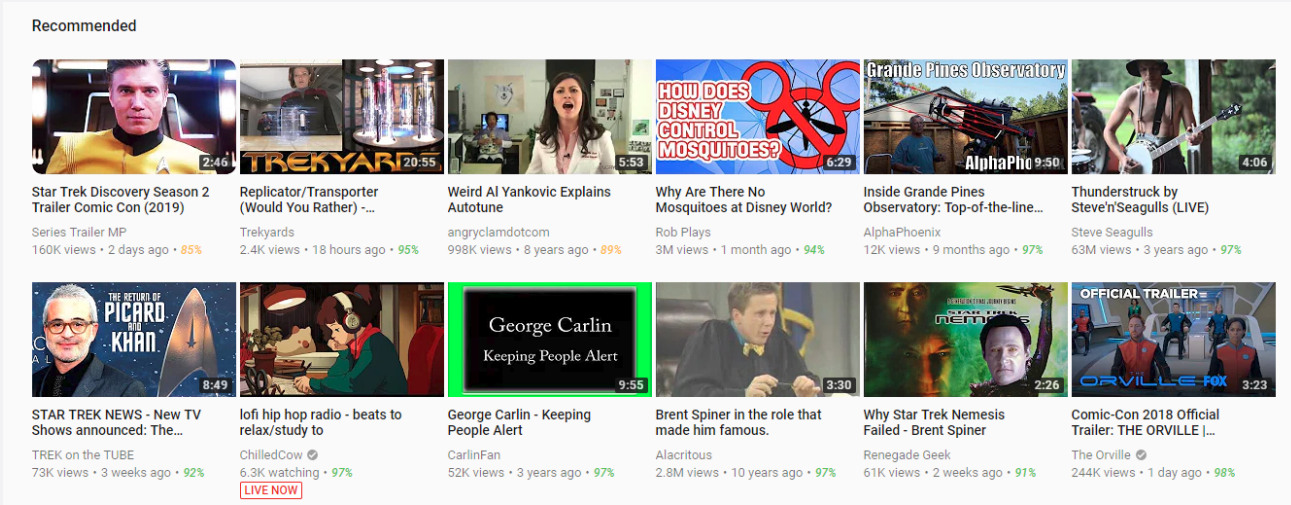
ABSTRACT

YouTube represents one of the largest scale and most sophisticated industrial recommendation systems in existence. In this paper, we describe the system at a high level and focus on the dramatic performance improvements brought by deep learning. The paper is split according to the classic two-stage information retrieval dichotomy: first, we detail a deep candidate generation model and then describe a separate deep ranking model. We also provide practical lessons and insights derived from designing, iterating and maintaining a massive recommendation system with enormous user-facing impact.

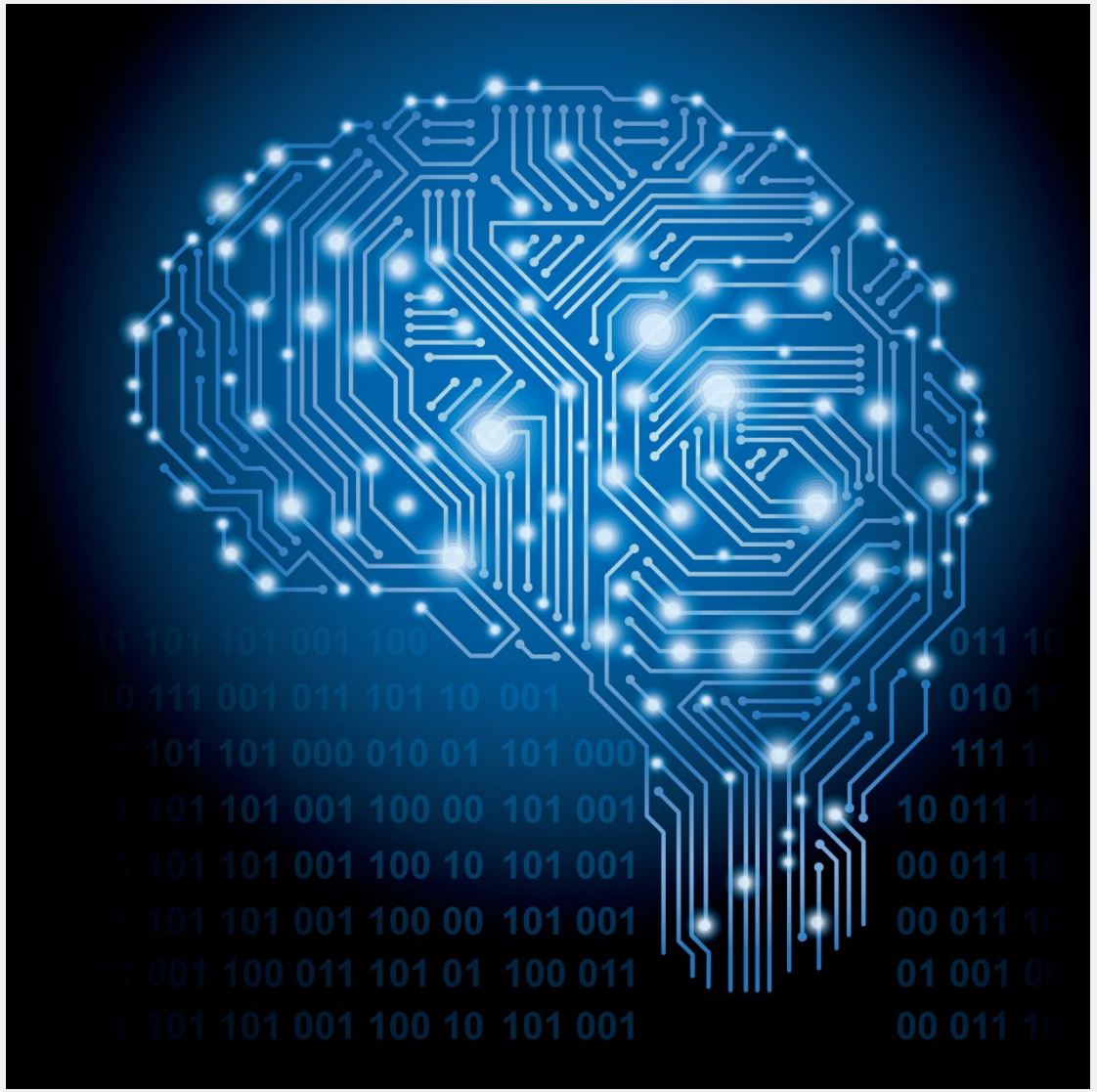


youtube's challenges

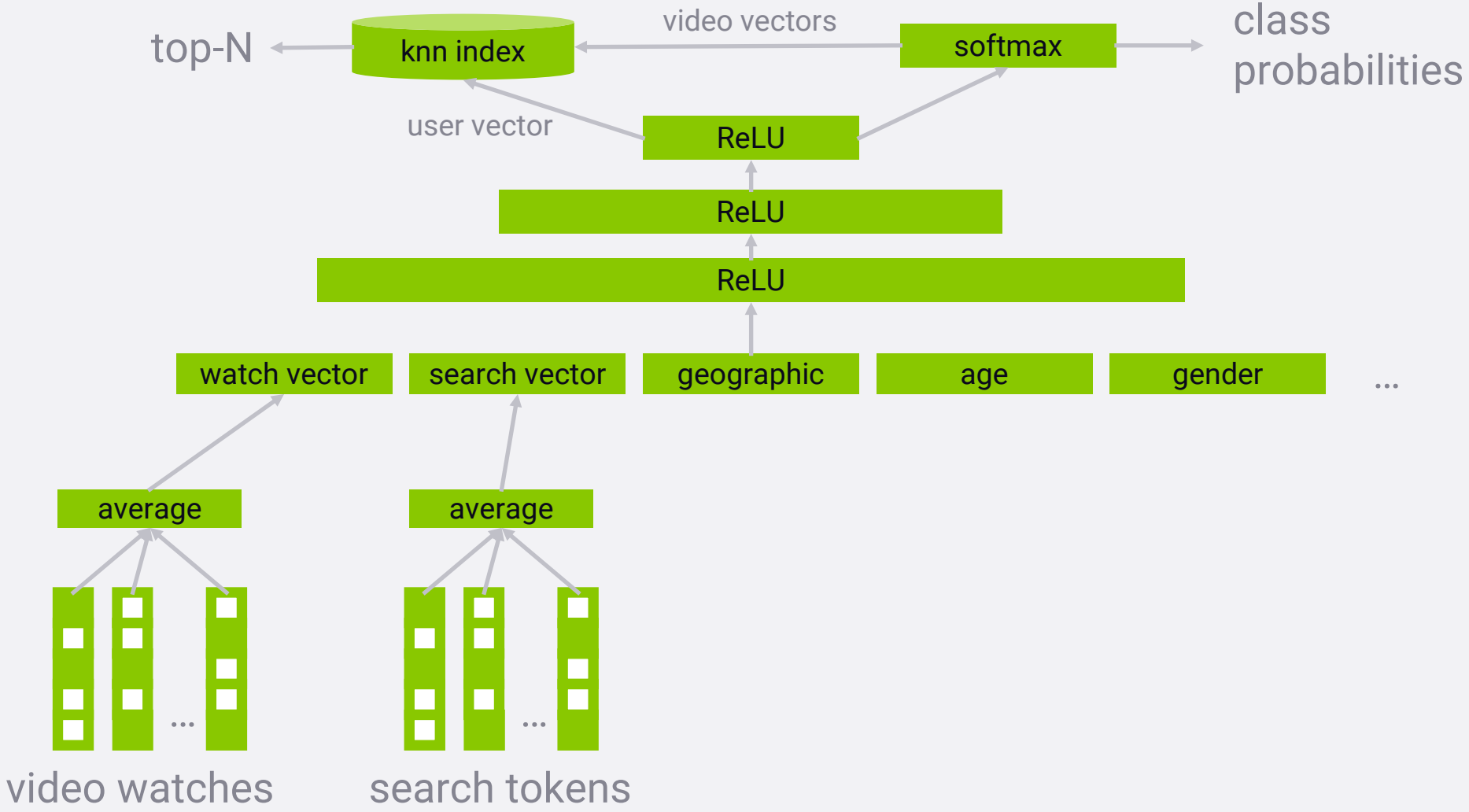
- scale
- freshness
- noise



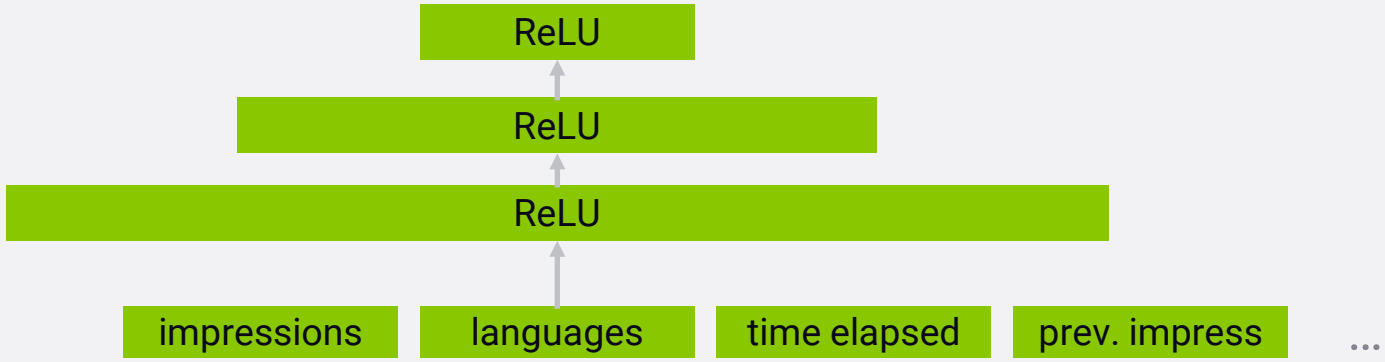
youtube's (and google's) answer to everything



youtube's candidate generation



learning to rank

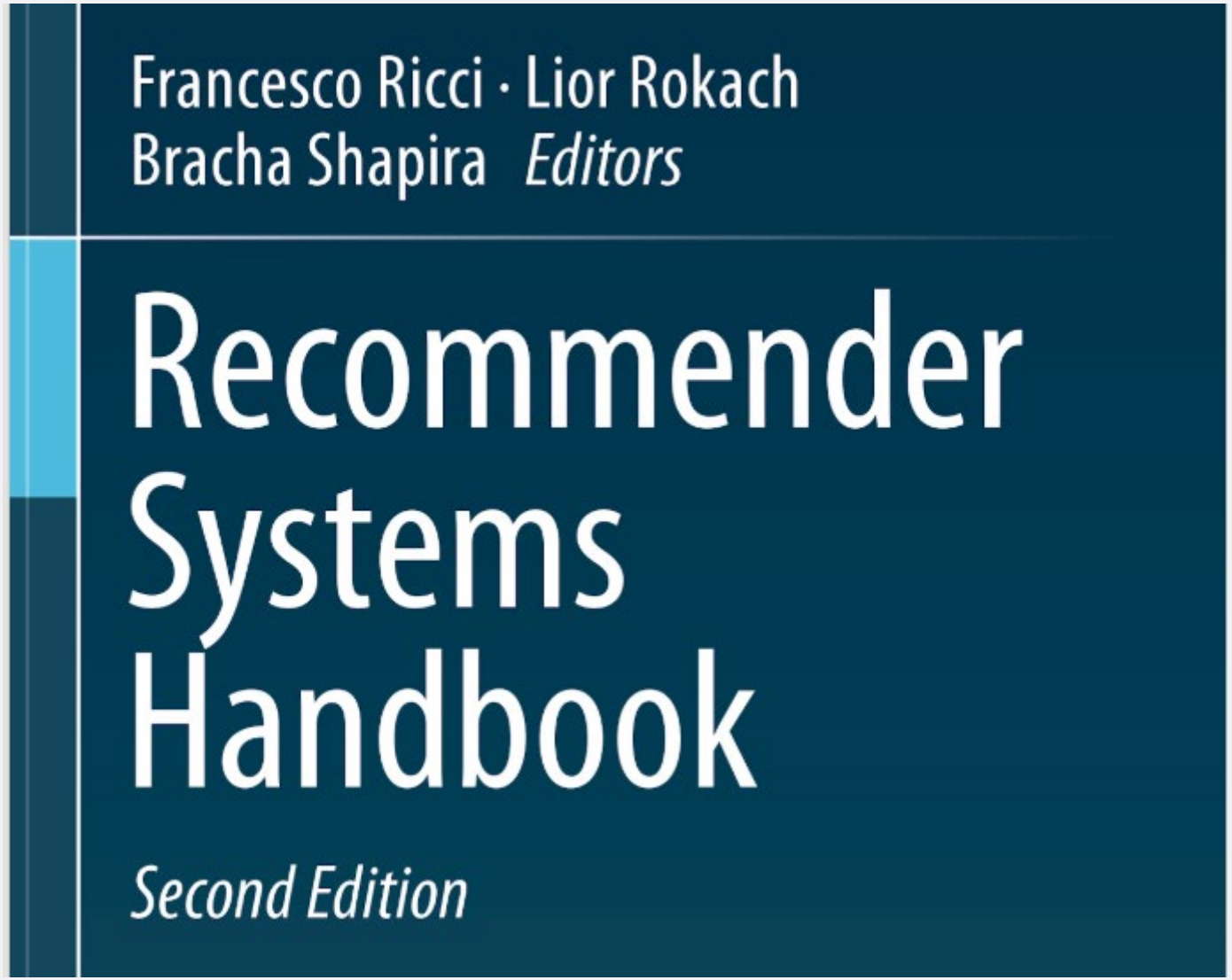


learnings from youtube

- don’t train just on views
- withhold information
- dealing with series
- rank by consumption, not clicks
- learning-to-rank

netflix

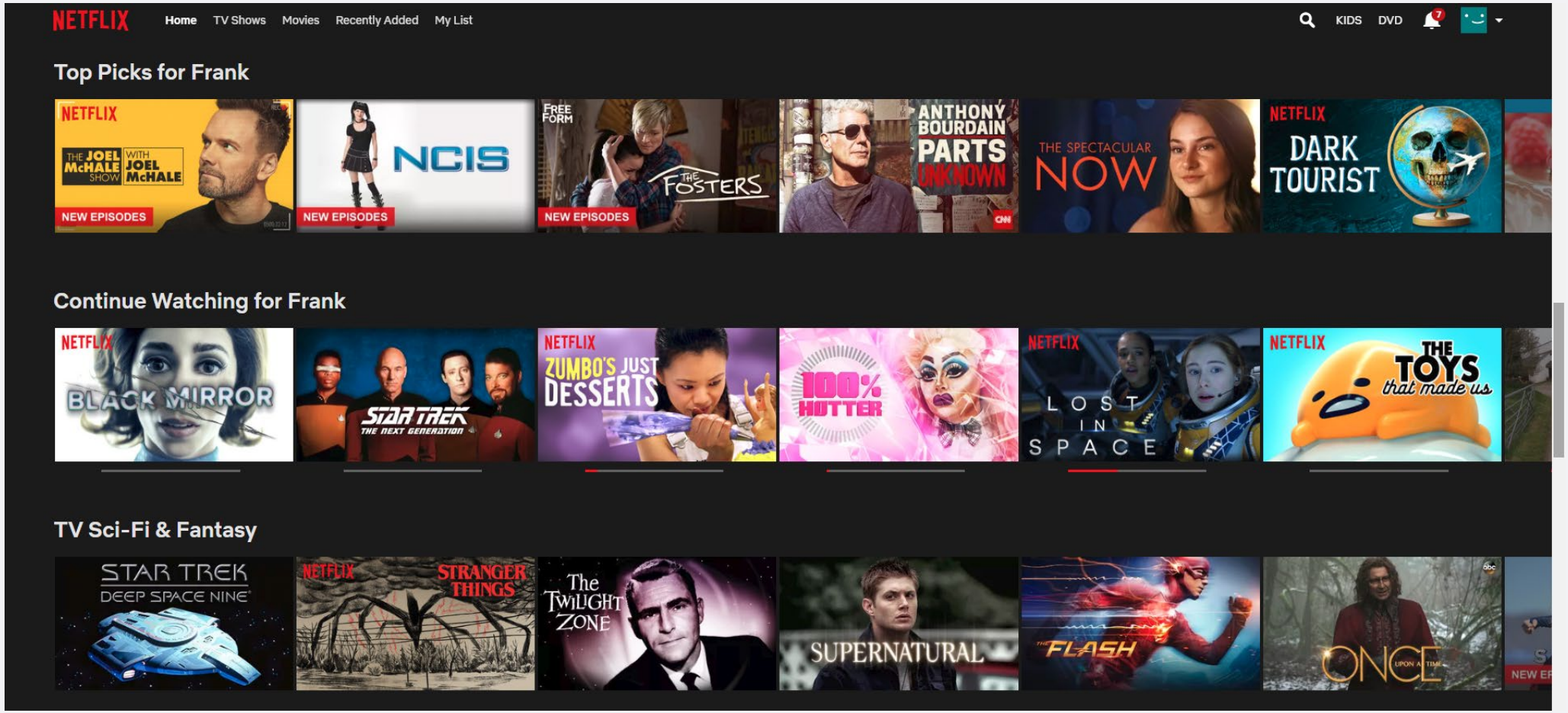
netflix sources



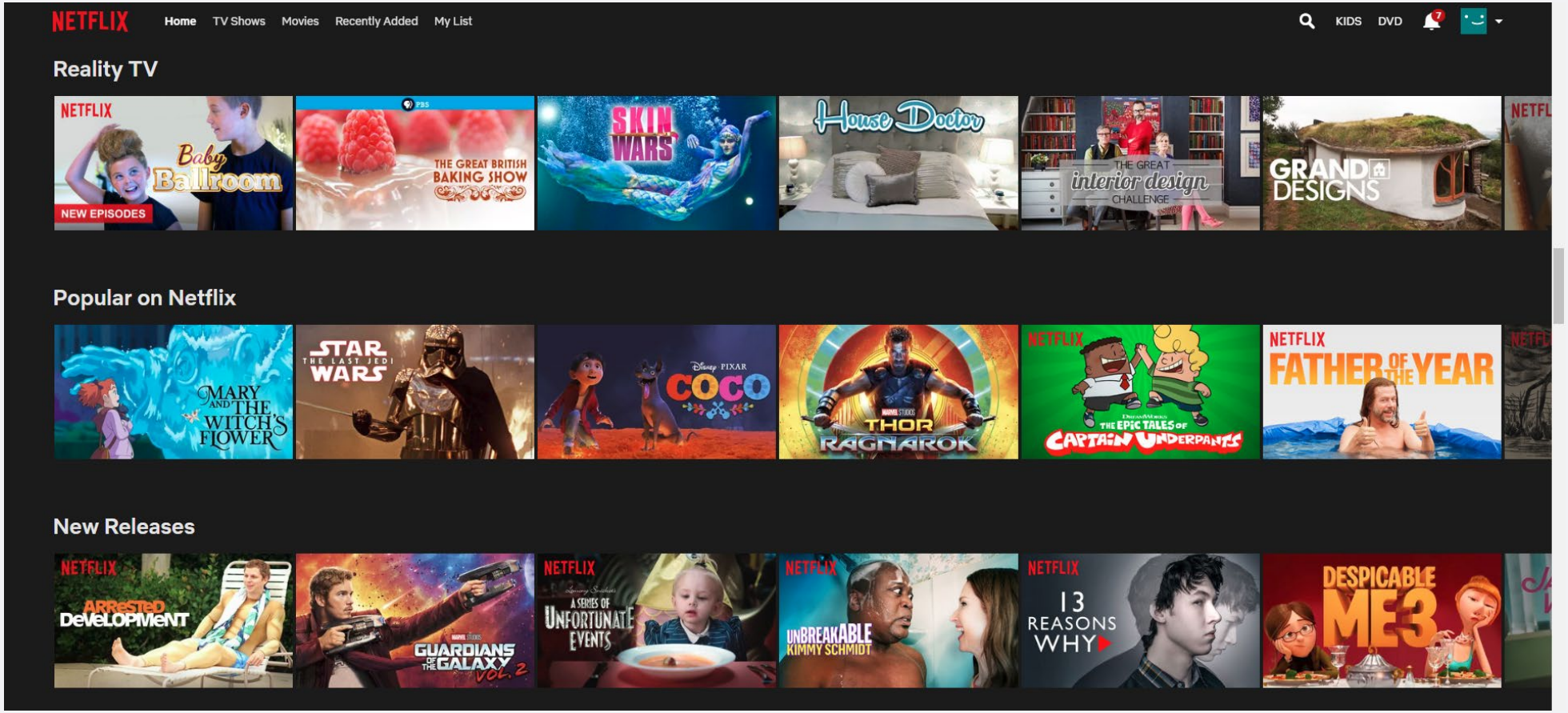
what model does netflix use?

all of them!

everything is a recommendation



whole-page optimization



don’t predict ratings

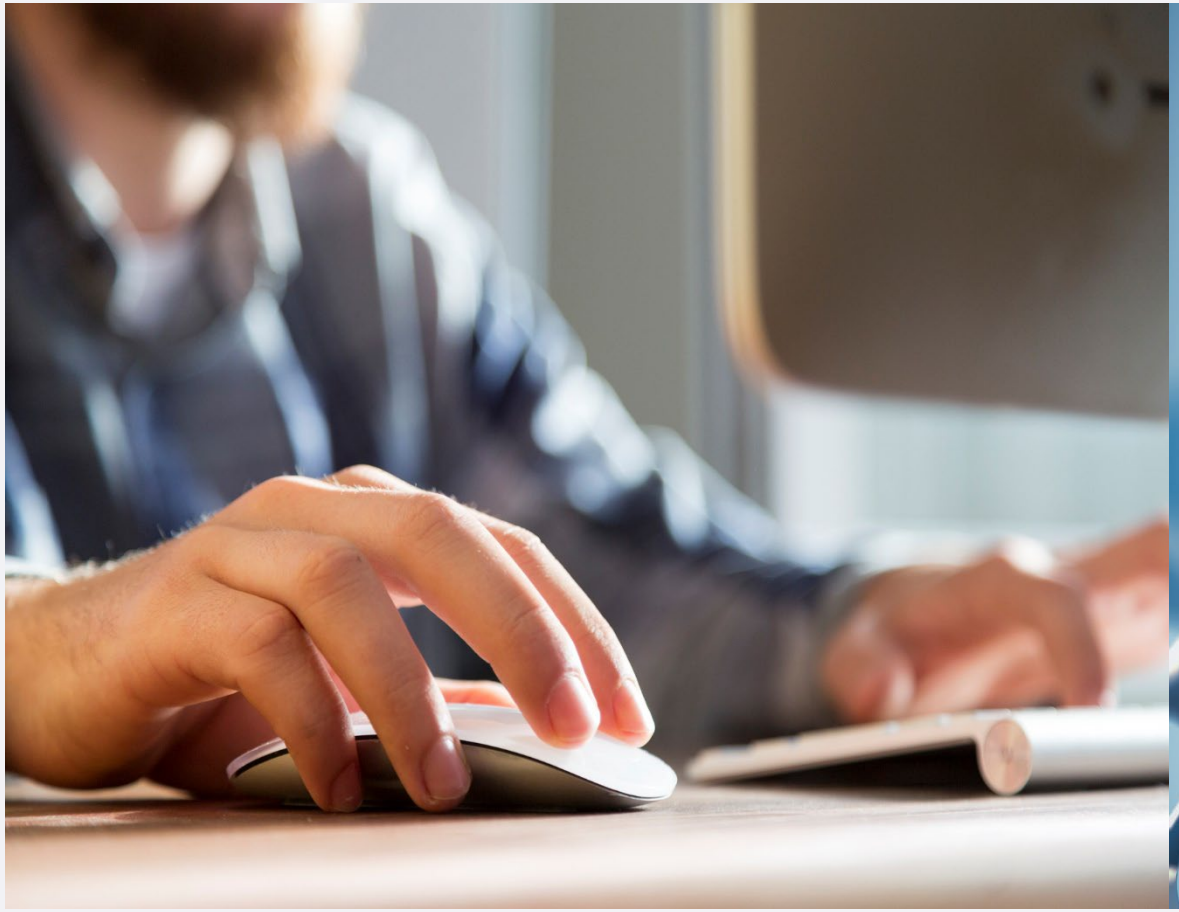
personalized ranking

context-aware

hybrid approaches

ensemble approaches

combining behavior and semantic data



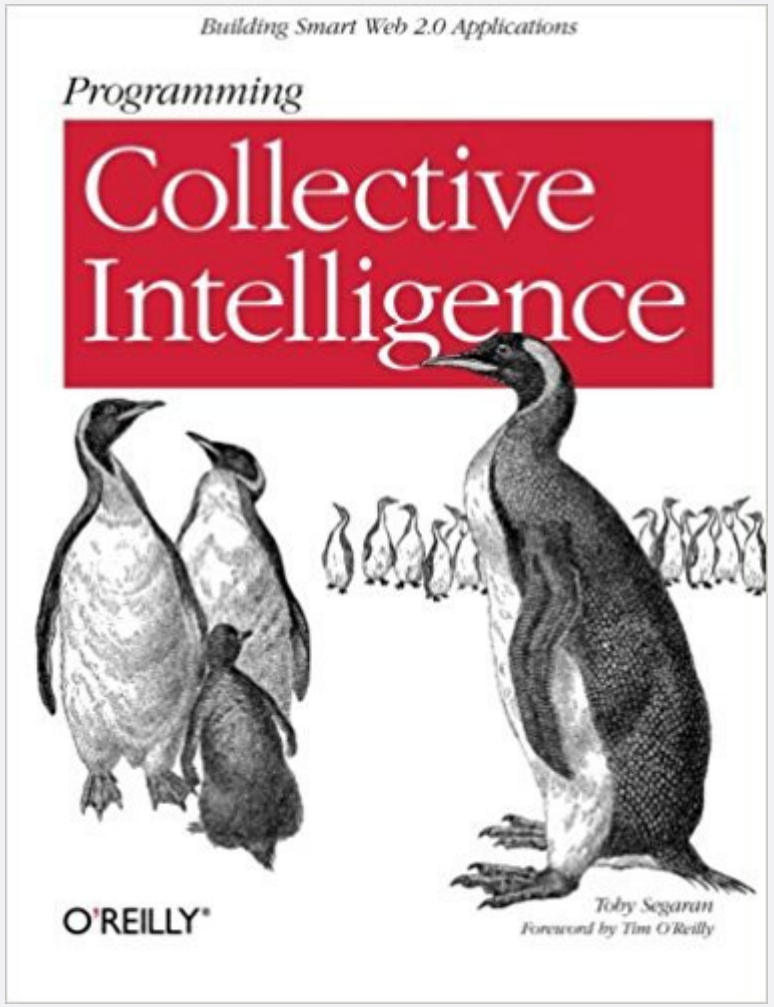
exercise: build a hybrid recommender

code walkthrough

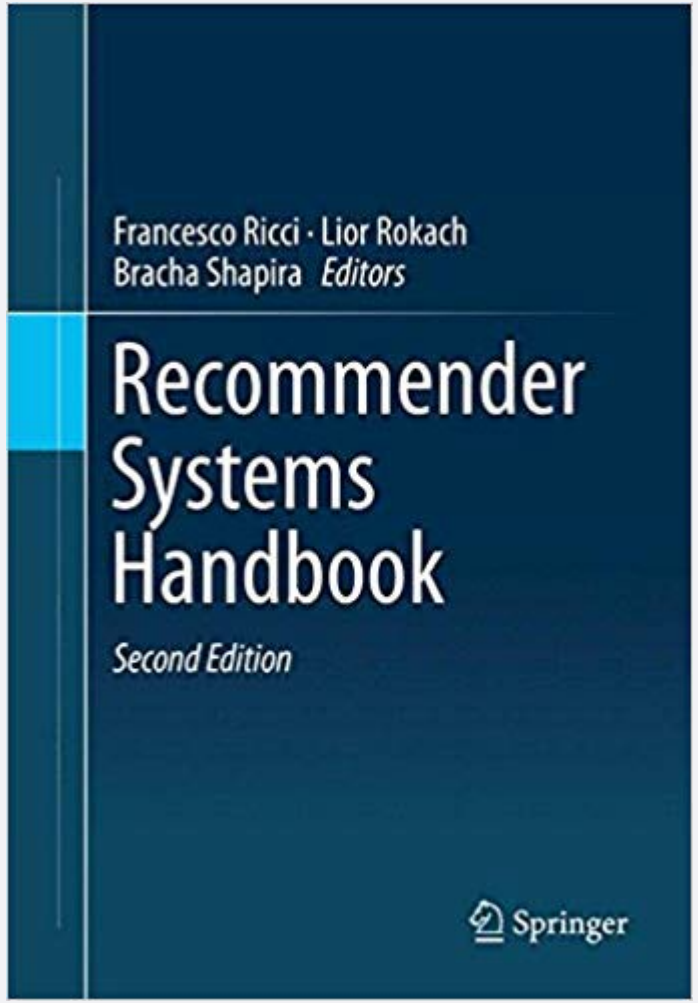
learning more

current research: acm sigkdd

collaborative filtering



going all-in


Francesco Ricci · Lior Rokach
Bracha Shapira Editors
Recommender Systems Handbook
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